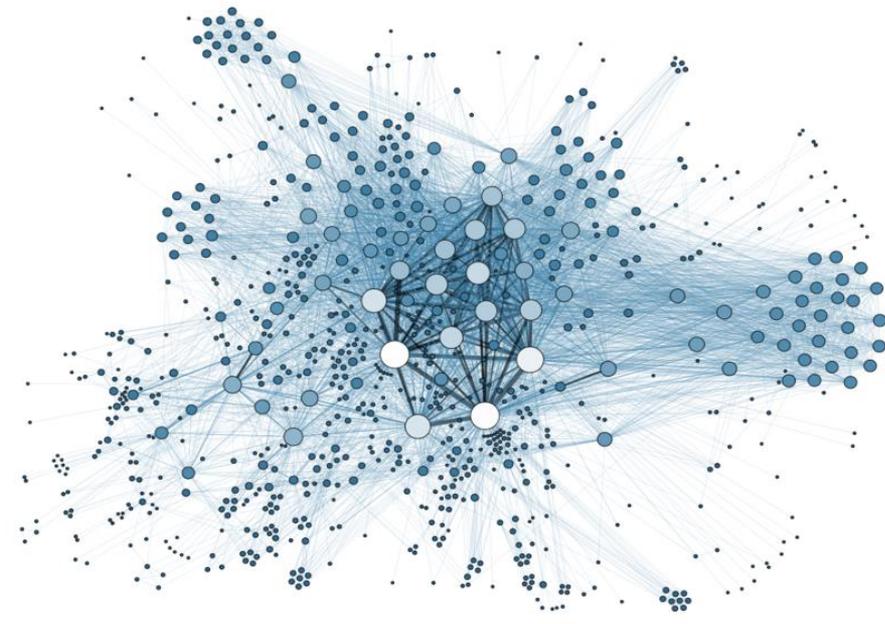


# Polysemy in the lexicon within and across languages: Theory and methods

**Thanasis Georgakopoulos**

(National Research University, Higher School of Economics, Moscow)



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**Demines Summer School**

**“Language Comparison and Typology: German and the Mediterranean languages”**

# Course description

The main focus of the course will be on polysemy, namely on the phenomenon whereby a linguistic unit exhibits multiple distinct yet related meanings. I will open up by sketching the history of polysemy in the paradigm of cognitive linguistics focusing on lexical semantics. Then I will discuss some of the issues that have sparked debate and critical reflection among researchers. For example, I will try to provide answers for the following questions:

- a) Based on which criteria one is able to identify the prototypical meaning of a word? Is it possible to constrain the arbitrariness in the choice of this primary meaning?
- b) How to decide when two usages of a word are clearly different or similar enough to be considered as a single meaning?

Within the cognitive-linguistics tradition, there have been several solutions offered for these problematic issues, both top-down and bottom-up. The former are theory-driven which start with a predetermined set of criteria and the latter are data-driven, in which corpus data assist the task of establishing the prototype and of distinguishing between meanings. In this course, I will compare the two approaches and discuss their advantages and shortcomings.

# Course description

The second part of the course will be devoted to the cross-linguistic aspect of polysemy and will focus on the method of semantic maps. The semantic map method has been used intensively during the last 20 years. It has proved attractive to typologists because it provides a convenient graphical display of the interrelationships between meanings across languages, while at the same time differentiating what is universal from what is language-specific. In the context of this course, I will give an overview of the model, explain in a step-by-step fashion the principles of the method, present its advantages and disadvantages and highlight the open questions in this field of research.

The course will be both theory- and practice-based. The participants will be introduced to some analytic techniques for identifying prototypes and for distinguishing between meanings within a language as well as to methods for automatically plotting semantic maps.

# Course description

## Before You Arrive for the Workshop

Please install the following software on the computer which you will bring to the event.

**Python:** To download go to this page: <https://www.python.org/>

Note that Python can be used on many operating systems and environments (the same for Anaconda and Gephi).

Find the appropriate one for your own operating system (see the dropdown menu in downloads).

**Anaconda:** free and open-source distribution of the Python and R programming languages for scientific computing. To download go to this page: <https://www.anaconda.com/>

**Gephi:** The Open Graph Viz Platform. To download go to this page: <https://gephi.org/>

# Outline

## Part A

1. The notion of Polysemy
  - a) Polysemy *vs.* Homonymy
  - b) Polysemy *vs.* Vagueness
2. Polysemy in Cognitive Linguistics
  - a) *Phase 1*: The full-specification approach
  - b) *Phase 2*: Newer developments
  - c) *Phase 3*: Corpus linguistics approaches to polysemy

# Outline

## Part A

3. Polysemy across languages
4. A tool to represent polysemy across languages: Semantic maps
5. Introducing semantic maps
6. Semantic maps: Different types
7. How is a classical semantic map built?
8. Advantages of the semantic map model
9. Problems with classical semantic maps
10. A way out: Inferring semantic maps

# Outline

## **Part B**

Workshop activities



## The notion of Polysemy

# The notion of Polysemy

- 2+ related senses associated with the same word

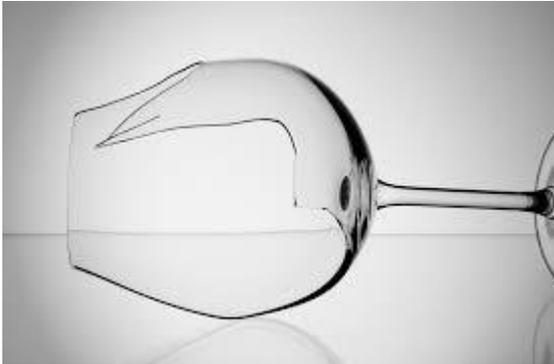


Breal, Michel. 1897. *Essai de Sémantique: Science des Significations*. Paris: Hachette

# The notion of Polysemy

## Glass

I broke a *glass*  
(‘Material’)



I filled the *glass*  
(‘Contents of the container’)



# The notion of Polysemy

## Coat

a. ‘an outer garment with sleeves for wearing outdoors’



Put your *coat* on.

b. ‘an animal’s covering of fur’



Mountain goats have long shaggy *coats*.

c. ‘a covering of paint or similar material’

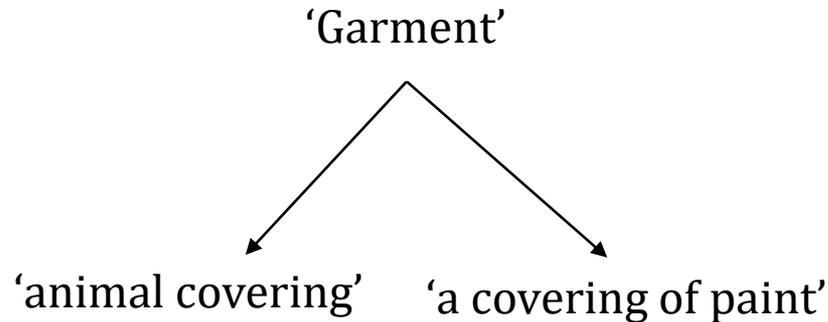


All the door needs is a new *coat* of paint.

(Murphy, 2010: 88-89)

# The notion of Polysemy

## Coat



1. The desk has three *coats* on it.
2. The desk has three *coats* on it, but I still don't think it looks finished.
3. # The desk has three *coats* on it – two parkas and one of walnut varnish.

zeugma test

(Murphy, 2010: 88-89)

# Polysemy vs. Homonymy

- **Homonymy:** relates to two distinct words that *happen* to share the same form in sound (homophones) and/or in writing (homographs)

**bank<sub>1</sub>:** ‘side of the river’  
(from Old Icelandic word for ‘hill’)

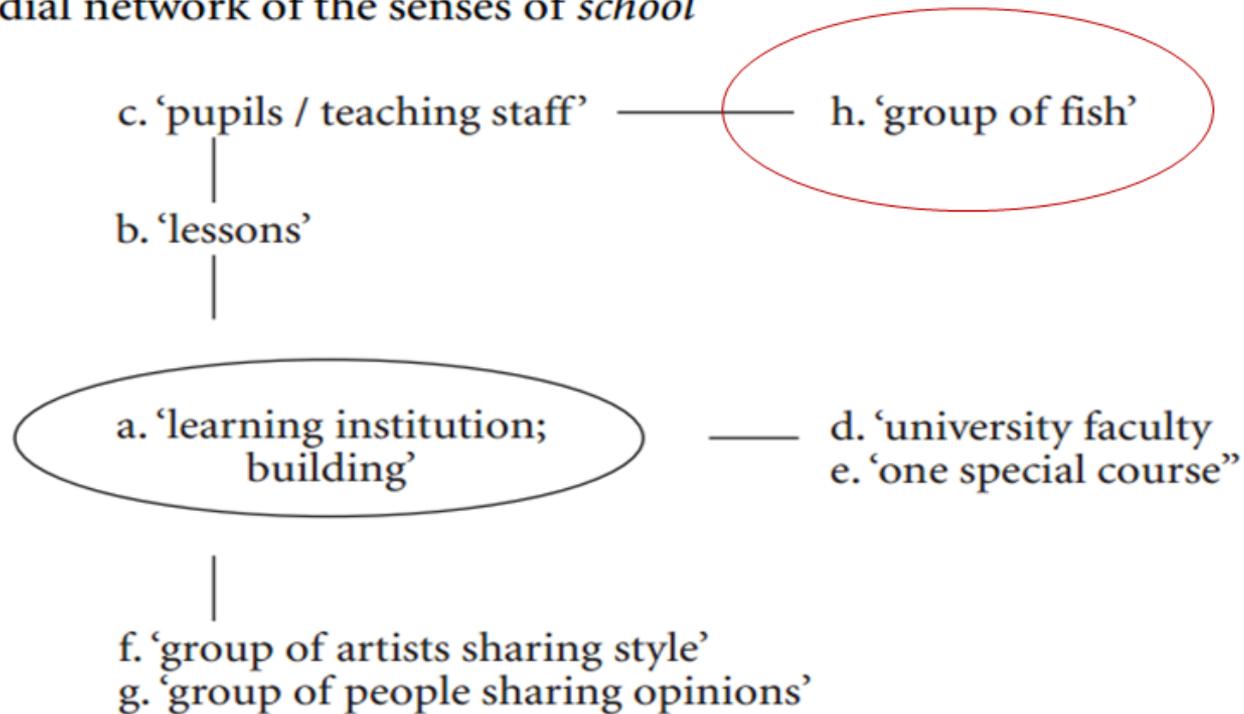


**bank<sub>2</sub>:** ‘financial institution’  
(from Italian banca)



# Polysemy vs. Homonymy

Radial network of the senses of *school*



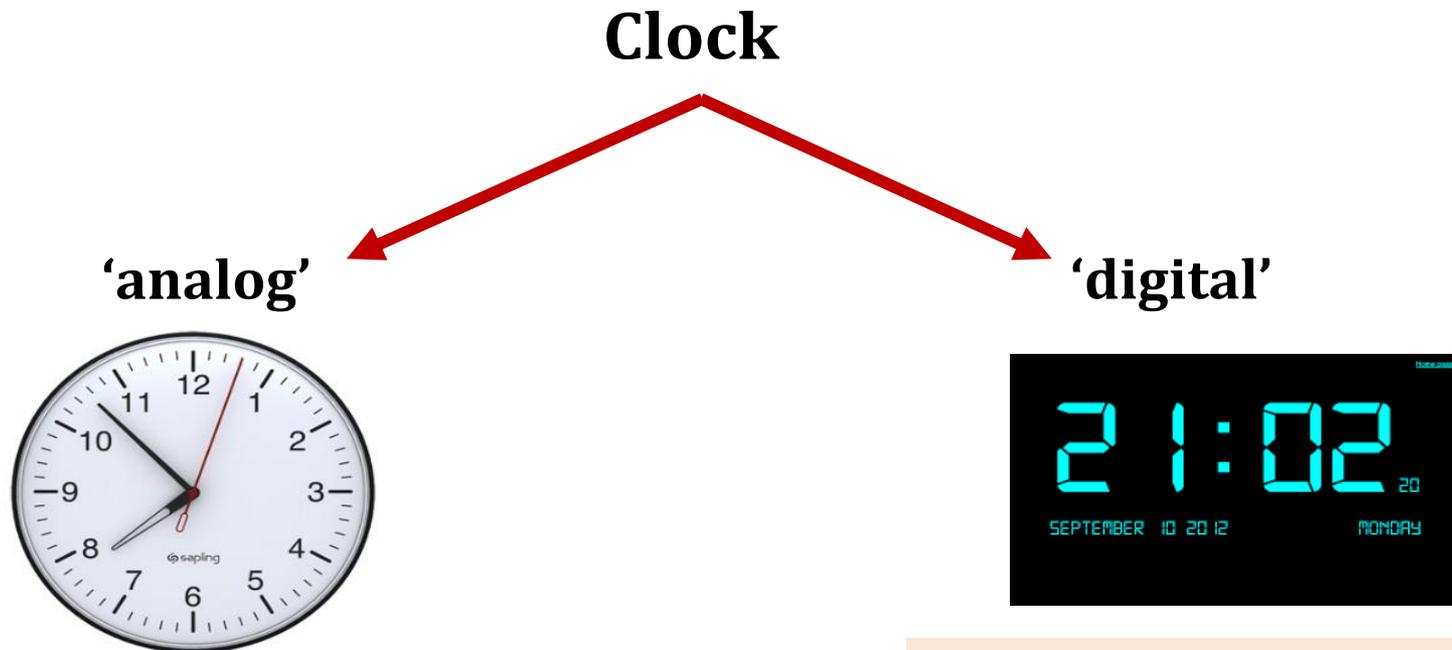
a-g < Latin *schola*

h < Old English *scolu* 'troupe'

(Dirven & Verspoor, 2004: 31-33)

# Polysemy vs. Vagueness

**Vagueness:** If the word has one sense that is general enough that it can be applied to many different things, then the word has a vague, or indeterminate, sense.



# Polysemy vs. Vagueness

**Vagueness:** If the word has one sense that is general enough that it can be applied to many different things, then the word has a vague, or indeterminate, sense.

1. Ben is my *friend*. He's a fine fellow.

2. Georgia is my *friend*. She's a wonderful woman.

**zeugma test**

3. One of my *friends* is a policewoman and another is a fireman.



# **Polysemy in Cognitive Linguistics**

# Polysemy in Cognitive Linguistics

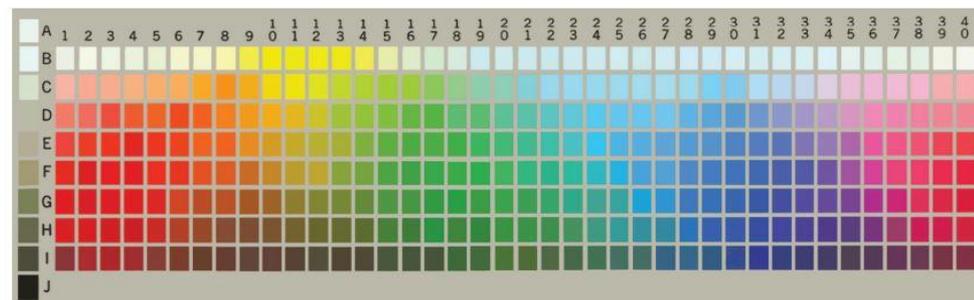
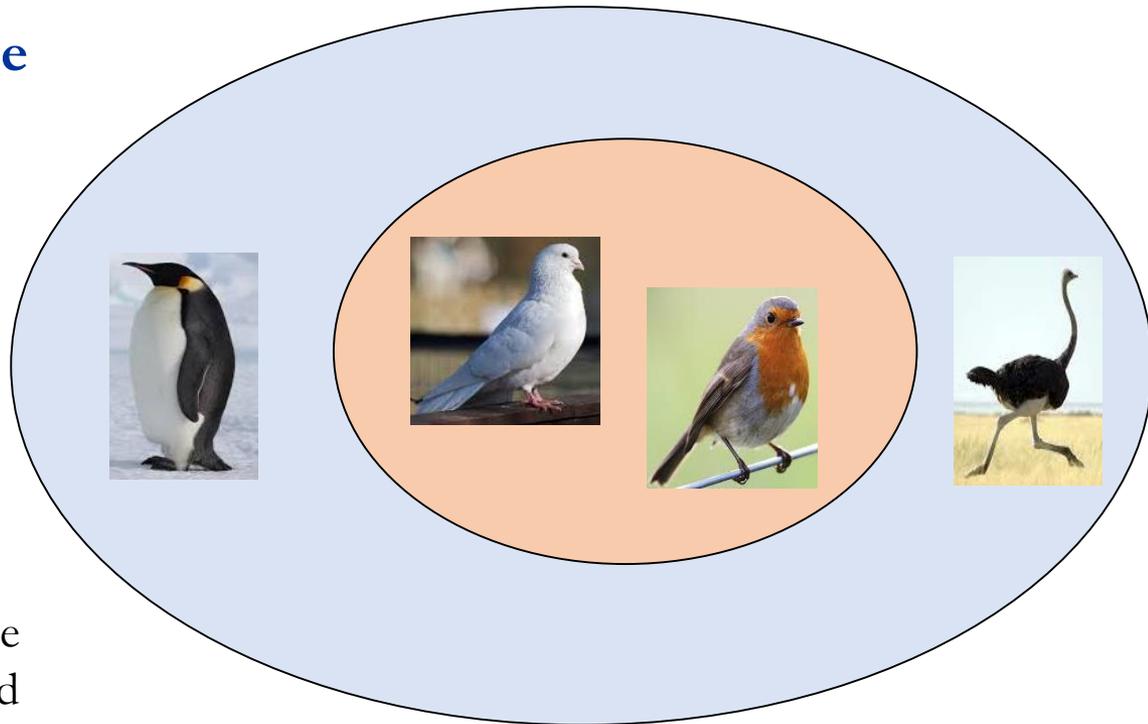
- **Incorporates prototype theory into linguistics**

a. Prototypical categories exhibit degrees of typicality

b. Prototypical categories are blurred at the edges

c. Prototypical categories cannot be defined by means of necessary and sufficient attributes

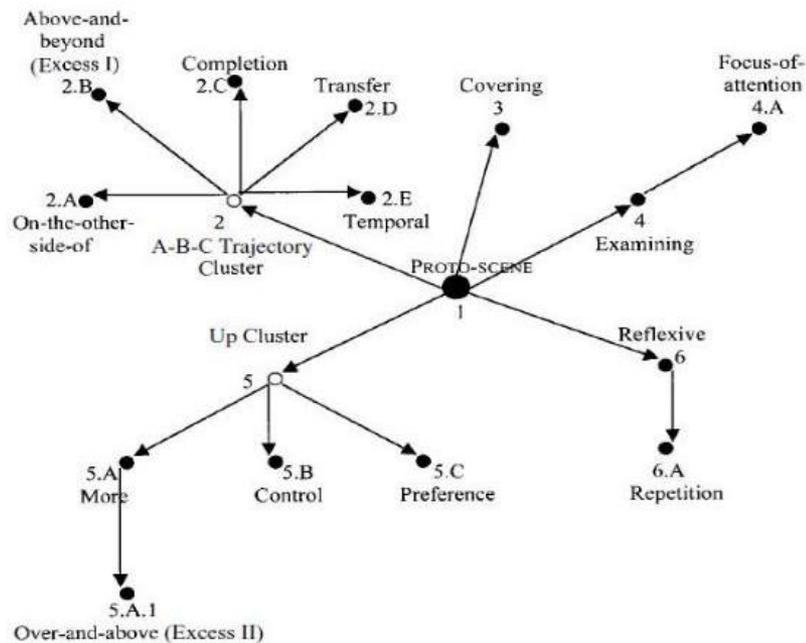
d. Prototypical categories exhibit a family resemblance structure



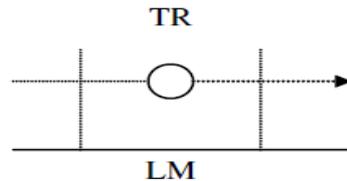
(Rosch & Mervis, 1975; Rosch, 1978; Geeraerts, 1997)

# Polysemy in Cognitive Linguistics

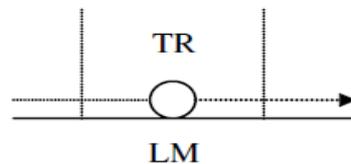
- **Word meanings:** a type of radial category



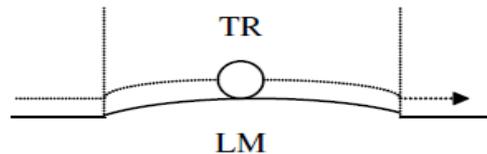
# Phase 1: The full-specification approach



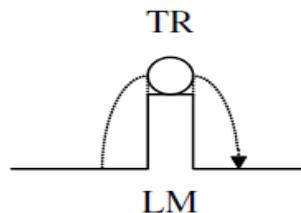
The bird flew over the yard (Schema 1.X.NC) (adapted from Lakoff 1987: 421)



John walked over the bridge (Schema 1.X.C) (adapted from Lakoff 1987: 422)



John walked over the hill (Schema 1.VX.C) (adapted from Lakoff 1987: 422)



Sam climbed over the wall (Schema 1.V.C) (adapted from Lakoff 1987: 422)

- Results in a potentially vast proliferation of senses

- Absence of clear methodological principles for establishing the distinct senses

## Phase 2: Newer developments

- **The Principled Polysemy approach**
  - Two major objectives:
    - **Distinguish** between distinct senses and on-line interpretations
    - **Determine** the primary sense based on principled criteria

(Tyler & Evans, 2001; 2003)

# Phase 2: Newer developments

- **The Principled Polysemy approach**

- **Distinguish** between distinct senses and on-line interpretations

- **1<sup>st</sup> criterion:**

For a sense to count as distinct, it must involve a meaning that is not purely spatial in nature, and/or a spatial configuration holding between the TR and LM that is distinct from the other senses conventionally associated with that preposition

- **2<sup>nd</sup> criterion:**

There must also be instances of the sense that are context-independent: instances in which the distinct sense could not be inferred from another sense and the context in which it occurs

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- **2<sup>nd</sup> criterion:**

There must also be instances of the sense that are context-independent: instances in which the distinct sense could not be inferred from another sense and the context in which it occurs

1. The hummingbird is hovering over the flower
2. The helicopter is hovering over the city
3. Joan nailed a board over the hole in the ceiling
4. The tablecloth is over the table

## Phase 2: Newer developments

- **The Principled Polysemy approach**

	Sense	Example
1	ABOVE (central sense)	The picture is over the sofa
2.A	ON-THE-OTHER-SIDE-OF	St Paul's is over the river from Southwark
2.B	ABOVE-AND-BEYOND (excess I)	Your article is over the page limit
2.C	COMPLETION	The movie is over
2.D	TRANSFER	The discredited government hand power over to an interim authority
2.E	TEMPORAL	The relationship had altered over the years
3	COVERING	The clouds are over the sun
4	EXAMINING	Mary looked over the document quite carefully
4.A	FOCUS-OF-ATTENTION	The committee agonised over the decision
5.A	MORE	Jerome found over forty kinds of shells on the beach
5.A.1	OVER-AND-ABOVE (excess II)	The heavy rains caused the river to flow over its banks
5.B	CONTROL	She has a strange power over me
5.C	PREFERENCE	I would prefer tea over coffee
6	REFLEXIVE	The fence fell over
6.A	REPETITION	After the false start, they started the race over

TABLE. Distinct senses for *over* identified in Tyler & Evans (2001)

## Phase 2: Newer developments

- **The Principled Polysemy approach**
  - **Determine** the primary sense based on principled criteria
    1. Earliest attested meaning
    2. Predominance in the semantic network
    3. Relations to other prepositions
    4. Ease of predicting sense extensions

## Phase 2: Newer developments

- **Earliest attested meaning**
  - Sanskrit *upari* ('above')
  - Ancient Greek *hupér* ('over, above')
  - Latin *super* ('over, above')
  - Gothic *ufar* ('over')
  - Old English *ofer* ('over, above')
  - Old Teutonic *ufa* ('above')

## Phase 2: Newer developments

- **Predominance in the semantic network**
  - The meaning components that are the most frequent in most of the spatial particle's other senses are more likely to be present in the primary sense
  - The most frequent meaning features of *over* involve the features:

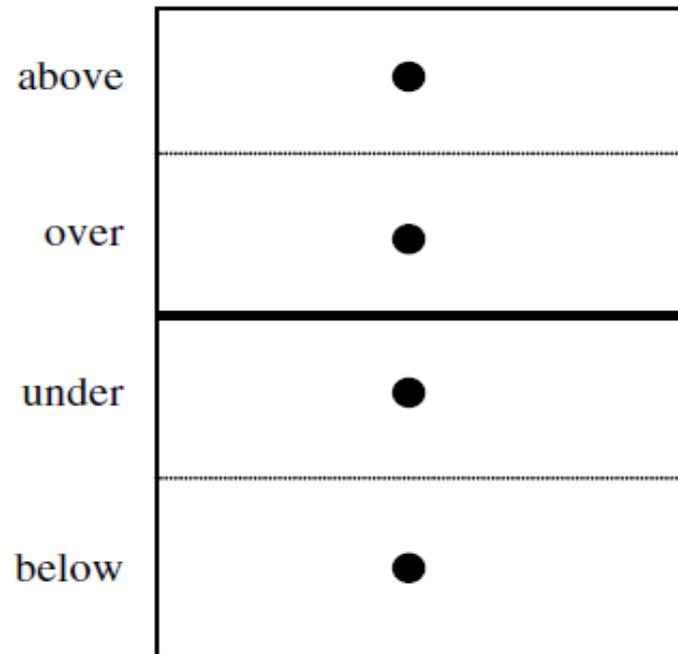
[+ Vertical]

[- Contact]

## Phase 2: Newer developments

- **Relations to other prepositions**

- It has to form, together with a set of other prepositional primary senses, some sort of paradigm



## Phase 2: Newer developments

- **Ease of predicting sense extensions**
  - The majority of the senses should be derived from the primary sense
  - If a sense is not directly derivable from the primary sense, it should be traceable to the primary one
1. Joan nailed a board over the hole in the ceiling
  2. The tablecloth is over the table

## Phase 2: Newer developments

- The Principled Polysemy approach

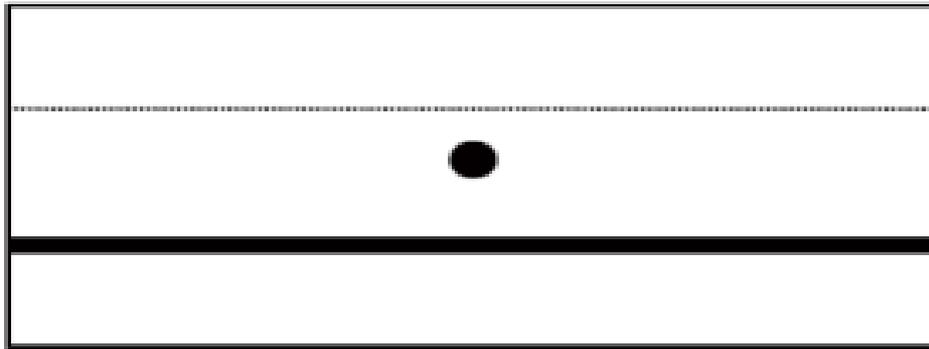


FIGURE. The proto-scene for *over* (based on Tyler & Evans, 2001)

1. She walked *over* the bridge
2. She walked *above* the bridge

## Phase 2: Newer developments

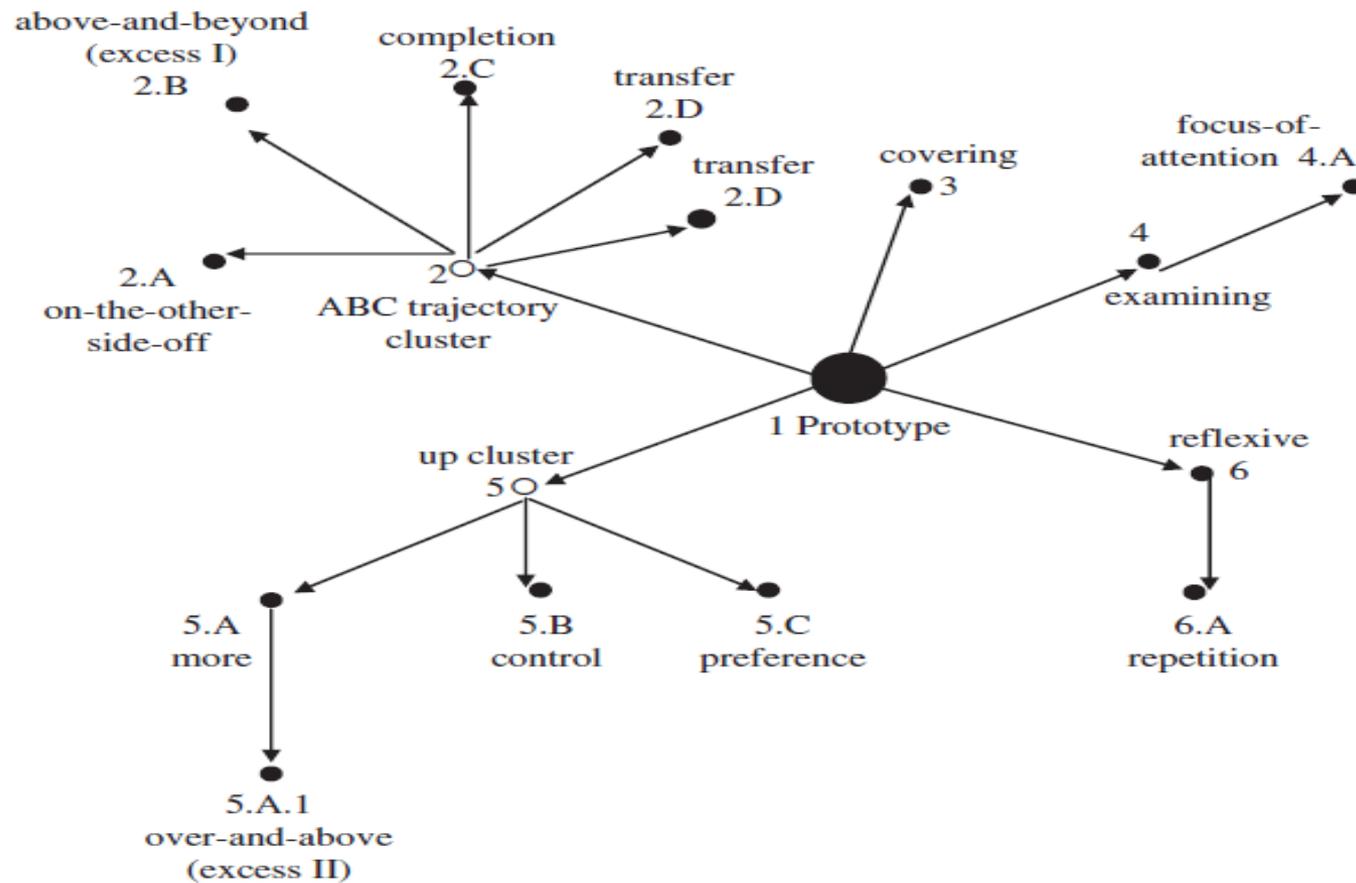


FIGURE. The semantic network for *over* (based on Tyler & Evans, 2003: 80)

## Phase 2: Newer developments

- **The Principled Polysemy approach**
  - More rigorous decision principles
  - Decisions more replicable

## Phase 3: Corpus linguistics approaches to polysemy

**Basic principle: Lexical polysemy in general inheres in particular contextual features**

# Phase 3: Corpus linguistics approaches to polysemy

- *Atkins (1987)*: “ID tags”: “syntactic or lexical markers in the citations which point to a particular dictionary sense of the word”.
- *Fillmore & Atkins (1992)*: analysis of the polysemy of *risk* relies on the distinction of the different types of complements in corpus-derived examples (cf. *Hanks 1996*)
- *Gries (2006)* and *Berez & Gries (2009)*: behavioral profiles of the verbs *run* and *get* respectively
- *Jansegers and Gries (2017)*: dynamic behavior profile of the Spanish *sentir*
- *Hilpert (2016)*: highlights the relationship between the collocates of *may* and its different senses
  - Shift in collocational preferences correlates with semantic change and the different meanings of the modal

# Phase 3: Corpus linguistics approaches to polysemy

- **Behavioral profile approach**

(Divjak & Gries 2006; Gries 2006; 2010; Berez & Gries 2009; Gries & Divjak 2009; Divjak 2010)

# Phase 3: Corpus linguistics approaches to polysemy

- **Behavioral profile approach**

- **Four Steps**

- **Retrieve** all instances of the lexeme in context in the form of a concordance
- **Analyze** and **annotate manually** the concordance lines for a large number of features
- **Convert** these data into a table of percentage vectors that state how much of the data in percent exhibits a particular feature
- **Analyze statistically** the data with exploratory tools

# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**
  - **Retrieve** all instances of the lexeme in context in the form of a concordance
    - **Data:** International Corpus of English and Brown Corpus of American English
    - 815 instances of *to run*

# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**
- **Retrieve** all instances of the lexeme in context in the form of a concordance
- **Intransitive**
  - Simons had run down to the villa to get help
  - There are three boats that run from the mainland to the Island
  - On my way to the elevator, I ran into Pete
  - Time is running out
  - We may conceivably run into trouble here
  - When Bush was running for the White House

# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**
- **Retrieve** all instances of the lexeme in context in the form of a concordance
- **Transitive**
  - His brother ran a mile to get the father
  - The club runs regular trips to the cabins
  - The island's newspaper runs a weekly cartoon showing the adventures of 'Vincey'; in its struggle to survive
  - He was running a pizza store

# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**
  - **Analyze and annotate manually** the concordance lines for a large number of features
    - $N=252$  features (ID tag levels).

# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**
  - Morphological features of the verb form:
    - Tense, aspect, voice
  - Syntactic properties of the clause the verb form occurs in:
    - intransitive vs. transitive vs. complex transitive use of *to run*,
    - declarative vs. interrogative vs. imperative sentence form,
    - main clause vs. subordinate clause
  - Semantic characteristics of the referents of the elements co-occurring with *to run*:
    - its subjects/heads, objects and complements (which were coded, e.g., as human, animate, concrete countable objects, concrete mass nouns, machines, abstract entities, etc.)
  - A paraphrase of *to run's* meaning in the citation.

# Phase 3: Corpus linguistics approaches to polysemy

Text	SENSE	USE	TR	INAN_TR	INAN_Tr_Con	TR_BARE	TR_NUM	Pred_Nou
1 7 8 9 10 11 ήθελε η χαρή ν' ατενίσω το θαύμα της σε όλη του την εκταση. Φοβούμαι να πω περισσότερα, μην πεσω στην κοινοτυπία και λερώσω αυτή τη λευκή -όχι μόνο από το χιόνι- σελίδα. Ιδού ποιός ειωση της τροφής, το γονατισμα, η ορθοστασια και η δημοσια διαπομπευση του μαθητη ο οποίος επεφετε σε παράπτωμα προβλέπονταν από το κανονιστικό πλαίσιο του σχολείου, ενώ, συνηθισμέν γάπη μου! Μέχρι τώρα το βούλωνα, ήμουν διακριτικός, αλλά αφού επιμένεις, Όσκαρ, να μου την πέφτεις έτσι, απόψε, με το που θα έρθει η Σαντρίτα, θα της τα πω όλα με το νι και με το σ ς, αλλά ακομη και παραπατωντας. Πανω που η Ιζουλια αρχίζει το τοκ-σοου της στο Κ-5 της την επεσε η Εφορία; Μπας και της την «έστησαν» οι βαρόνοι των Μίντια; Πάνε οι άλλοι και ξεδεύ ΙΙΥΡ και ΜΑΝΙΑ ο Μαλκοβιτς με το συμπατριωτη του, επειδη ο ΠΙΑΥ επεσε σε δυσκολο όμιλο! Τον καταλαβαίνουμε τον Παναθηναϊκό, που φόρεσε...μαύρες πλερέζες μ	act	metaphor	animate	NA	NA	NA	singular	no
	act	metaphor	animate	NA	NA	no	singular	no
	attack	metaphor	animate	NA	NA	NA	singular	no
	attack	metaphor	inanimate	concrete	group.org	no	singular	no
	be_matched	metaphor	inanimate	concrete	group.org	no	singular	no

LM	LM_TYPE	LM_BARE	LM_NUM	SENTENCE	CLAUSE	TENSE	MODE	ASPECT	WORD_ORDER	ADVERBIAL	TYPE_ADVERBIAL	PP_SEMANT
inanimate	abstract	yes	singular	declarative	dependent	non.past	indicative	perfective	VAdjun	yes	PP	goal
inanimate	abstract	yes	singular	declarative	dependent	past	indicative	imperfective	SVAdjun	yes	PP	goal
animate	NA	NA	singular	declarative	dependent	non.past	subjunctive	imperfective	OV	no	NA	NA
animate	NA	NA	singular	declarative	main	past	indicative	perfective	OV	no	NA	NA
inanimate	concrete	yes	singular	declarative	dependent	past	indicative	perfective	SVAdjun	yes	PP	goal

**TABLE.** Example showing how to annotate the data in Excel (\*data from a study on the Modern Greek verb *fall*; Georgakopoulos *under review*)

# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**

Variable (ID tag)	ID tag level
Tense	past
Aspect	perfective
Voice	active
Verb form	intransitive
Sentence form	declarative
Clause	main
Animacy of subject	animate
Animacy of complement	animate
Paraphrase	meet

## Example:

- On my way to the elevator, I *ran* into Pete

**TABLE.** Example of annotated ID tags for one citation

# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**
  - **Convert** these data into a table of percentage vectors that state how much of the data in percent exhibits a particular feature

---

<b>Variable (ID tag)</b>	<b>ID tag level</b>	<b>meet</b>	<b>escape</b>	<b>copy</b>	<b>...</b>
subject	animate	0.87	0.95	0.08	...
	inanimate	0.13	0.05	0.92	...
tense	non.past	0.41	0.25	0.17	...
	past	0.59	0.75	0.83	...
...					...

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**TABLE.** Examples of Behavioral Profile vectors (\*hypothetical numbers)

# Phase 3: Corpus linguistics approaches to polysemy

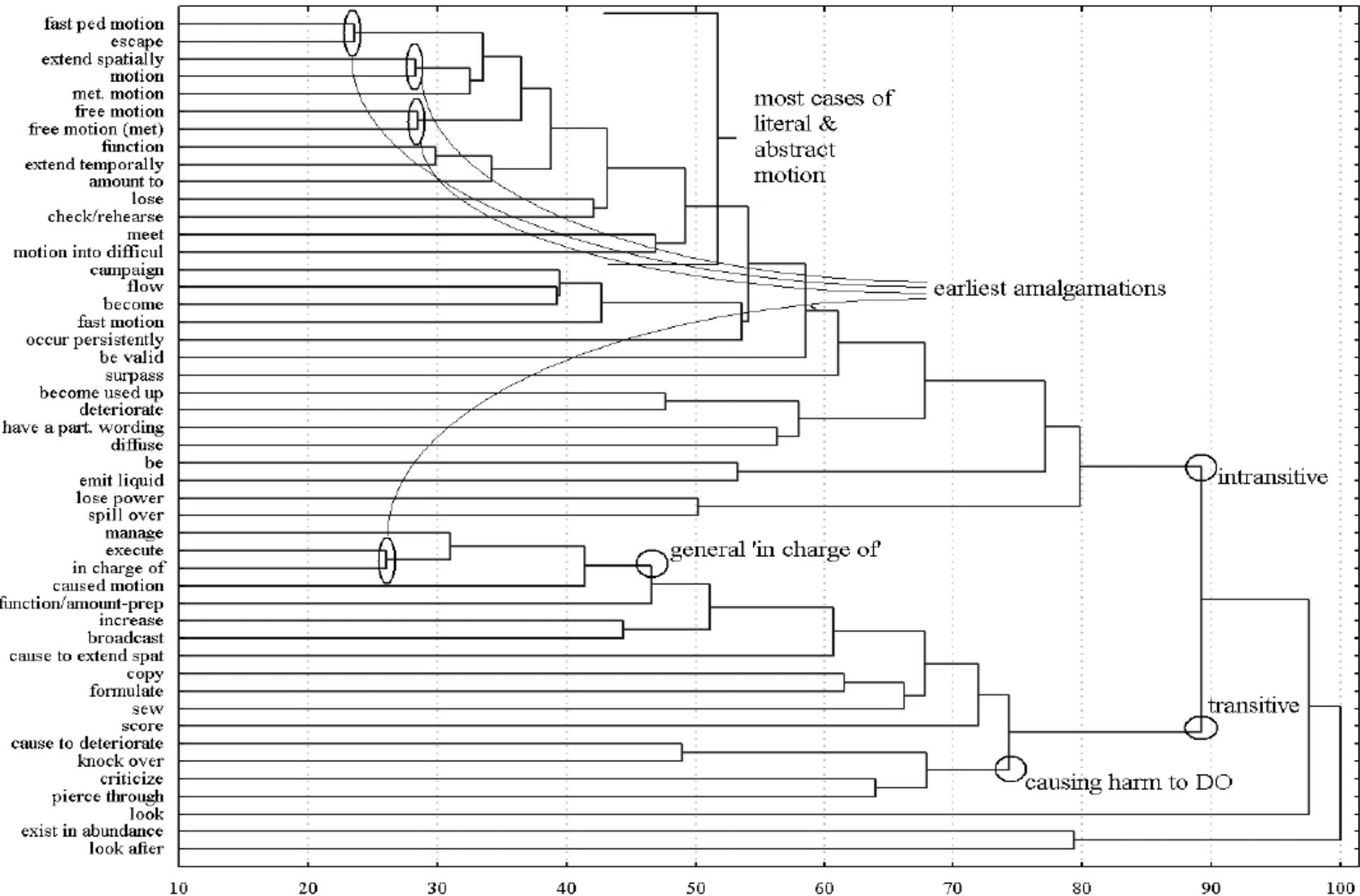
**TABLE.** BP vector of the sense ‘vert\_down’ of the Modern Greek verb *pefto* (Georgakopoulos *under review*)

```
> vert_down.bp <- bp(vert_down)
> vert_down.bp
```

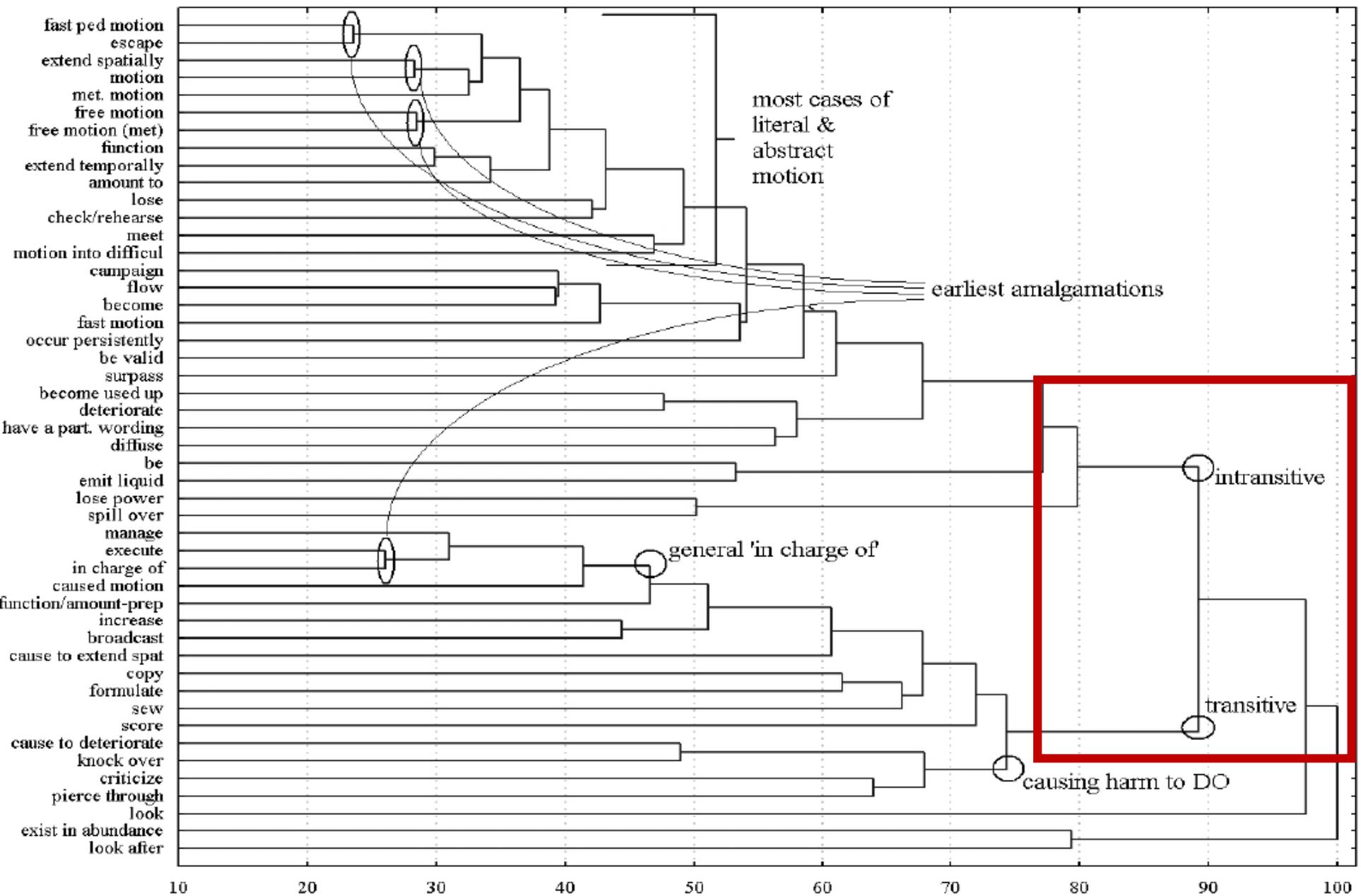
USE.literal	USE.metaphor	TR.animate	TR.inanimate	INAN_TR.abstract
1.000000000	0.000000000	0.372549020	0.627450980	0.000000000
INAN_TR.concrete	INAN_TR.N	INAN_TR.non.concrete	INAN_Tr_Concr.action	INAN_Tr_Concr.body.part
0.781250000	0.015625000	0.203125000	0.019607843	0.000000000
INAN_Tr_Concr.food	INAN_Tr_Concr.group.org	INAN_Tr_Concr.man.made	INAN_Tr_Concr.physical	INAN_Tr_Concr.substance
0.019607843	0.019607843	0.529411765	0.156862745	0.137254902
INAN_Tr_Concr.vegetal	TR_NUM.plural	TR_NUM.singular	Pred_Noun_Adj..no	Pred_Noun_Adj..yes
0.117647059	0.480000000	0.520000000	1.000000000	0.000000000
LM.animate	LM.inanimate	LM_TYPE.abstract	LM_TYPE.concrete	LM_TYPE.representation
0.042857143	0.957142857	0.000000000	1.000000000	0.000000000
LM_NUM.plural	LM_NUM.singular	SENTENCE.declarative	SENTENCE.imperative	SENTENCE.interrogative
0.185714286	0.814285714	0.980392157	0.000000000	0.019607843
CLAUSE.dependent	CLAUSE.main	TENSE.non.past	TENSE.past	MODE.indicative
0.431372549	0.568627451	0.380000000	0.620000000	0.872549020
MODE.participle	MODE.subjunctive	ASPECT.imperfective	ASPECT.perfective	WORD_ORDER.AdjunVS
0.019607843	0.107843137	0.510000000	0.490000000	0.019607843
WORD_ORDER.OV	WORD_ORDER.PredNounVS	WORD_ORDER.SV	WORD_ORDER.SVAdjjun	WORD_ORDER.SVPredAdj
0.009803922	0.000000000	0.147058824	0.401960784	0.000000000
WORD_ORDER.SVPredNoun	WORD_ORDER.V	WORD_ORDER.VAdjjun	WORD_ORDER.VAdjjuns	WORD_ORDER.VPredAdj
0.000000000	0.019607843	0.205882353	0.029411765	0.000000000
WORD_ORDER.VPredAds	WORD_ORDER.VPredNoun	WORD_ORDER.VS	WORD_ORDER.VSAdjjun	WORD_ORDER.VSPredNoun
0.000000000	0.000000000	0.078431373	0.088235294	0.000000000
ADVERBIAL.no	ADVERBIAL.yes	TYPE_ADVERBIAL.adverb	TYPE_ADVERBIAL.PP	PP_SEMANT.goal
0.264705882	0.735294118	0.066666667	0.933333333	0.700000000
PP_SEMANT.other	PP_SEMANT.source	PP_SEMANT.source.goal		
0.014285714	0.257142857	0.028571429		

## Phase 3: Corpus linguistics approaches to polysemy

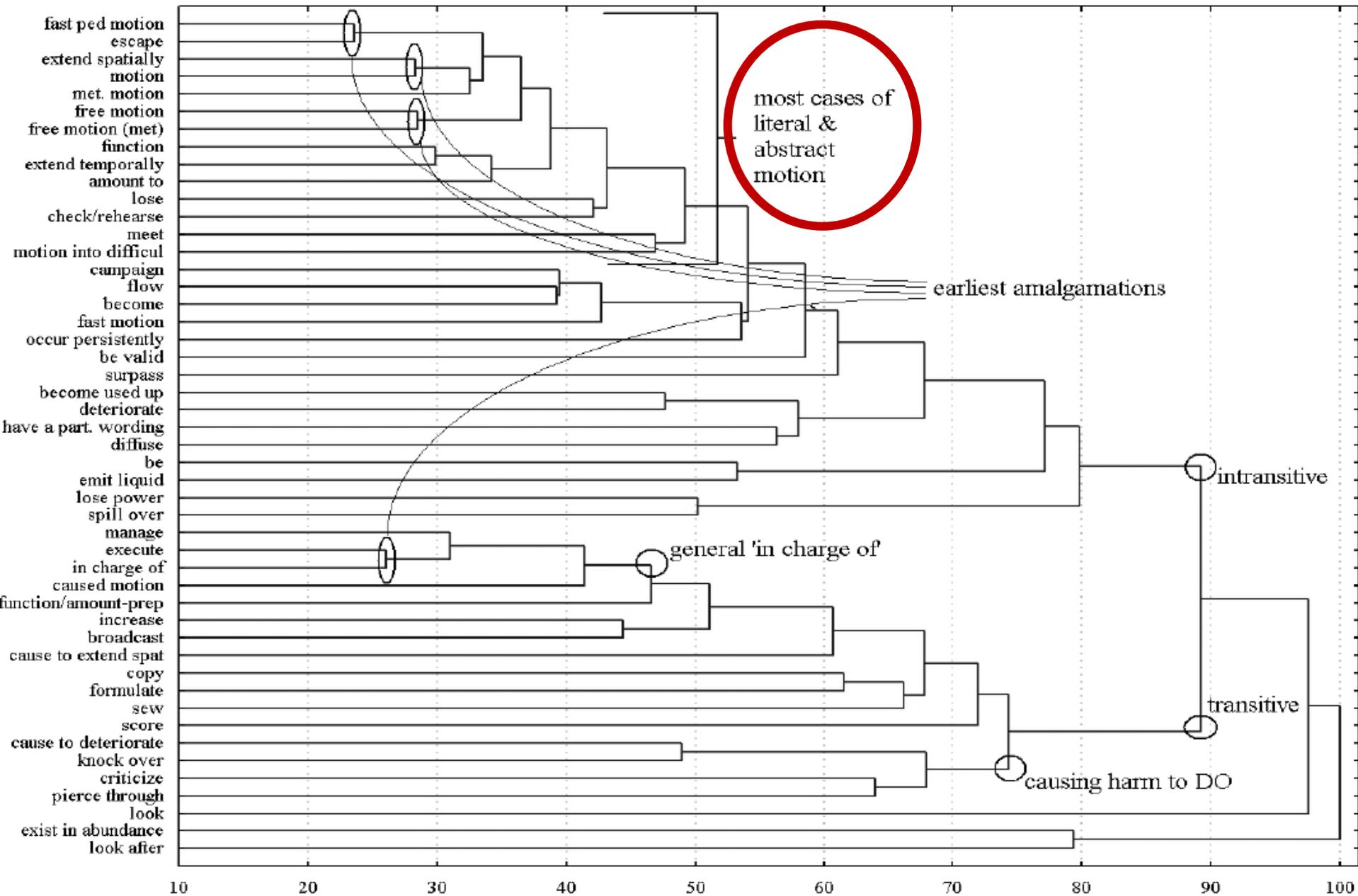
- **Case study: *to run* (Gries 2006)**
- **Analyze statistically** the data with exploratory tools
  - For the statistical procedure use  
Levshina, 2015: ch. 15  
(Behavioural profiles, distance metrics and cluster analysis)



**FIGURE.** Dendrogram resulting from a hierarchical cluster analysis (Gries, 2006: 82)



**FIGURE.** Dendrogram resulting from a hierarchical cluster analysis (Gries, 2006: 82)



**FIGURE.** Dendrogram resulting from a hierarchical cluster analysis (Gries, 2006: 82)

# Phase 3: Corpus linguistics approaches to polysemy

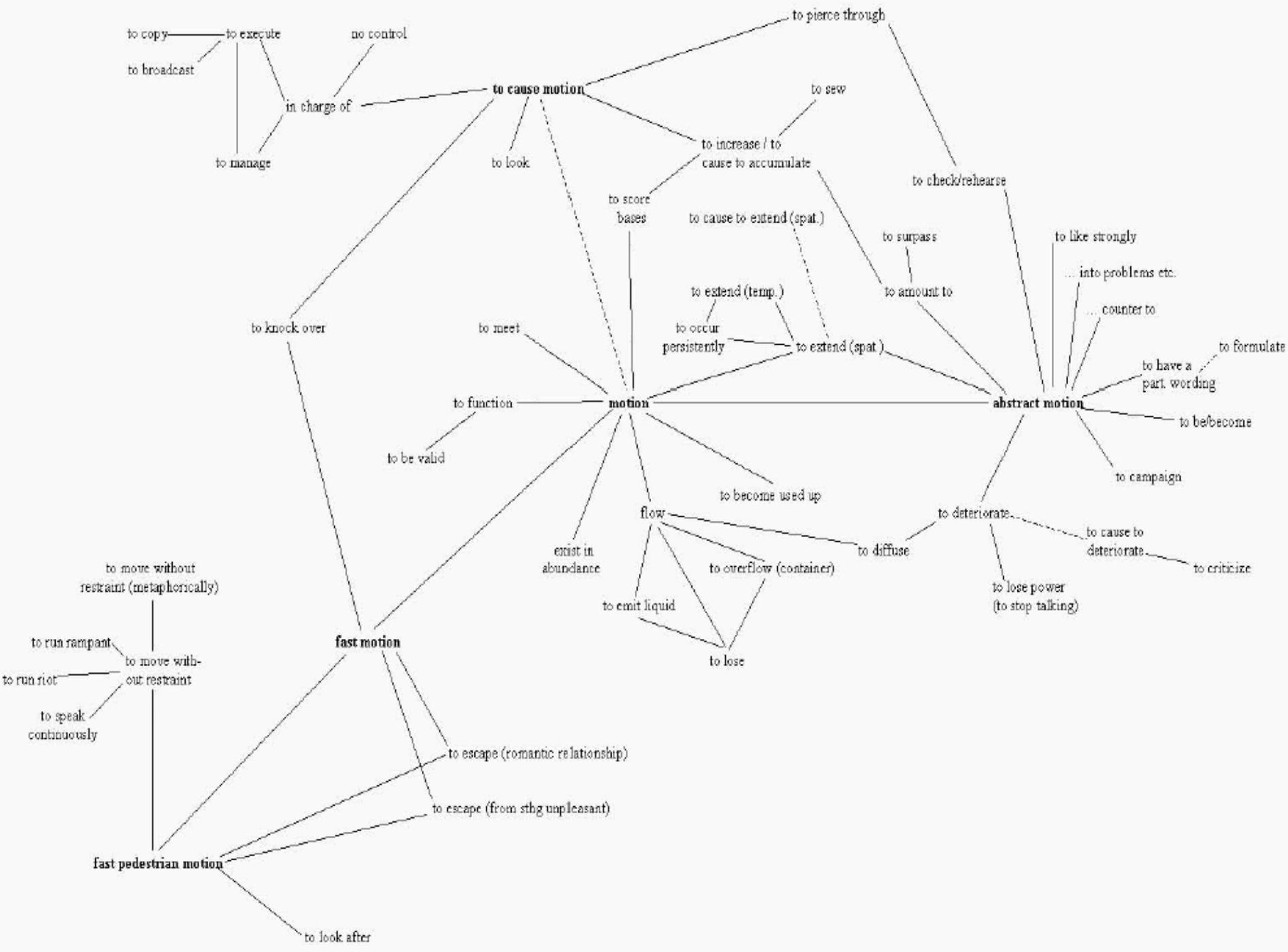
	TermAll.bp	Limit.bp	GoalPurp.bp	TempBound.bp	Perc.bp	Purpose.bp	On.bp	Moment.bp	Duration.bp	DirAll.bp
Limit.bp	53.12									
GoalPurp.bp	40.46	48.29								
TempBound.bp	49.84	49.88	41.00							
Perc.bp	43.62	44.27	44.79	49.93						
Purpose.bp	45.57	48.56	32.80	40.95	47.43					
On.bp	44.82	44.14	41.73	48.14	39.47	46.97				
Moment.bp	54.77	39.29	43.04	45.04	48.84	46.94	44.68			
Duration.bp	52.84	43.47	44.22	36.09	46.97	45.14	51.09	36.90		
DirAll.bp	33.40	48.43	38.85	42.59	38.89	41.48	43.50	50.09	47.54	
AbstrMot.bp	50.27	41.35	49.81	52.74	42.57	53.54	42.36	47.94	49.00	47.56

```

>
> max(eis_Homer.dist)
[1] 54.76993
> min(eis_Homer.dist)
[1] 32.79767

```

**TABLE.** Distance matrix showing the pairwise distances between the BP vectors of the preposition *eis* in Homer (Georgakopoulos *in prep.*)



# Phase 3: Corpus linguistics approaches to polysemy

- **Case study: *to run* (Gries 2006)**
  - What about prototypicality?
    - Information about the most frequent sense
    - Information about the sense with the highest number of different ID tags

# Phase 3: Corpus linguistics approaches to polysemy

**TABLE.** BP vector of the sense ‘vert\_down’ of the Modern Greek verb *pefto* (Georgakopoulos *under review*)

```
> vert_down.bp <- bp(vert_down)
> vert_down.bp
```

USE.literal	USE.metaphor	TR.animate	TR.inanimate	INAN_TR.abstract
1.000000000	0.000000000	0.372549020	0.627450980	0.000000000
INAN_TR.concrete	INAN_TR.N	INAN_TR.non.concrete	INAN_Tr_Concr.action	INAN_Tr_Concr.body.part
0.781250000	0.015625000	0.203125000	0.019607843	0.000000000
INAN_Tr_Concr.food	INAN_Tr_Concr.group.org	INAN_Tr_Concr.man.made	INAN_Tr_Concr.physical	INAN_Tr_Concr.substance
0.019607843	0.019607843	0.529411765	0.156862745	0.137254902
INAN_Tr_Concr.vegetal	TR_NUM.plural	TR_NUM.singular	Pred_Noun_Adj..no	Pred_Noun_Adj..yes
0.117647059	0.480000000	0.520000000	1.000000000	0.000000000
LM.animate	LM.inanimate	LM_TYPE.abstract	LM_TYPE.concrete	LM_TYPE.representation
0.042857143	0.957142857	0.000000000	1.000000000	0.000000000
LM_NUM.plural	LM_NUM.singular	SENTENCE.declarative	SENTENCE.imperative	SENTENCE.interrogative
0.185714286	0.814285714	0.980392157	0.000000000	0.019607843
CLAUSE.dependent	CLAUSE.main	TENSE.non.past	TENSE.past	MODE.indicative
0.431372549	0.568627451	0.380000000	0.620000000	0.872549020
MODE.participle	MODE.subjunctive	ASPECT.imperfective	ASPECT.perfective	WORD_ORDER.AdjunVS
0.019607843	0.107843137	0.510000000	0.490000000	0.019607843
WORD_ORDER.OV	WORD_ORDER.PredNounVS	WORD_ORDER.SV	WORD_ORDER.SVAdjjun	WORD_ORDER.SVPredAdj
0.009803922	0.000000000	0.147058824	0.401960784	0.000000000
WORD_ORDER.SVPredNoun	WORD_ORDER.V	WORD_ORDER.VAdjjun	WORD_ORDER.VAdjjuns	WORD_ORDER.VPredAdj
0.000000000	0.019607843	0.205882353	0.029411765	0.000000000
WORD_ORDER.VPredAds	WORD_ORDER.VPredNoun	WORD_ORDER.VS	WORD_ORDER.VSAdjjun	WORD_ORDER.VSPredNoun
0.000000000	0.000000000	0.078431373	0.088235294	0.000000000
ADVERBIAL.no	ADVERBIAL.yes	TYPE_ADVERBIAL.adverb	TYPE_ADVERBIAL.PP	PP_SEMANT.goal
0.264705882	0.735294118	0.066666667	0.933333333	0.700000000
PP_SEMANT.other	PP_SEMANT.source	PP_SEMANT.source.goal		
0.014285714	0.257142857	0.028571429		

# Phase 3: Corpus linguistics approaches to polysemy

**TABLE.** BP vector of the sense ‘notice’ of the Modern Greek verb *pefto* (Georgakopoulos *under review*)

```
> notice.bp <- bp(notice)
> notice.bp
```

USE.literal	USE.metaphor	TR.animate	TR.inanimate	INAN_TR.abstract
0.00000000	1.00000000	0.00000000	1.00000000	0.07692308
INAN_TR.concrete	INAN_TR.N	INAN_TR.non.concrete	INAN_Tr_Concr.action	INAN_Tr_Concr.body.part
0.84615385	0.00000000	0.07692308	0.00000000	1.00000000
INAN_Tr_Concr.food	INAN_Tr_Concr.group.org	INAN_Tr_Concr.man.made	INAN_Tr_Concr.physical	INAN_Tr_Concr.substance
0.00000000	0.00000000	0.00000000	0.00000000	0.00000000
INAN_Tr_Concr.vegetal	TR_NUM.plural	TR_NUM.singular	Pred_Noun_Adj..no	Pred_Noun_Adj..yes
0.00000000	0.00000000	1.00000000	1.00000000	0.00000000
LM.animate	LM.inanimate	LM_TYPE.abstract	LM_TYPE.concrete	LM_TYPE.representation
0.15384615	0.84615385	0.09090909	0.90909091	0.00000000
LM_NUM.plural	LM_NUM.singular	SENTENCE.declarative	SENTENCE.imperative	SENTENCE.interrogative
0.00000000	1.00000000	1.00000000	0.00000000	0.00000000
CLAUSE.dependent	CLAUSE.main	TENSE.non.past	TENSE.past	MODE.indicative
0.38461538	0.61538462	0.23076923	0.76923077	1.00000000
MODE.participle	MODE.subjunctive	ASPECT.imperfective	ASPECT.perfective	WORD_ORDER.AdjunVS
0.00000000	0.00000000	0.30769231	0.69230769	0.00000000
WORD_ORDER.OV	WORD_ORDER.PredNounVS	WORD_ORDER.SV	WORD_ORDER.SVAdjun	WORD_ORDER.SVPredAdj
0.00000000	0.00000000	0.00000000	0.61538462	0.00000000
WORD_ORDER.SVPredNoun	WORD_ORDER.V	WORD_ORDER.VAdjun	WORD_ORDER.VAdjuns	WORD_ORDER.VPredAdj
0.00000000	0.00000000	0.07692308	0.00000000	0.00000000
WORD_ORDER.VPredAds	WORD_ORDER.VPredNoun	WORD_ORDER.VS	WORD_ORDER.VSAdjun	WORD_ORDER.VSPredNoun
0.00000000	0.00000000	0.00000000	0.30769231	0.00000000
ADVERBIAL.no	ADVERBIAL.yes	TYPE_ADVERBIAL.adverb	TYPE_ADVERBIAL.PP	PP_SEMANT.goal
0.00000000	1.00000000	0.00000000	1.00000000	1.00000000
PP_SEMANT.other	PP_SEMANT.source	PP_SEMANT.source.goal		
0.00000000	0.00000000	0.00000000		



# **Polysemy across languages**

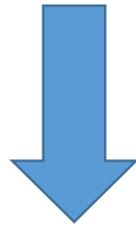
(resorting to joint work with Stéphane Polis, F.R.S.-FNRS / ULiège)

# Polysemy across languages: Introduction

From language-specific to cross-linguistic regularities

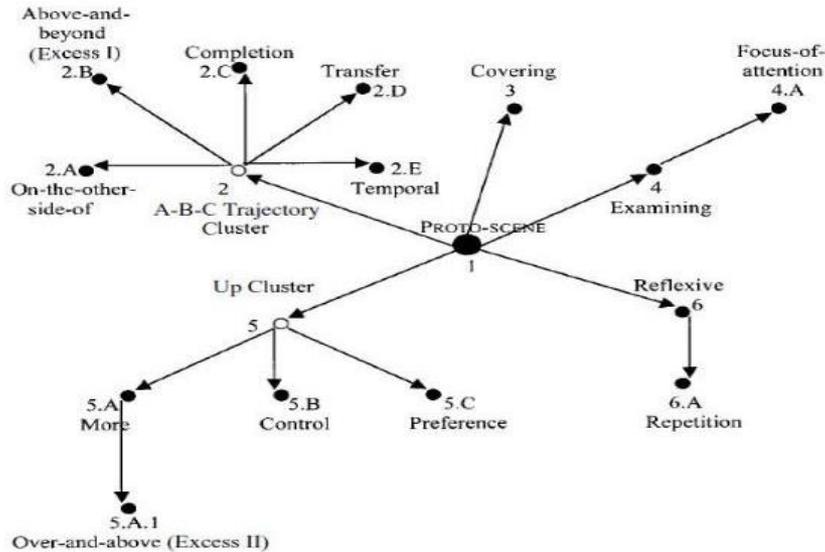
# Polysemy across languages: Introduction

From language-specific to cross-linguistic regularities



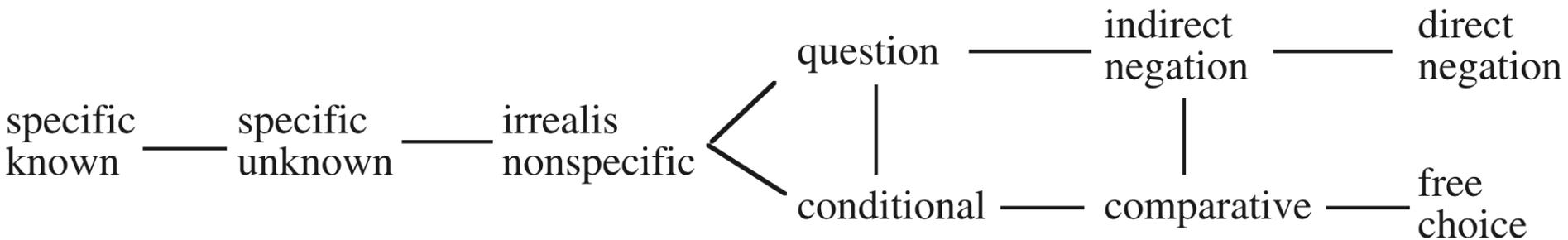
From polysemy (i.e. radial) networks to semantic maps

# Polysemy across languages: Introduction

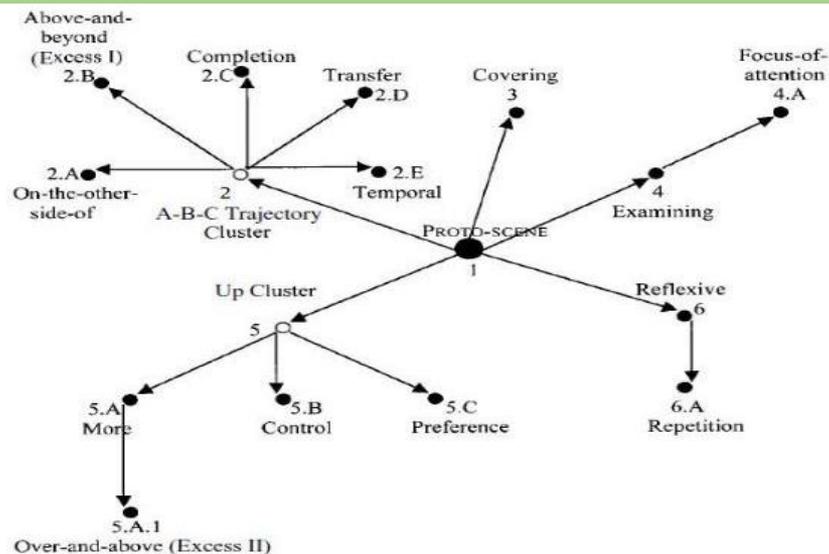


**FIGURE.** The polysemic radial network for *over* (Tyler & Evans, 2003: 80)

**FIGURE.** Semantic map of the indefinite pronouns functions (Haspelmath, 1997: 4)



# Polysemy across languages: Introduction



**FIGURE.** The polysemic radial network for *over* (Tyler & Evans, 2003: 80)

## Language specific

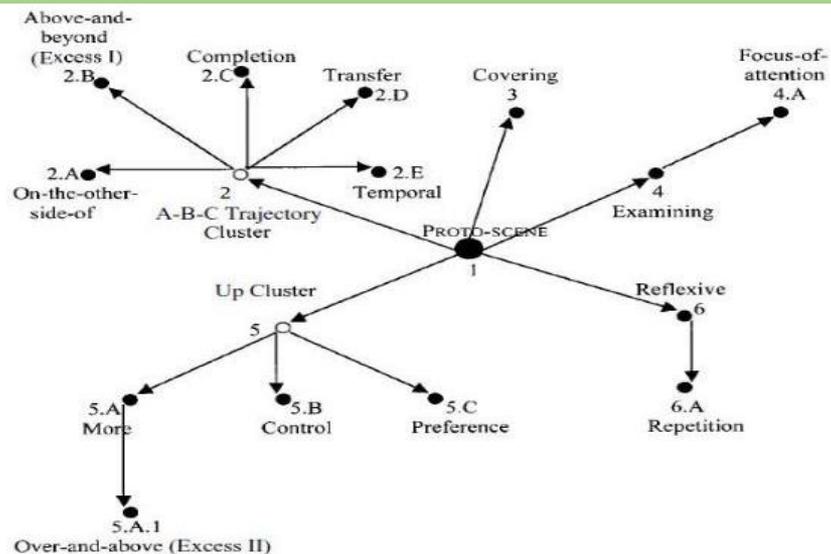
- Certain criteria are applied to distinguish between distinct senses and context dependent usages.

(e.g. Tyler & Evans, 2003; cf. Lakoff, 1987)

## Polysemy

- Sense distinctions are attributed to speakers' mental representations.

# Polysemy across languages: Introduction



**FIGURE.** The polysemic radial network for *over* (Tyler & Evans, 2003: 80)

- There is a **prototypical meaning** from which other senses are derived in radial fashion.
- The **semasiological** approach is mainly adopted
- The **arrow** shows derivation of a sense from an another sense (not directionality)

# Polysemy across languages: Introduction

## Multifunctionality (Haspelmath, 2003)

No commitment to a particular claim about conventionalization of senses.

**Nodes on the map:** meanings/ functions employed by the typologist to express generalizations across languages

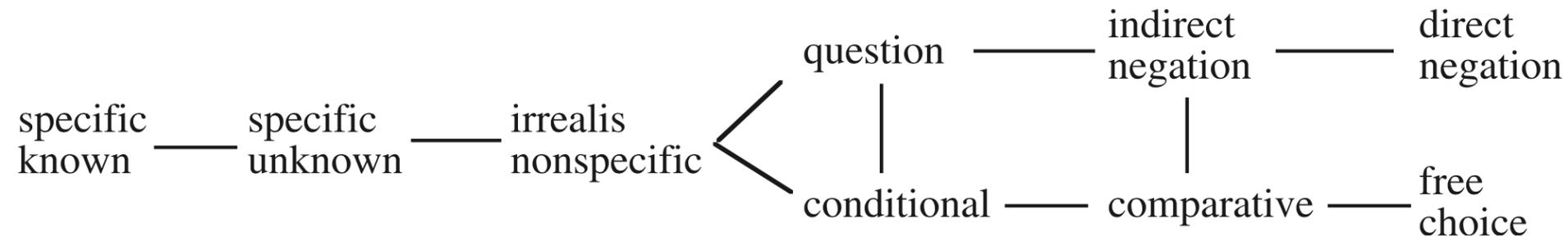
## Coindexification

“A given language is said to coindexify two functionally distinct senses if, and only if, it can associate them with the same lexical form”

(François, 2008: 170)

**Approach:** Both semasiological and onomasiological

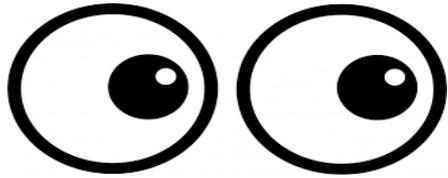
**FIGURE.** Semantic map of the indefinite pronouns functions (Haspelmath, 1997: 4)





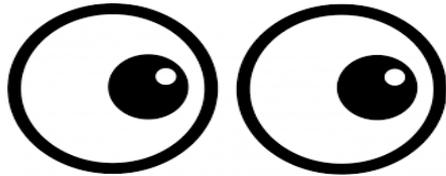
**A tool to represent polysemy  
across languages:  
Semantic maps**

# Some background

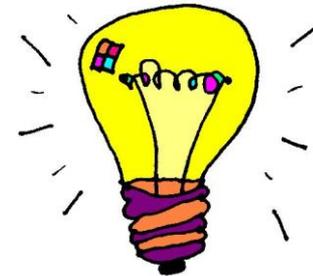


# Some background

VISION



COGNITION



# Some background



# Some background

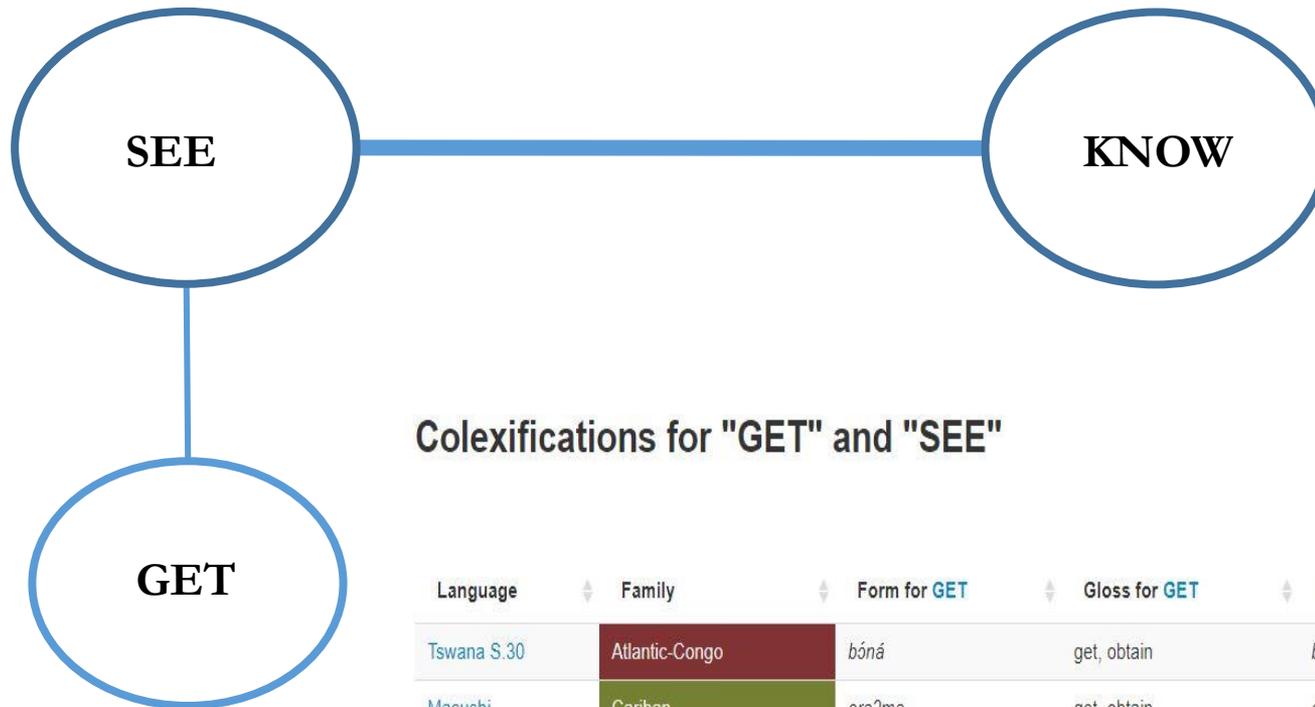


## Colexifications for "SEE" and "KNOW (SOMETHING)"

Search:

Language	Family	Form for SEE	Gloss for SEE	Form for KNOW (SOMETHING)	Gloss for KNOW (SOMETHING)
guambiano	Barbacoan	<i>afip</i>	see	<i>afip</i>	know
orejón	Tucanoan	<i>jĩãji</i>	see	<i>jĩãji</i>	know
tunebo central	Chibchan	<i>istínro</i>	see	<i>istínro</i>	know
Old High German	Indo-European	<i>ir-kennen</i>	see	<i>ir-kennen</i>	know
Hawaiian	Austronesian	<i>?ike</i>	see	<i>?ike</i>	know
Maori	Austronesian	<i>kite-a</i>	see	<i>kite-a</i>	know
Araona	Pano-Tacanan	<i>ba</i>	see	<i>ba</i>	know
Ese Ejja	Pano-Tacanan	<i>ba-nahe</i>	see	<i>ba-nahe</i>	know
Pacaas Novos	Chapacuran	<i>kerek</i>	see	<i>kerek</i>	know
Ayoreo	Zamucoan	<i>i'mo?</i>	see	<i>i'mo?</i>	know
Telugu	Dravidian	<i>arayu</i>	see	<i>arayu</i>	know
Telugu	Dravidian	<i>aarayu</i>	see	<i>aarayu</i>	know
Mlabri	Austroasiatic	<i>mɔc</i>	see	<i>mɔc</i>	know
Lame (peve)	Afro-Asiatic	<i>we</i>	SEE	<i>we</i>	KNOW
Kaera	Timor-Alor-Pantar	<i>lalo</i>	to see	<i>lalo</i>	to know
Sulung [Puroik]	Sino-Tibetan	<i>daʃ<sup>33</sup></i>	see	<i>daʃ<sup>33</sup></i>	know
Hawaiian	Austronesian	<i>ʻike</i>	to see	<i>ʻike</i>	to know

# Some background

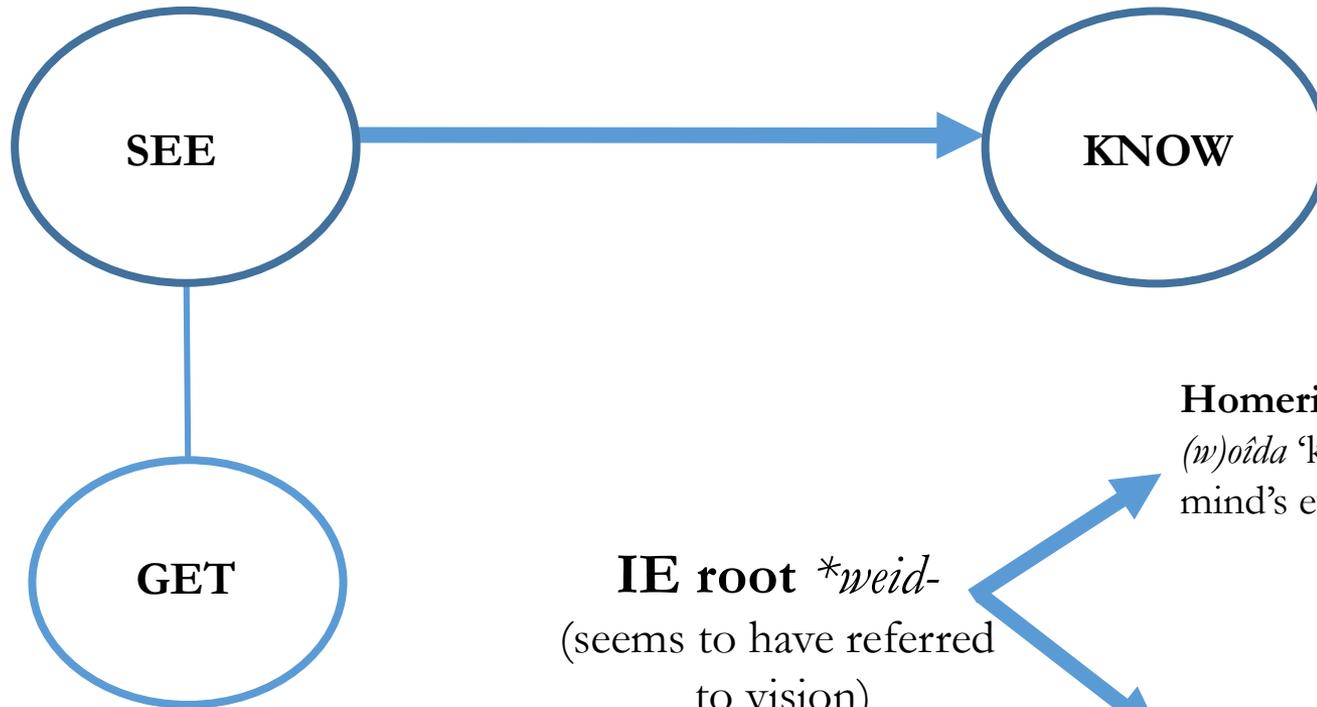


## Colexifications for "GET" and "SEE"

Search:

Language	Family	Form for GET	Gloss for GET	Form for SEE	Gloss for SEE
Tswana S.30	Atlantic-Congo	<i>bóná</i>	get, obtain	<i>bóná</i>	see
Macushi	Cariban	<i>era?ma</i>	get, obtain	<i>era?ma</i>	see
Páez	Páez	<i>uy-</i>	get, obtain	<i>uy-</i>	see
Sirionó	Tupian	<i>tea</i>	get, obtain	<i>tea</i>	see
Kaingáng	Nuclear-Macro-Je	<i>we</i>	get, obtain	<i>we</i>	see
Bura	Afro-Asiatic	<i>wúta</i>	OBTAIN	<i>wutà</i>	SEE
Burma	Afro-Asiatic	<i>kwe</i>	OBTAIN	<i>kwe</i>	SEE
Pero	Afro-Asiatic	<i>weyò</i>	OBTAIN	<i>weyò</i>	SEE

# Some background



**IE root** *\*weid-*  
(seems to have referred  
to vision)

**Homeric Greek perfect:**  
*(w)oîda* 'know, see with the  
mind's eye'

**Homeric Greek Aorist:**  
*(w)eîdon* 'saw'

# Introducing semantic maps

ARTICLE

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## The semantic map model: State of the art and future avenues for linguistic research

Thanasis Georgakopoulos<sup>1</sup>  | Stéphane Polis<sup>2</sup> 

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**Semantic Maps**  
Thanasis Georgakopoulos

LAST MODIFIED: 15 JANUARY 2019  
DOI: 10.1093/OBO/9780199772810-0229

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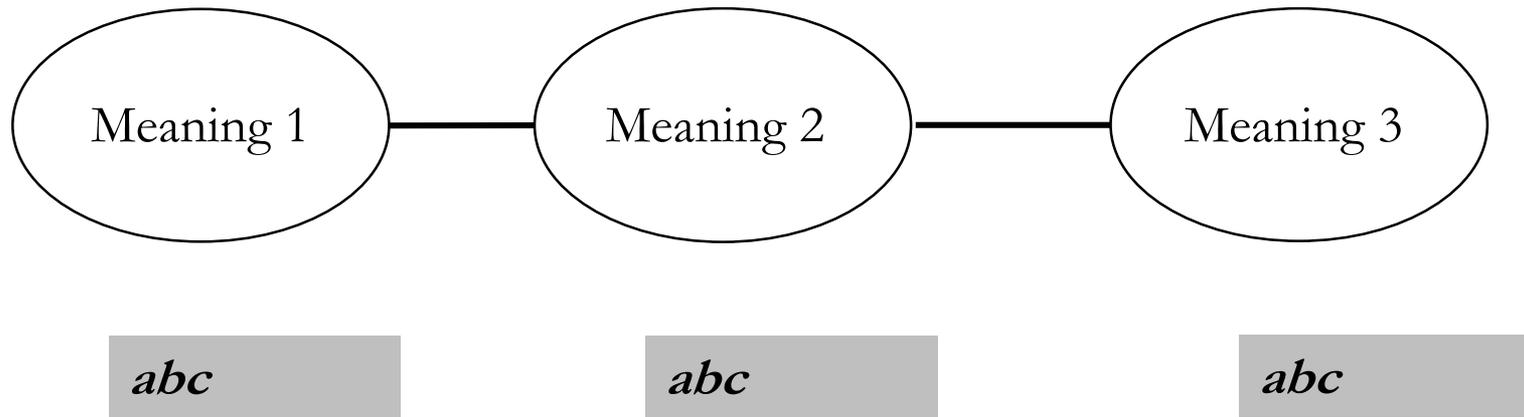
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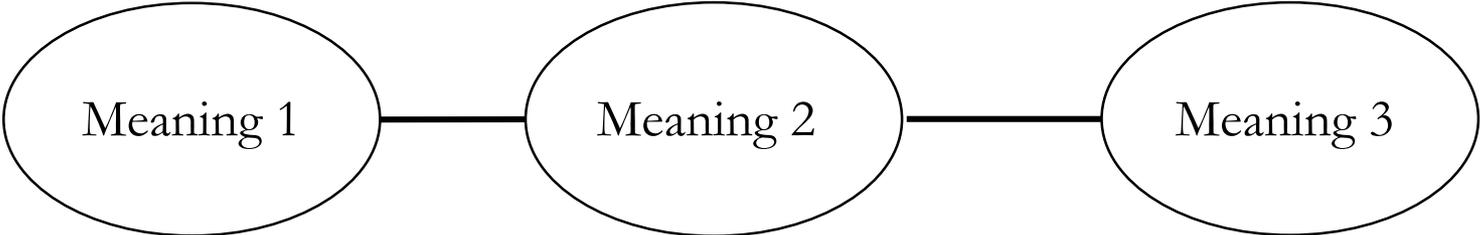
[GO](#)

# Introducing semantic maps



*abc* colexifies/ co-expresses **Meaning 1**, **Meaning 2**, and **Meaning 3**

# Introducing semantic maps



*abc*

*acb*

*abc*



*abc*

*abc*

*acb*



*abc*

*acb*

*acb*



*abc*

*cba*

*acb*



# Introducing semantic maps

- **The semantic map connectivity hypothesis:**

“Any relevant language-specific and construction-specific category should map onto a **CONNECTED REGION** in conceptual space”

(Croft, 2001: 96)

- If two given meanings are expressed by one form in at least one language, the corresponding meanings should be connected

# Introducing semantic maps

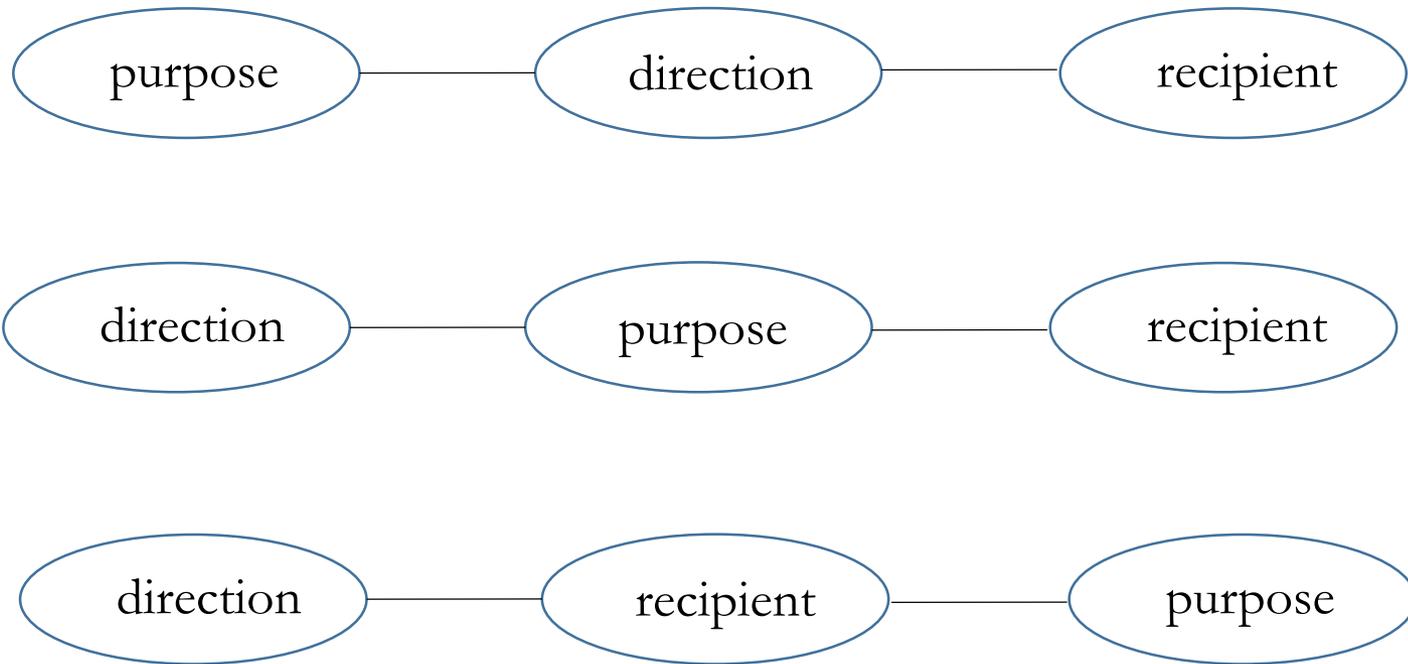
The English preposition *to*:

- ‘**Direction**’: The teacher is going *to* the school
- ‘**Purpose**’: The lifeguard ran *to* the rescue of the child
- ‘**Recipient**’: The teacher gave the book *to* the student

# Introducing semantic maps



How to arrange the different functions?



# Introducing semantic maps

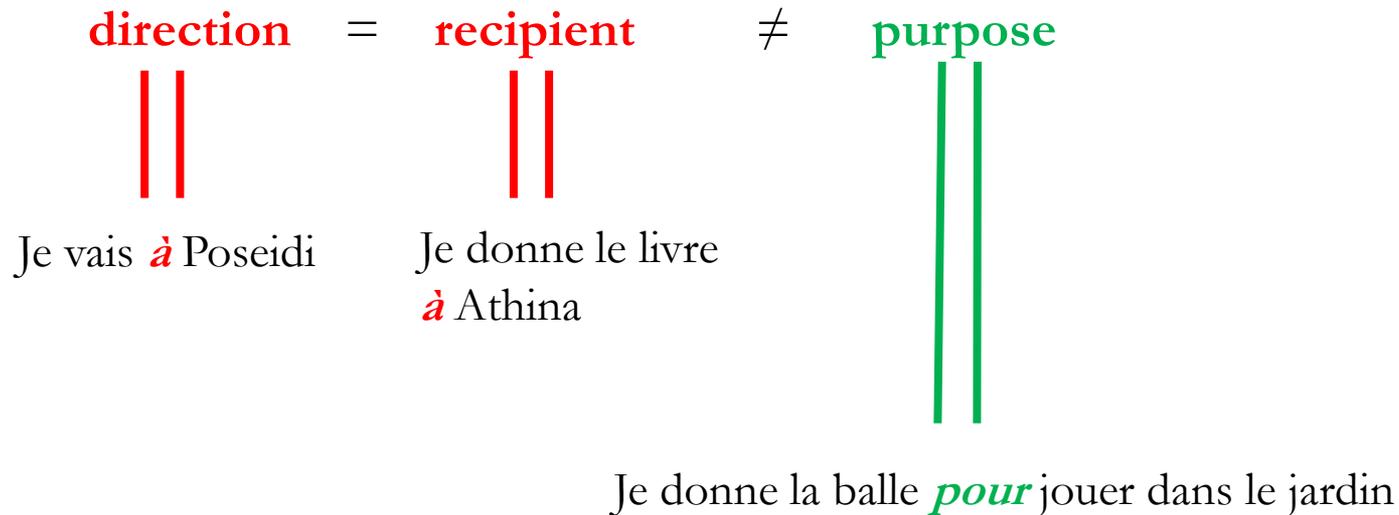
## German:

- ‘**Direction**’: Ich gehe *zu* Anna
- ‘**Purpose**’: Anna ging *zum* Spielen in den Garten  
≠
- ‘**Recipient**’: Ich gebe *dir* das Buch

**direction = purpose ≠ recipient**

# Introducing semantic maps

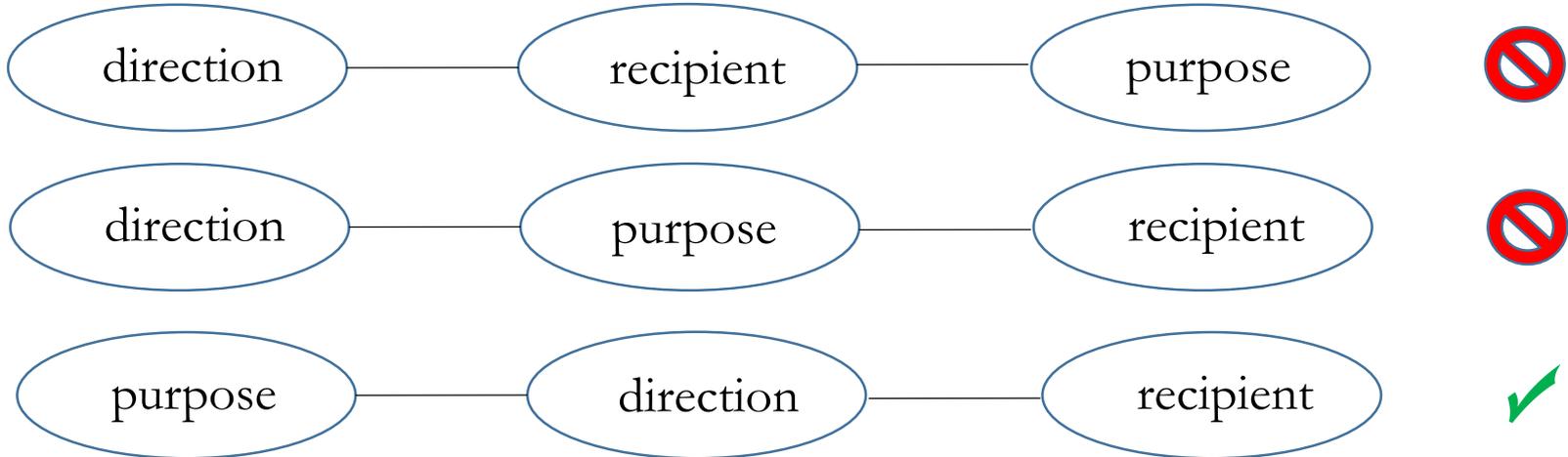
French:



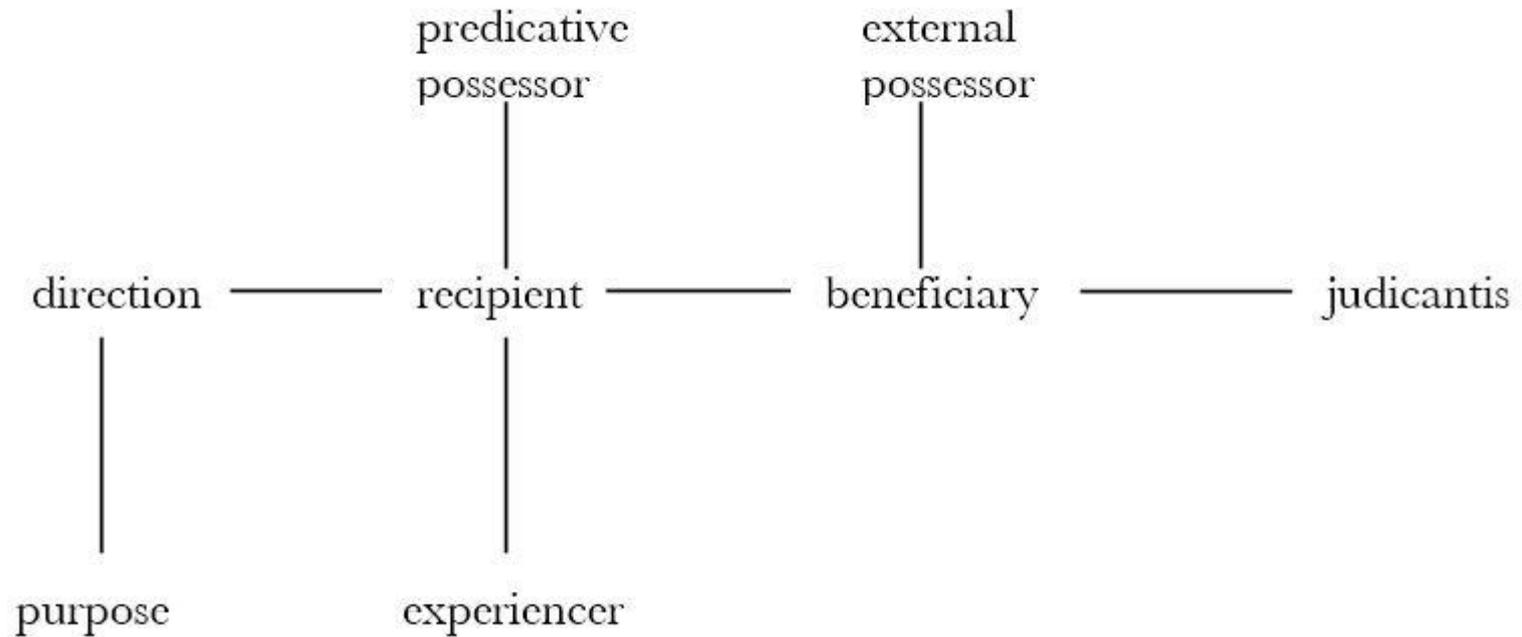
(\*J' ai quitté la fête tôt *à* arriver à la maison en bon temps  
“I left the party early to get home in time”

# Introducing semantic maps

- a. direction = recipient = purpose
- b. direction = purpose ≠ recipient
- c. purpose ≠ direction = recipient



# Introducing semantic maps



**FIGURE.** A semantic map of typical dative functions /  
(based on Haspelmath, 2003: 213)

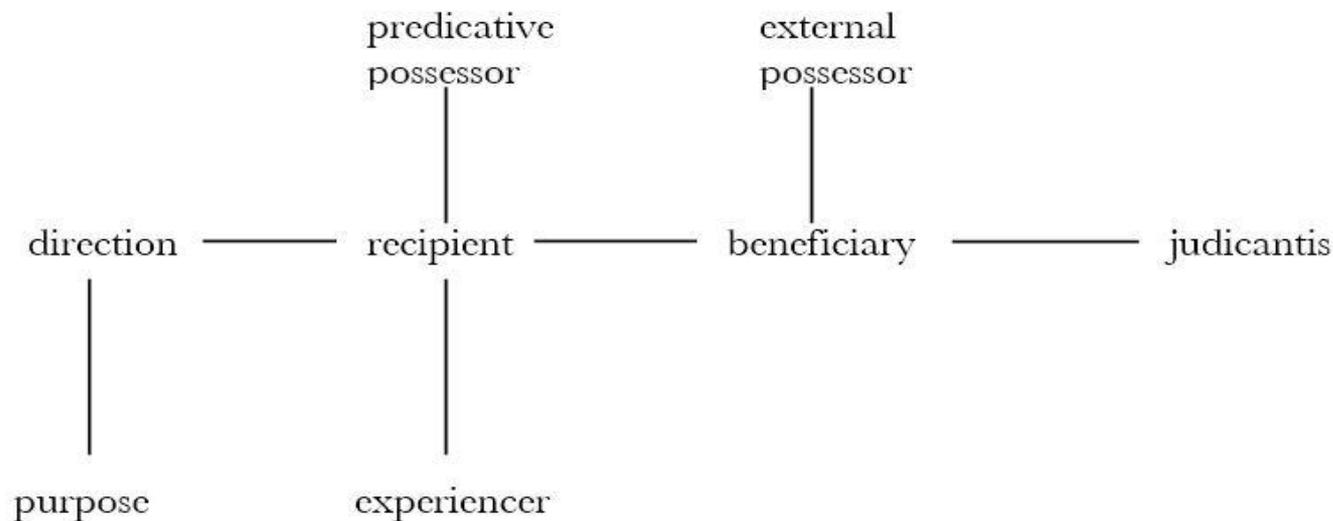
# Introducing semantic maps

- ‘A semantic map is a geometrical representation of functions (...) that are linked by connecting lines and thus constitute a network’

(Haspelmath, 2003)

- ‘A semantic map is a method for visually representing cross-linguistic regularity or universality in semantic structure’

(Georgakopoulos & Polis, 2018;  
Georgakopoulos, 2019)



**FIGURE.** A semantic map of typical dative functions /  
(based on Haspelmath, 2003: 213)

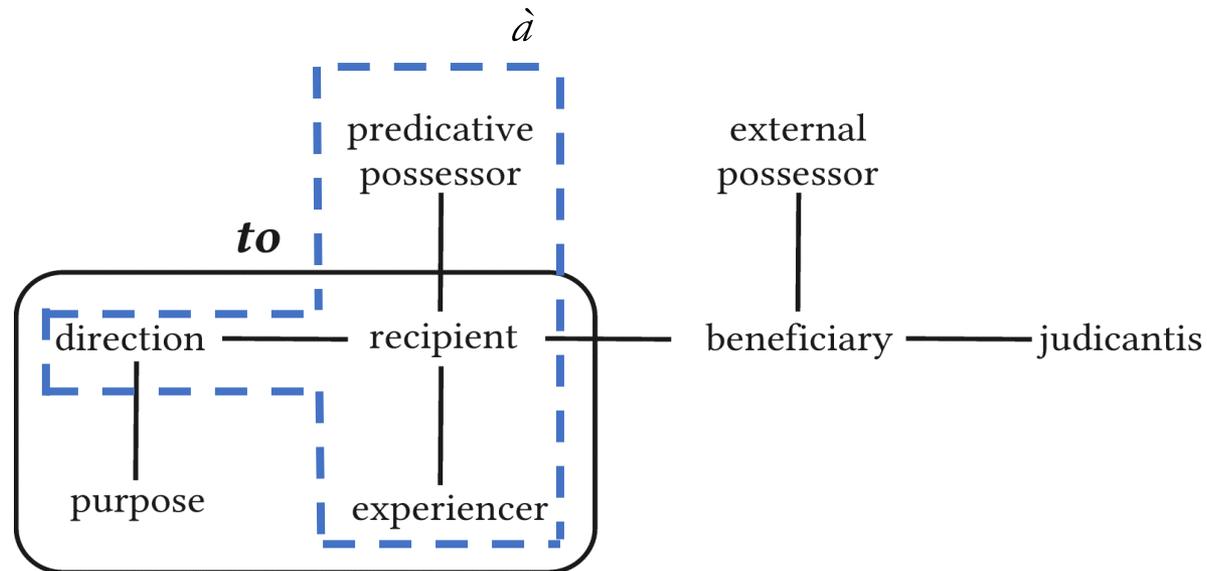
# Introducing semantic maps

- ‘A semantic map is a geometrical representation of functions (...) that are linked by connecting lines and thus constitute a network’

(Haspelmath, 2003)

- ‘A semantic map is a method for visually representing cross-linguistic regularity or universality in semantic structure’

(Georgakopoulos & Polis, 2018;  
Georgakopoulos, 2019)



**FIGURE.** A semantic map of typical dative functions /  
the boundaries of English *to* and French *à*  
(based on Haspelmath, 2003: 213, 215)

# Semantic maps: Different types

- Two main types
  - Connectivity maps
  - Proximity maps

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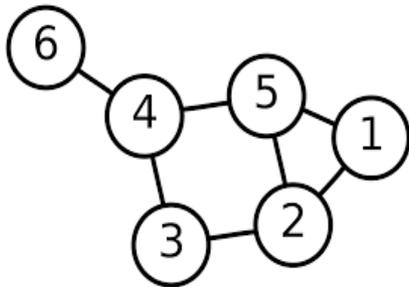
## **The semantic map model: State of the art and future avenues for linguistic research**

Thanasis Georgakopoulos<sup>1</sup>  | Stéphane Polis<sup>2</sup> 

# Semantic maps: Different types

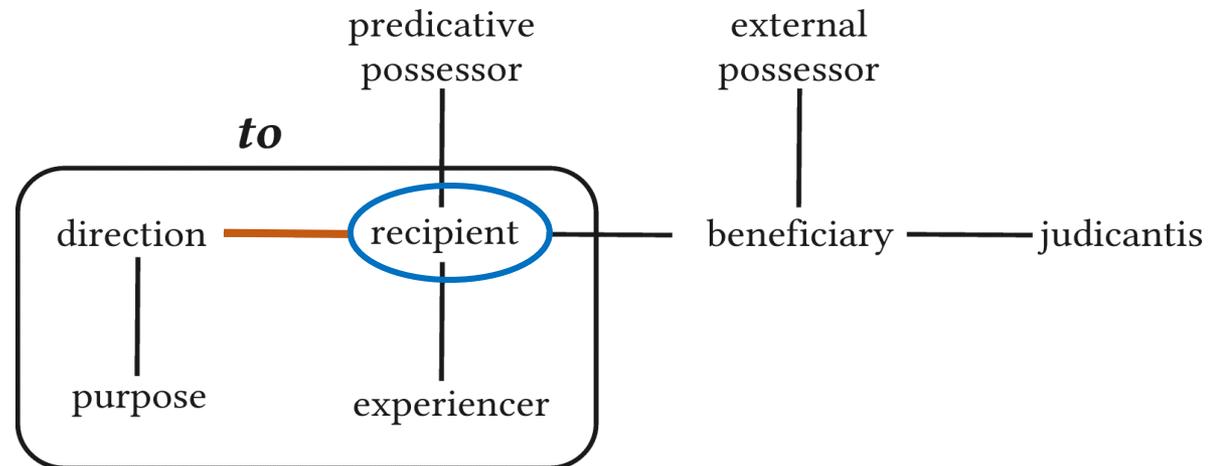
- Two main types

- **Connectivity maps**
- Proximity maps



- Graph

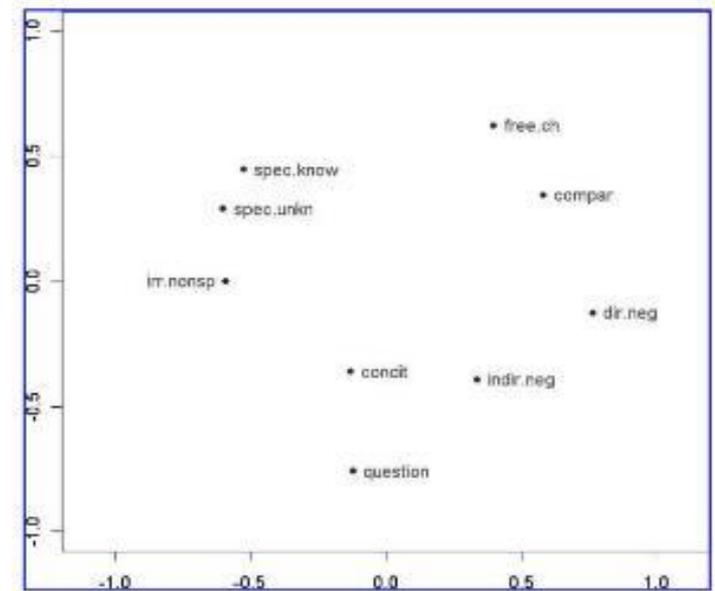
- **Nodes** = meanings
- **Edges** = relationships between meanings



**FIGURE.** A semantic map of typical dative functions / the boundaries of English *to* (based on Haspelmath, 2003: 213)

# Semantic maps: Different types

- Two main types
  - Connectivity maps
  - **Proximity maps**
- Two-dimensional space
  - **Points** = meanings (or contexts)
  - **Proximity** = similarity between meanings (or contexts)



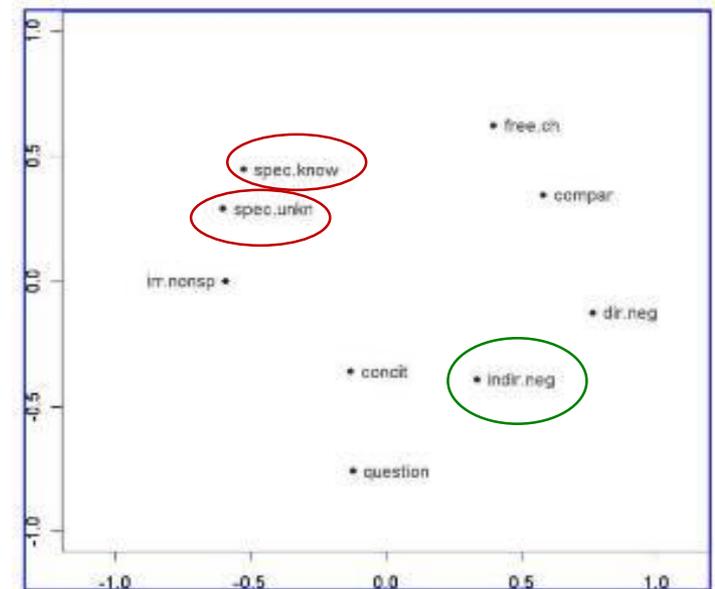
**FIGURE.** MDS analysis of Haspelmath's (1997) data on indefinite pronouns (Croft & Poole, 2008: 15)

# Semantic maps: Different types

- Two main types
  - Connectivity maps
  - **Proximity maps**

- Two-dimensional space
  - **Points** = meanings (or contexts)
  - **Proximity** = similarity between meanings (or contexts)

1. **Specific known**  
**Somebody** called you, guess who
2. **Specific unknown:**  
**Somebody** called you, but I don't know who
3. **Indirect negation:**  
I don't think that **anybody** called



**FIGURE.** MDS analysis of Haspelmath's (1997) data on indefinite pronouns (Croft & Poole, 2008: 15)



# Classical semantic maps

# How is a classical semantic map built?

**TABLE** Lexemes for tree/wood/forest in four languages

## Lexical items

Danish	French	German	Spanish
<i>træ</i>	<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
	<i>bois</i>	<i>Holz</i>	<i>madera</i>
<i>leña</i>			
<i>skov</i>	<i>forêt</i>	<i>Wald</i>	<i>bosque</i>
			<i>selva</i>

# How is a classical semantic map built?

- A new node can be added to the map if and only if there is at least one language with a dedicated linguistic form for this node

(Haspelmath, 2003; François, 2008; also Cysouw, 2007; 2010)

**TABLE** Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
<b>ANALYTICAL PRIMITIVES</b>	<b>TREE</b>	<i>træ</i>	<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
	<b>WOOD (mat.)</b>		<i>bois</i>	<i>Holz</i>	<i>madera</i>
	<b>FIREWOOD</b>	<i>skov</i>		<i>Wald</i>	<i>leña</i>
	<b>FOREST (small)</b>		<i>forêt</i>	<i>Wald</i>	<i>bosque</i>
	<b>FOREST (large)</b>	<i>selva</i>			

# How is a classical semantic map built?

- **Onomasiology:**
  - **Pick** a domain
  - **Identify** the core meanings in this domain
  - **Search** for the individual forms that express these meanings in different languages
- **Semasiology:**
  - **List** in a lexical matrix all the meanings attested for each form of the language sample

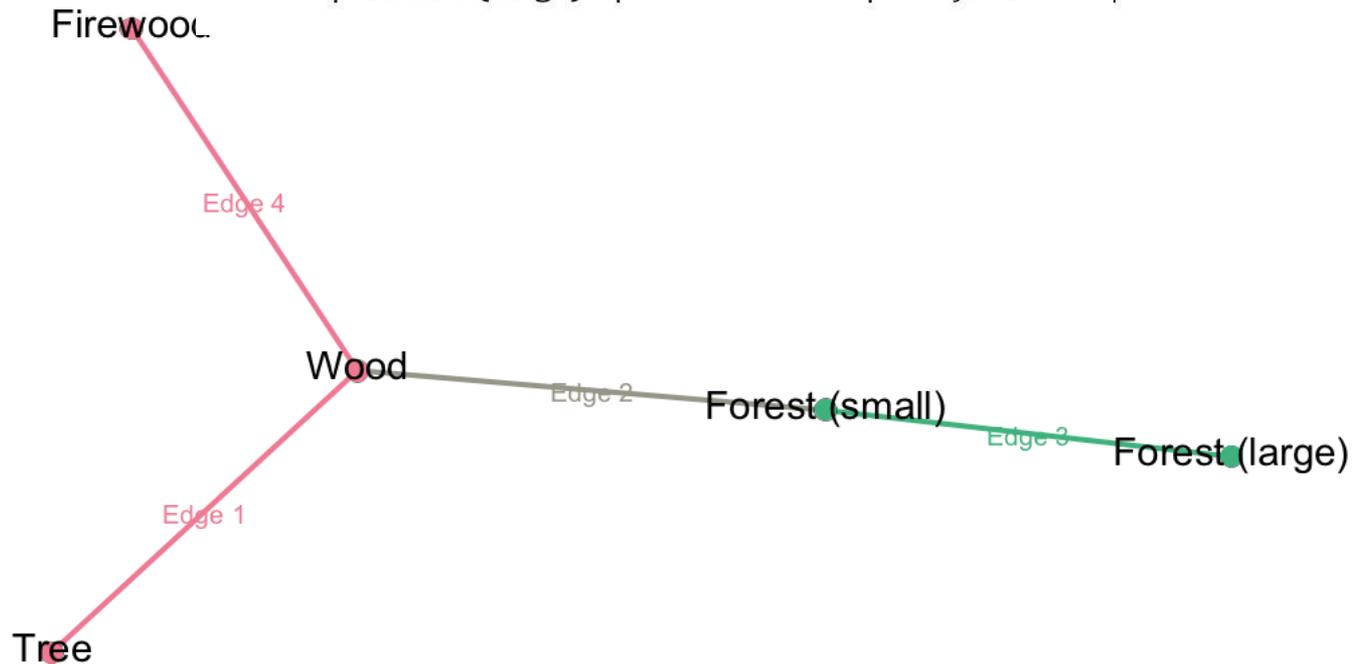
**TABLE** Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
<b>ANALYTICAL PRIMITIVES</b>	<b>TREE</b>	<i>træ</i>	<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
	<b>WOOD (mat.)</b>		<i>bois</i>	<i>Holz</i>	<i>madera</i>
	<b>FIREWOOD</b>	<i>skov</i>		<i>Wald</i>	<i>leña</i>
	<b>FOREST (small)</b>		<i>forêt</i>		<i>bosque</i>
	<b>FOREST (large)</b>			<i>selva</i>	

# How is a classical semantic map built?

**TABLE** Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
ANALYTICAL PRIMITIVES	TREE	<i>træ</i>	<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
	WOOD (mat.)		<i>bois</i>	<i>Holz</i>	<i>madera</i>
	FIREWOOD	<i>skov</i>		<i>Wald</i>	<i>leña</i>
	FOREST (small)		<i>forêt</i>		<i>bosque</i>
	FOREST (large)				



**FIGURE.** A semantic map inferred from the data in the Table

# How is a classical semantic map built?

TABLE Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
ANALYTICAL PRIMITIVES	TREE	<i>træ</i>	<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
	WOOD (mat.)		<i>bois</i>	<i>Holz</i>	<i>madera</i>
	FIREWOOD	<i>skov</i>		<i>Wald</i>	<i>leña</i>
	FOREST (small)		<i>forêt</i>		<i>bosque</i>
	FOREST (large)				<i>selva</i>

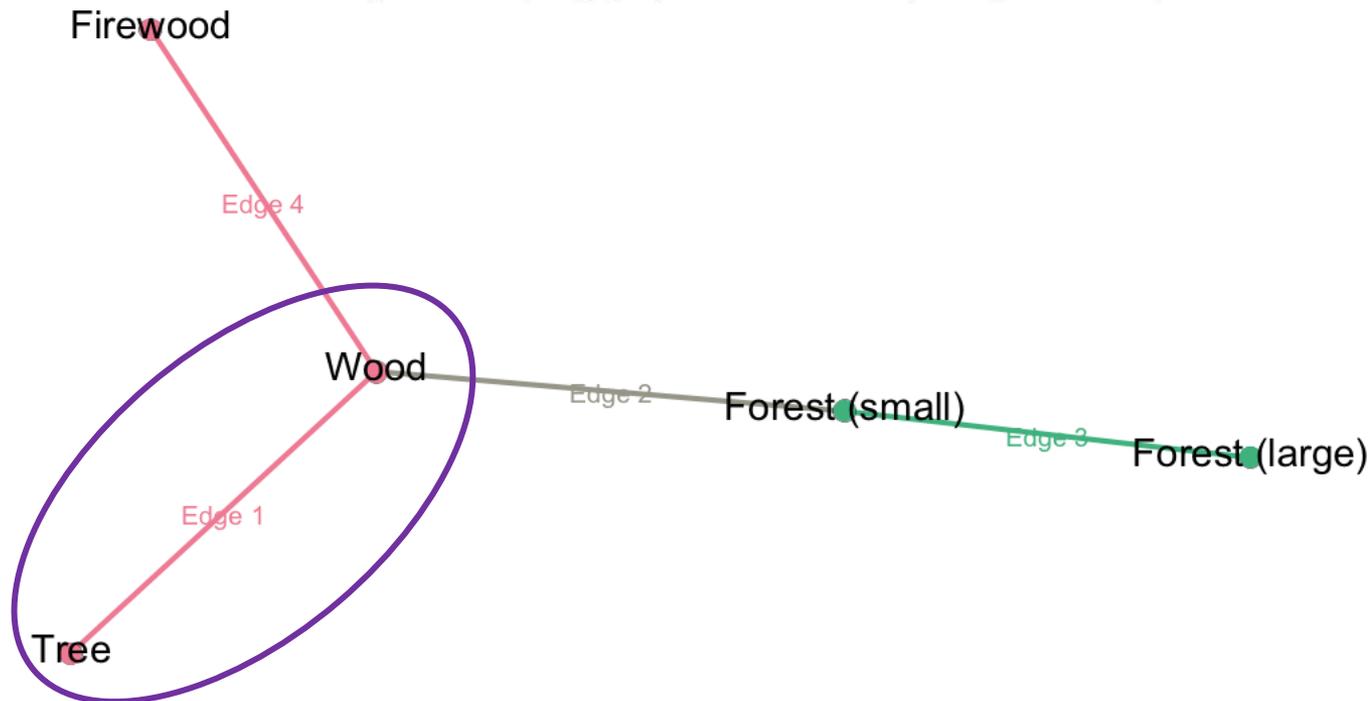


FIGURE. A semantic map inferred from the data in the Table

# How is a classical semantic map built?

TABLE Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
ANALYTICAL PRIMITIVES	TREE	<i>træ</i>	<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
	WOOD (mat.)			<i>Holz</i>	<i>madera</i>
	FIREWOOD		<i>bois</i>		<i>leña</i>
	FOREST (small)	<i>skov</i>		<i>Wald</i>	<i>bosque</i>
	FOREST (large)		<i>forêt</i>		<i>selva</i>

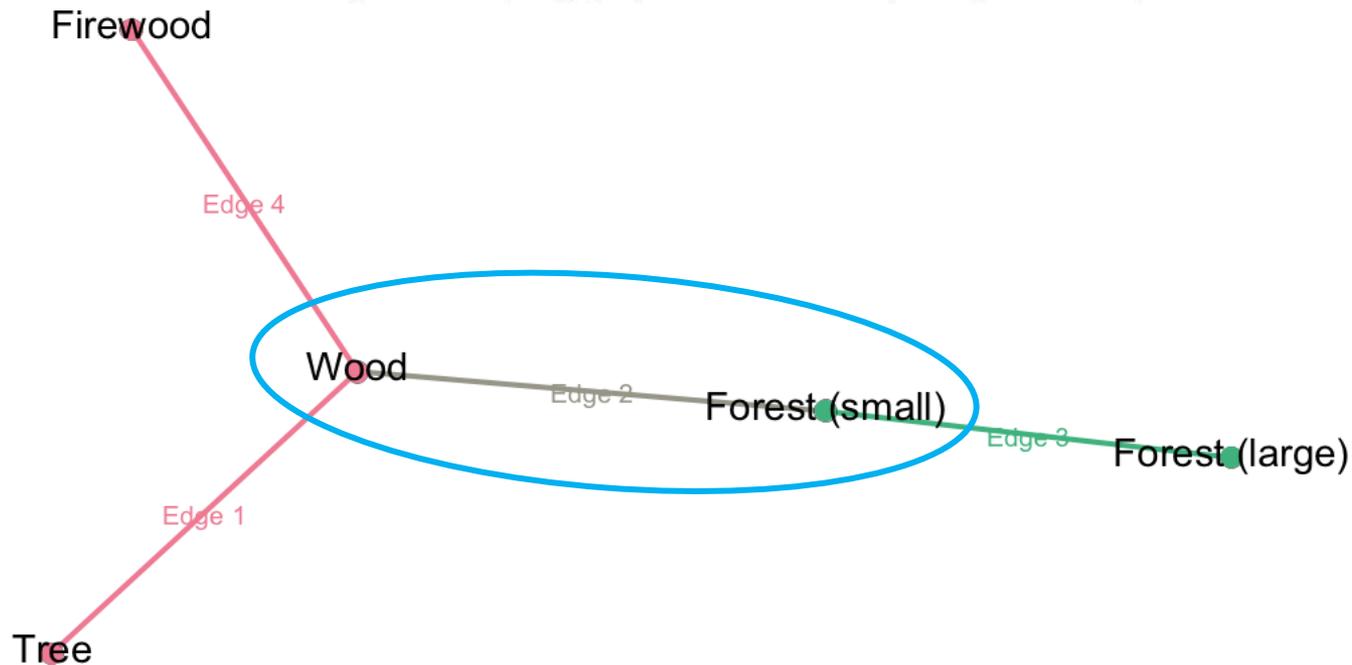


FIGURE. A semantic map inferred from the data in the Table

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		Danish	French	German	Spanish
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	FOREST (small)		<i>forêt</i>		<i>bosque</i>
	FOREST (large)				<i>selva</i>

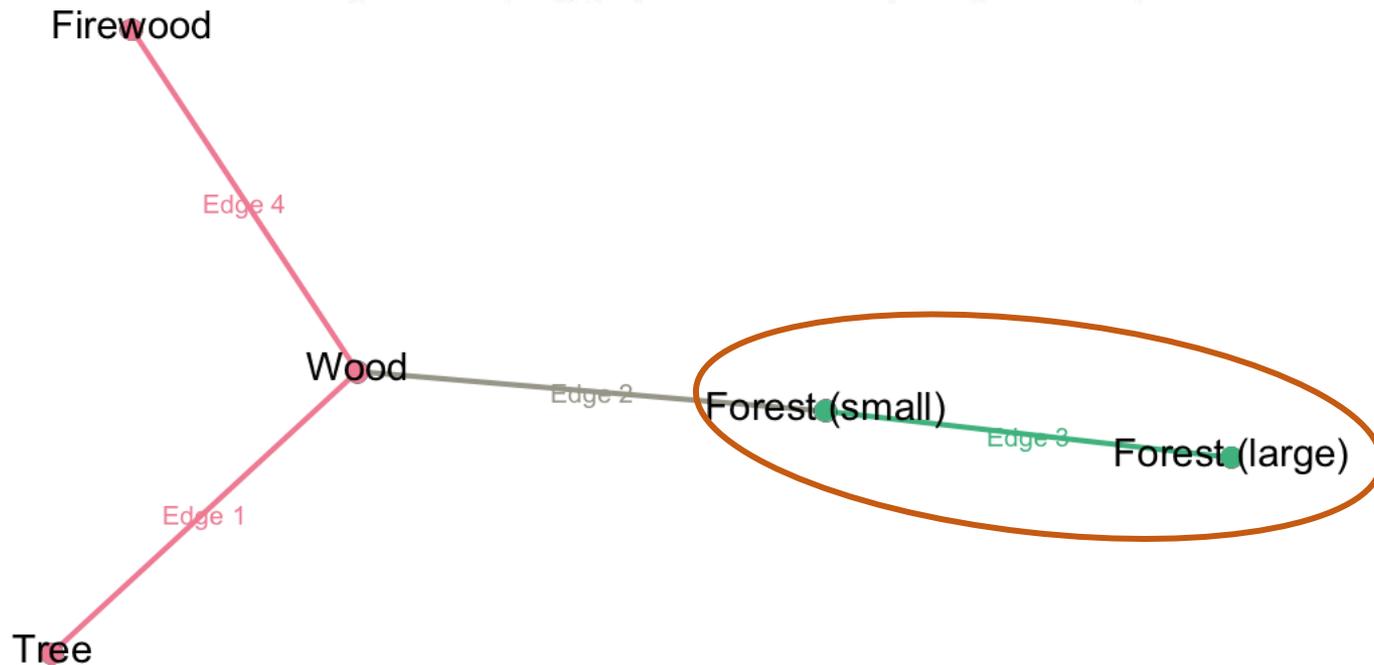


FIGURE. A semantic map inferred from the data in the Table

# How is a classical semantic map built?

TABLE Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
ANALYTICAL PRIMITIVES	TREE		<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
	WOOD (mat.)	<i>træ</i>		<i>Holz</i>	<i>madera</i>
	FIREWOOD		<i>bois</i>		
	FOREST (small)	<i>skov</i>		<i>Wald</i>	<i>bosque</i>
	FOREST (large)		<i>forêt</i>		<i>selva</i>

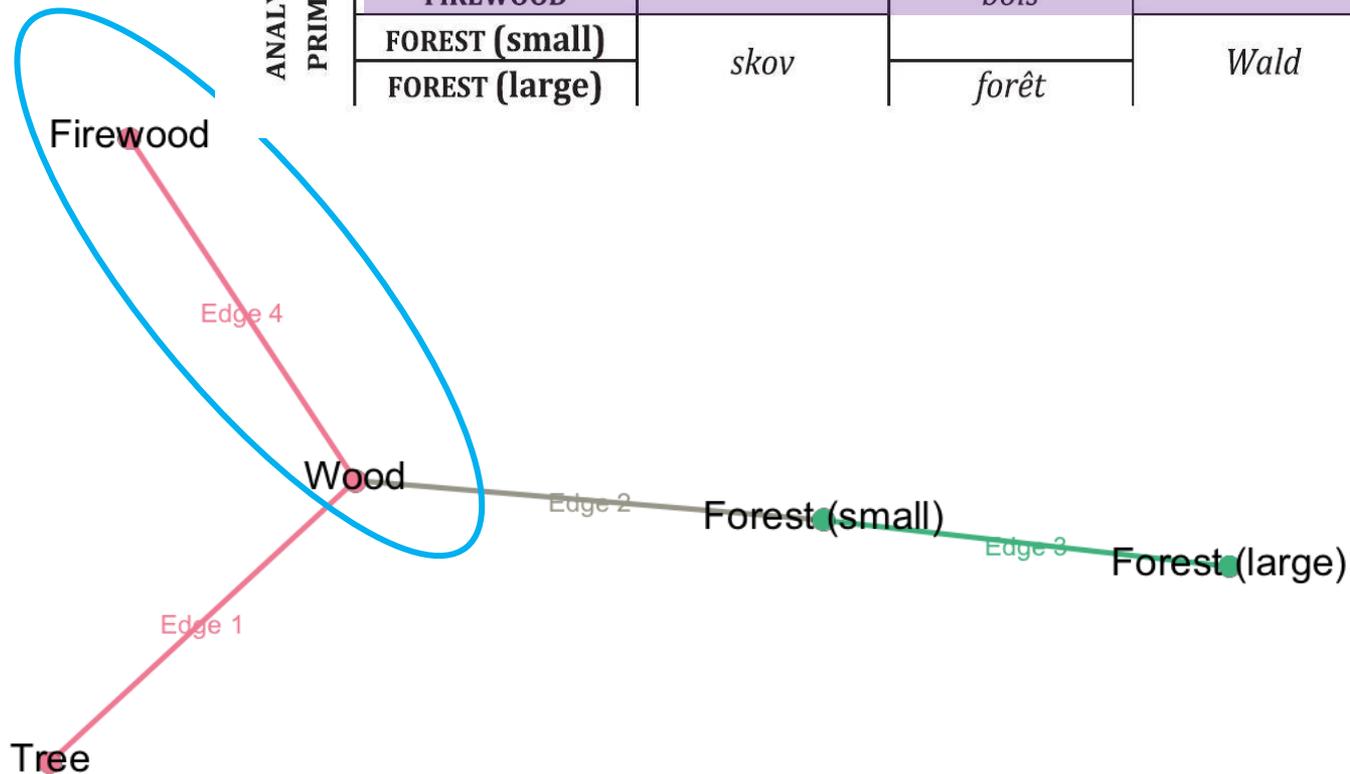


FIGURE. A semantic map inferred from the data in the Table

# How is a classical semantic map built?

TABLE Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
ANALYTICAL PRIMITIVES	TREE	<i>træ</i>	<i>arbre</i>	<i>Baum</i>	<i>árbol</i>
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	FIREWOOD	<i>skov</i>		<i>Wald</i>	<i>leña</i>
	FOREST (small)		<i>forêt</i>		<i>bosque</i>
	FOREST (large)				

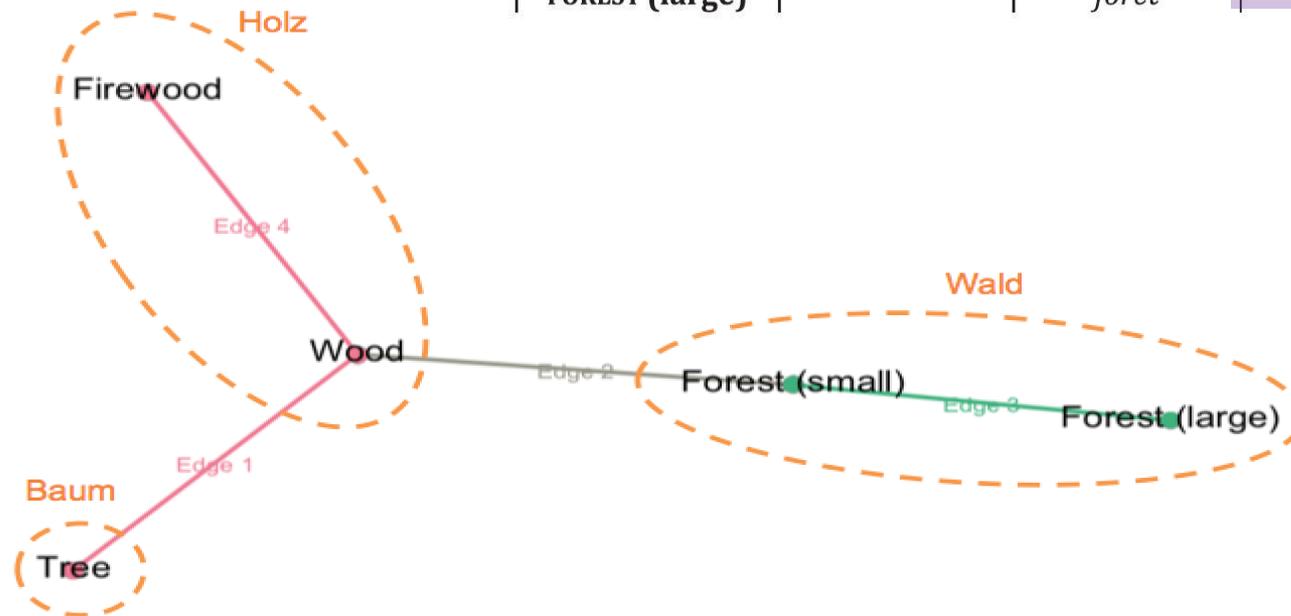


FIGURE. A semantic map inferred from the data in Table 3, with the German lexemes mapped onto the nodes

# How is a classical semantic map built?

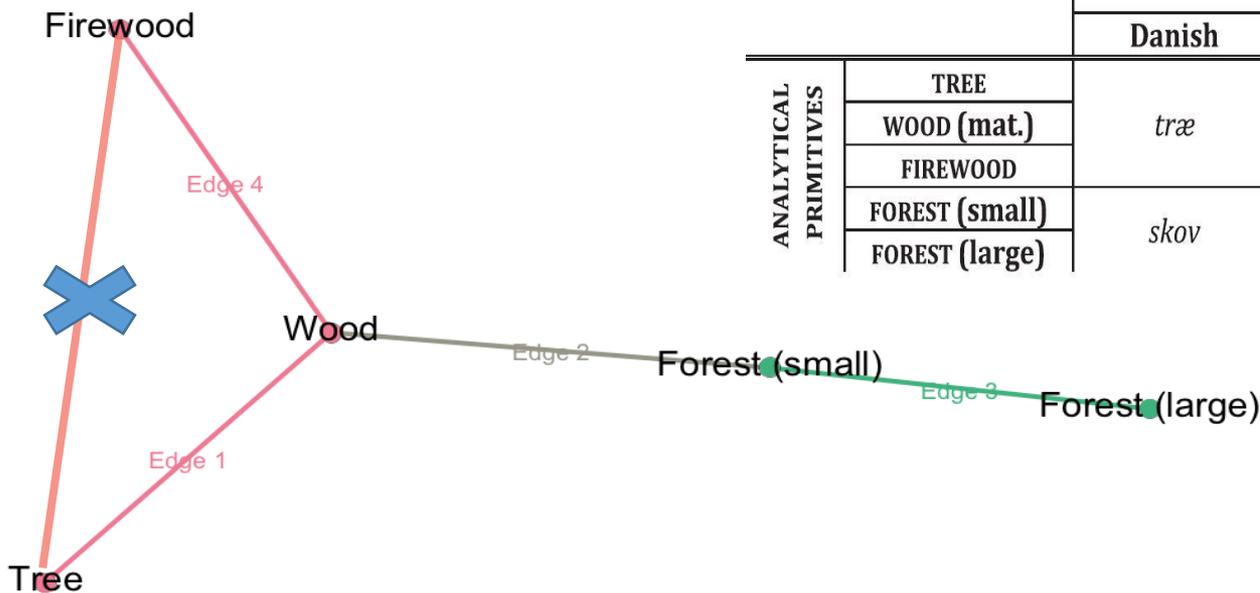
## Economy principle:

Given three meanings (**Meaning1**, **Meaning2**, **Meaning3**), if the linguistic items expressing **Meaning1** and **Meaning3** always express **Meaning2**, there is no need to draw an edge between **Meaning1** and **Meaning3**

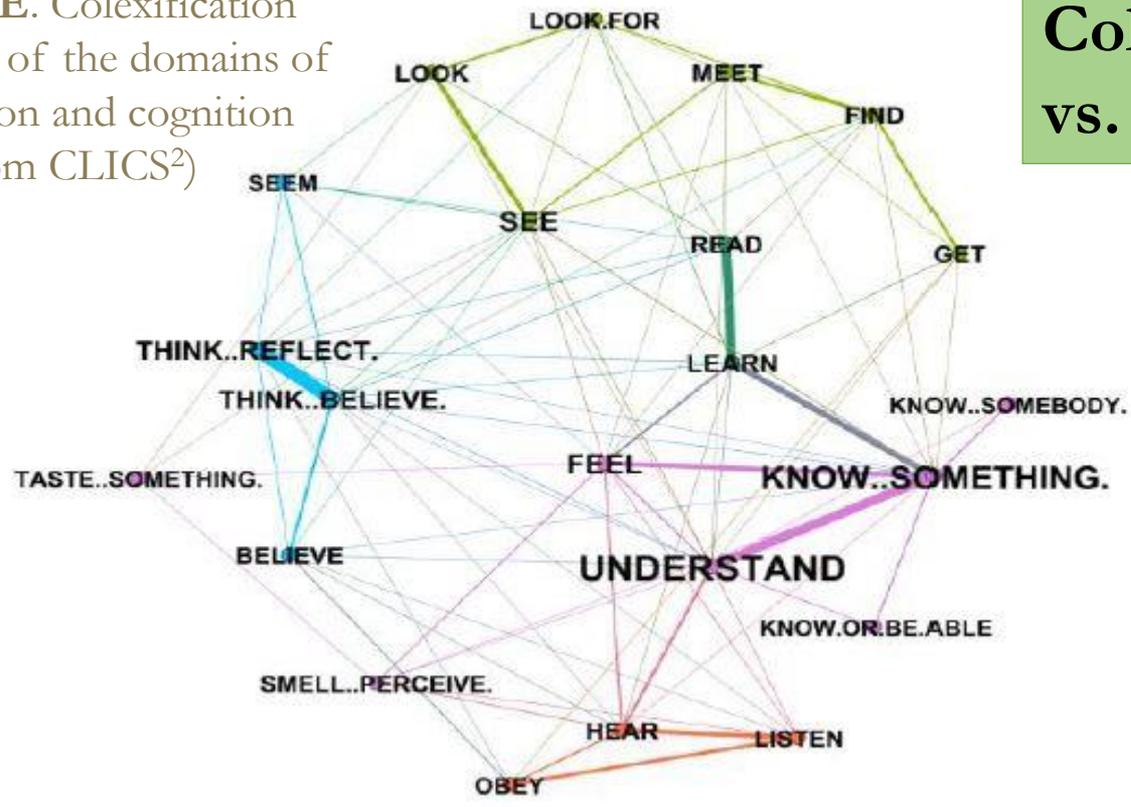
(Regier et al., 2013; Georgakopoulos & Polis, 2018)

TABLE Partitioning of the TREE-WOOD-FOREST semantic domain

		Lexical items			
		Danish	French	German	Spanish
ANALYTICAL PRIMITIVES	TREE	træ	arbre	Baum	árbol
	WOOD (mat.)		bois	Holz	madera
	FIREWOOD				leña
	FOREST (small)	skov	forêt	Wald	bosque
	FOREST (large)				selva



**FIGURE.** Colexification network of the domains of perception and cognition (data from CLICS<sup>2</sup>)



# Colexification networks vs. semantic maps

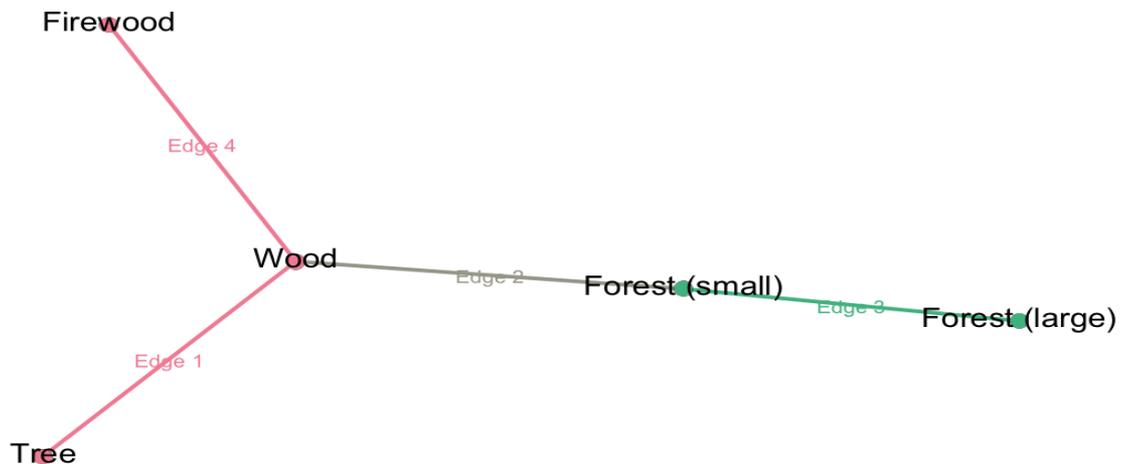
**FIGURE.** Semantic map of the domains of perception and cognition (data from CLICS<sup>2</sup>)



(See Georgakopoulos et al. *under revision*. Universal and macro-areal patterns in the lexicon: A case-study in the perception-cognition domain. *Linguistic Typology*)

# Advantages of the semantic map model

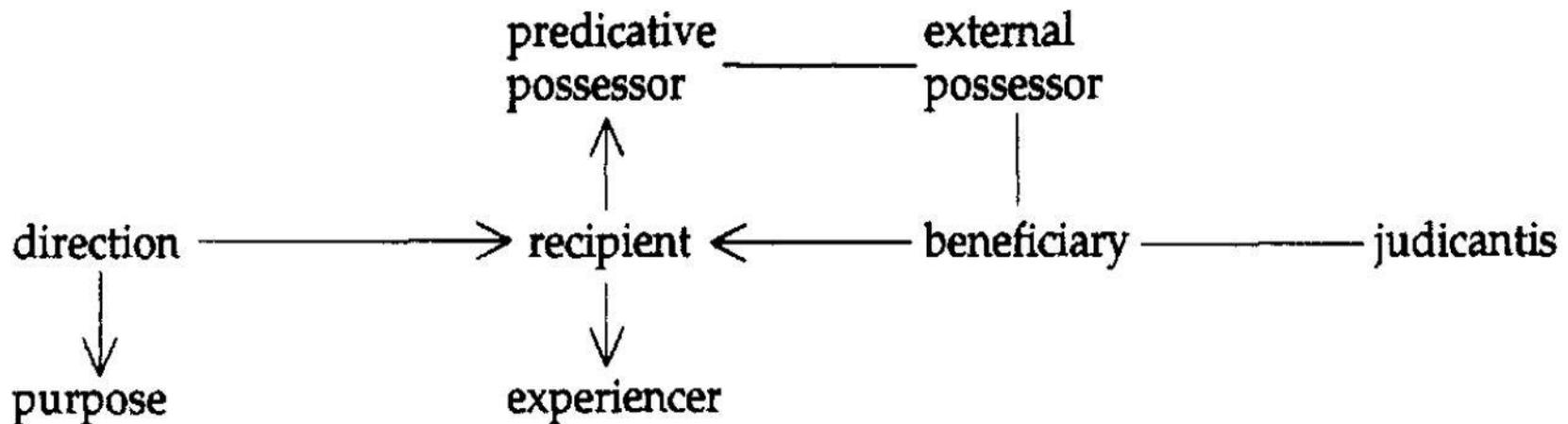
- It is neutral with respect to the monosemy/vagueness–polysemy–homonymy distinction  
(Haspelmath, 2003)
- They are at the same time implicational (Haspelmath, 1997) and falsifiable (Cysouw et al., 2010, p. 1).



# Advantages of the semantic map model

- They have proven to be an efficient tool in historical linguistics, and especially in grammaticalization studies

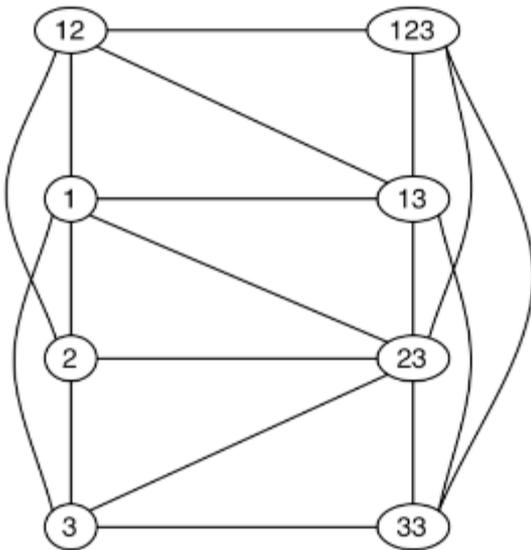
(e.g., Narrog & van der Auwera, 2011)



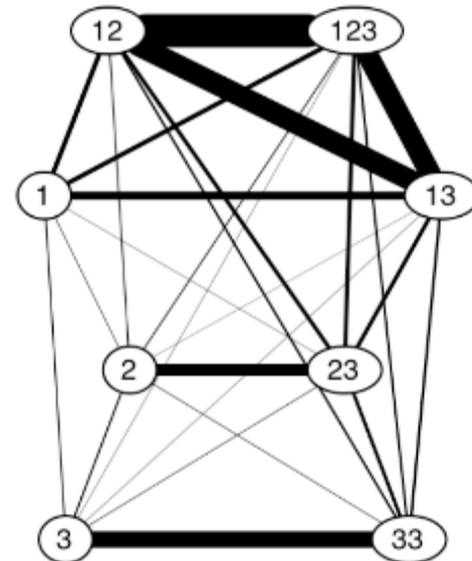
**FIGURE.** A dynamicized semantic map of dative functions  
(Haspelmath, 2003: 234)

# Advantages of the semantic map model

- They can integrate information about the frequency of polysemy patterns



**FIGURE a.** A simple semantic map of person marking  
(Cysouw, 2007: 231)

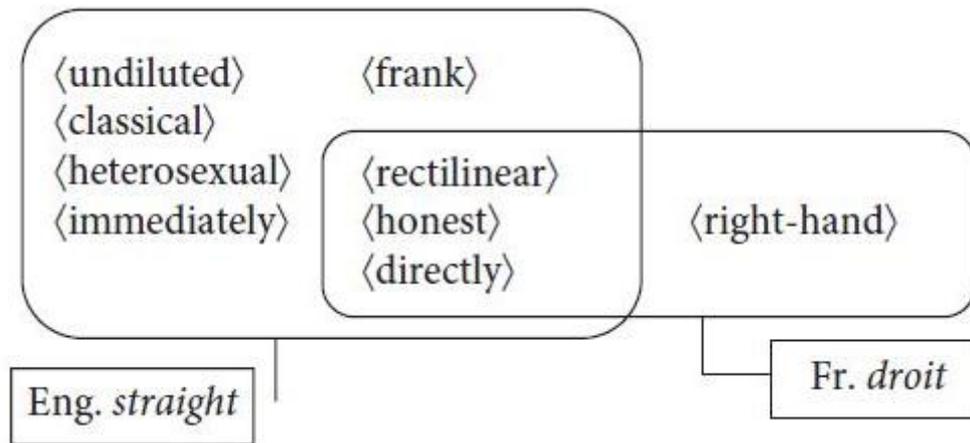


**FIGURE b.** A weighted semantic map of person marking  
(Cysouw, 2007: 233)

# Advantages of the semantic map model

- The meanings of semantic maps can be of any kind: “grammatical,” “lexical,” or “constructional”

## Lexical semantic maps



**FIGURE.** Overlapping polysemies:  
Eng. straight *vs.* Fr. droit  
(François, 2008: 167)

### Terms

**colexification** = polyfunctionality =  
multifunctionality = polysemy

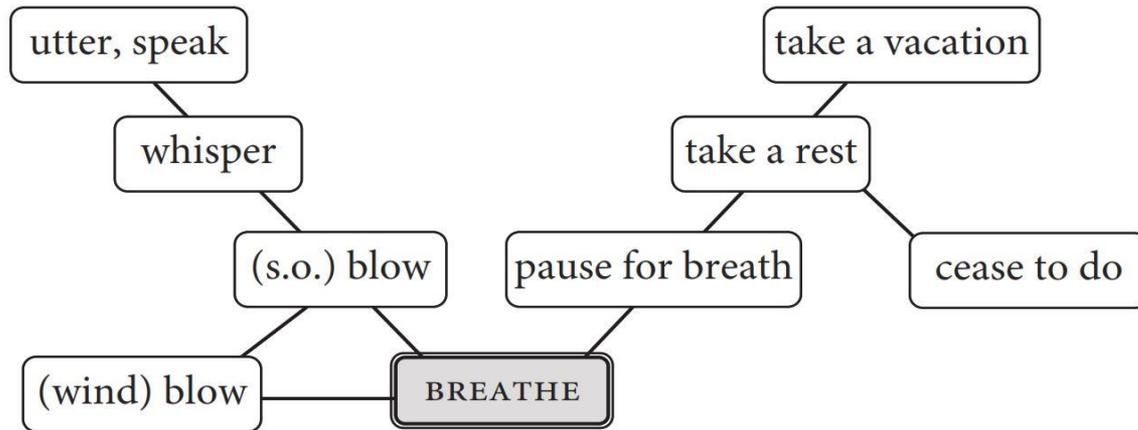
“A given language is said to colexify two functionally distinct senses if, and only if, it can associate them with the same lexical form”

(François, 2008: 170)

# Advantages of the semantic map model

- The meanings of semantic maps can be of any kind: “grammatical,” “lexical,” or “constructional”

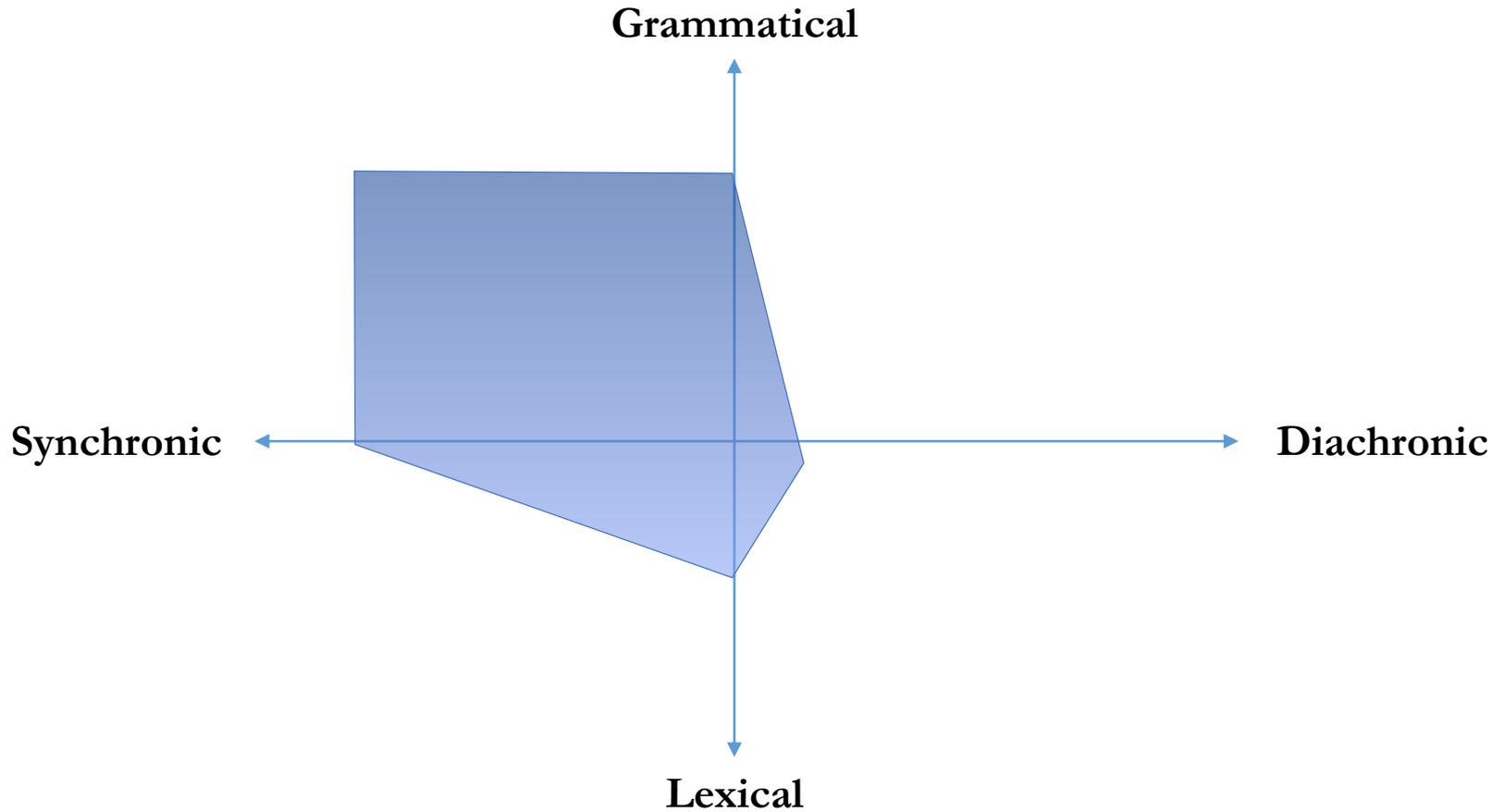
## Lexical semantic maps



Terms  
**colexification** = polyfunctionality =  
multifunctionality = polysemy

**FIGURE.** A (partial) semantic map for BREATHE  
(François, 2008: 185)

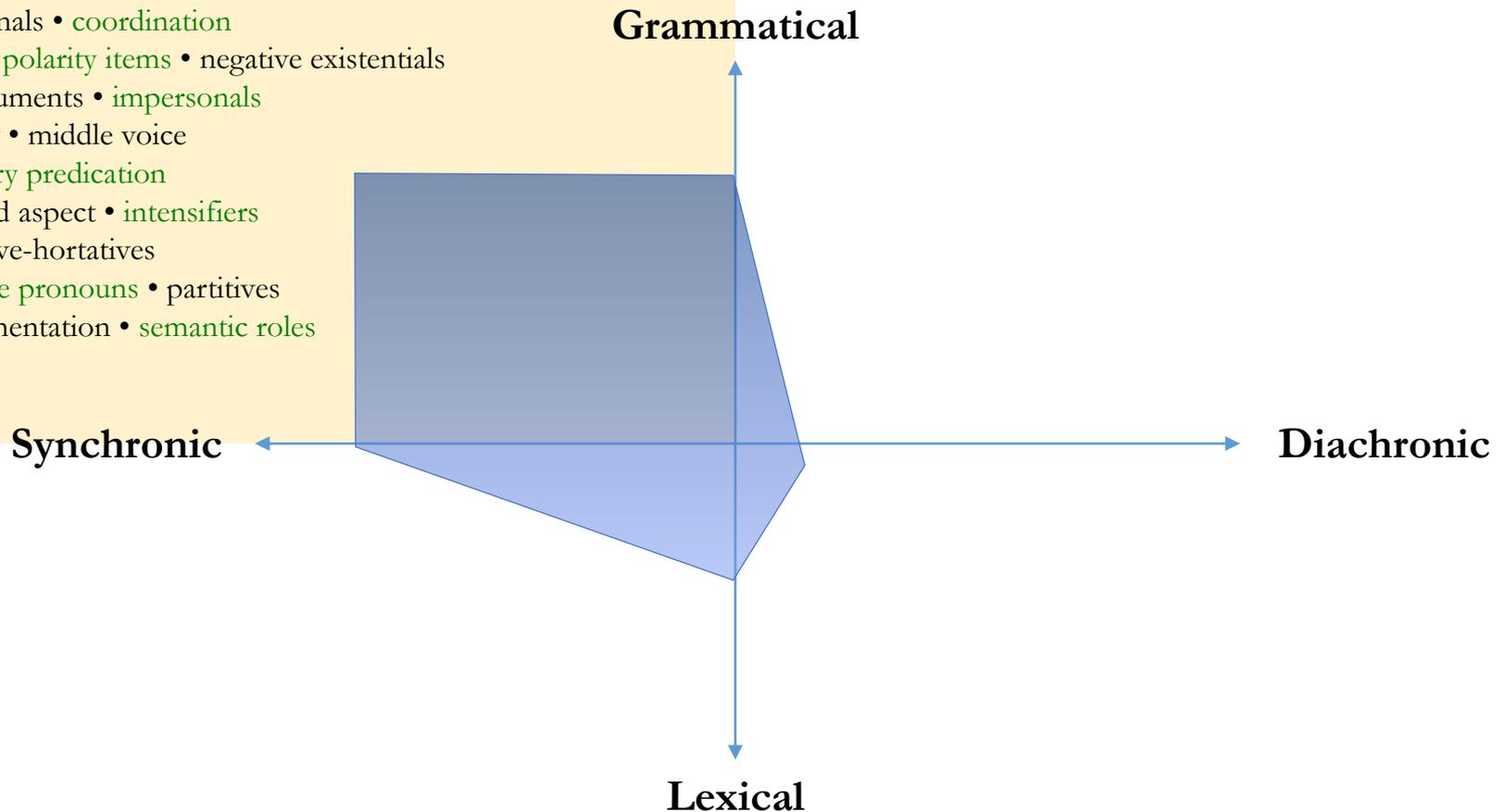
# Different domains



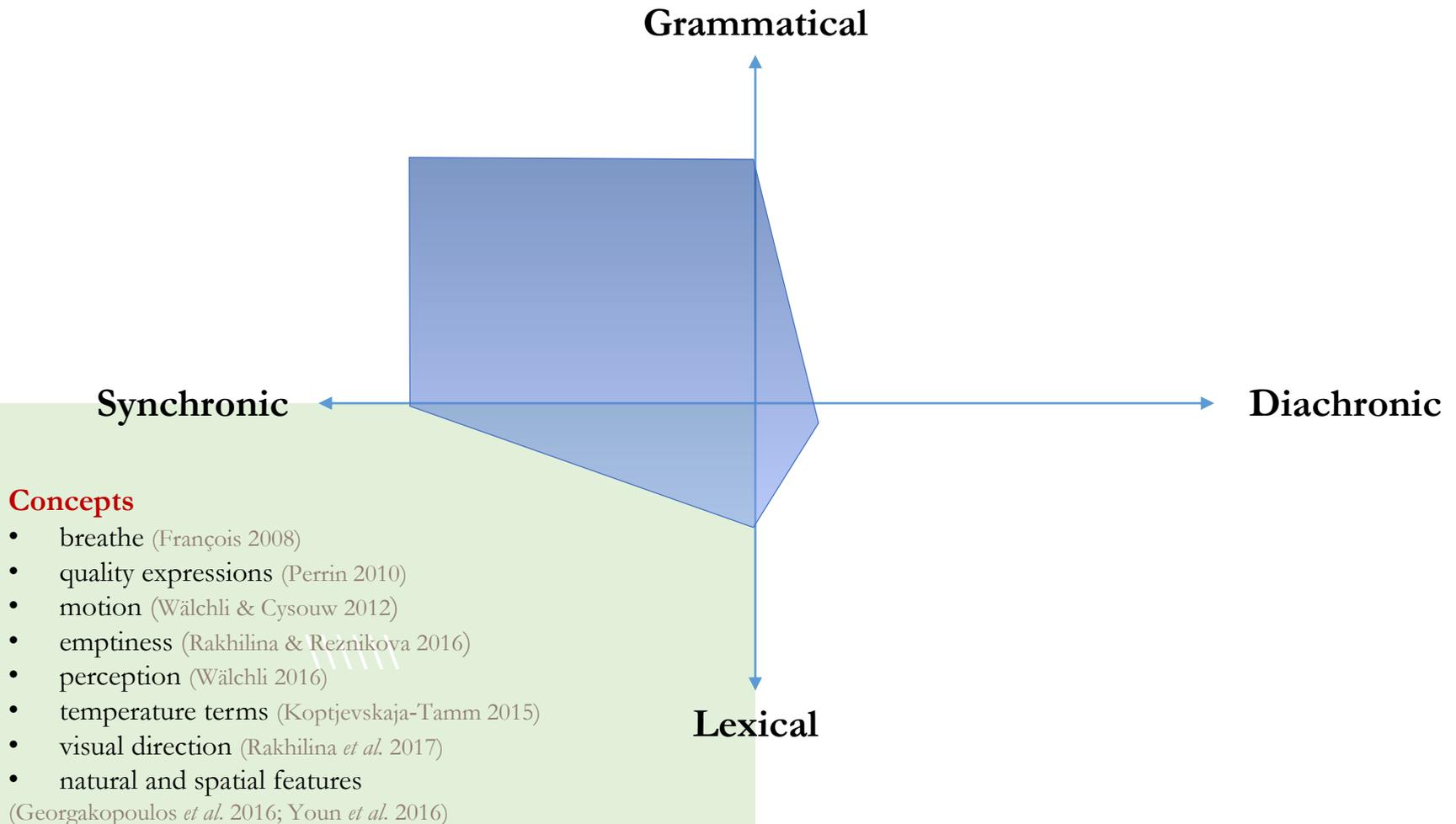
# Different domains

## Domains (not exhaustive)

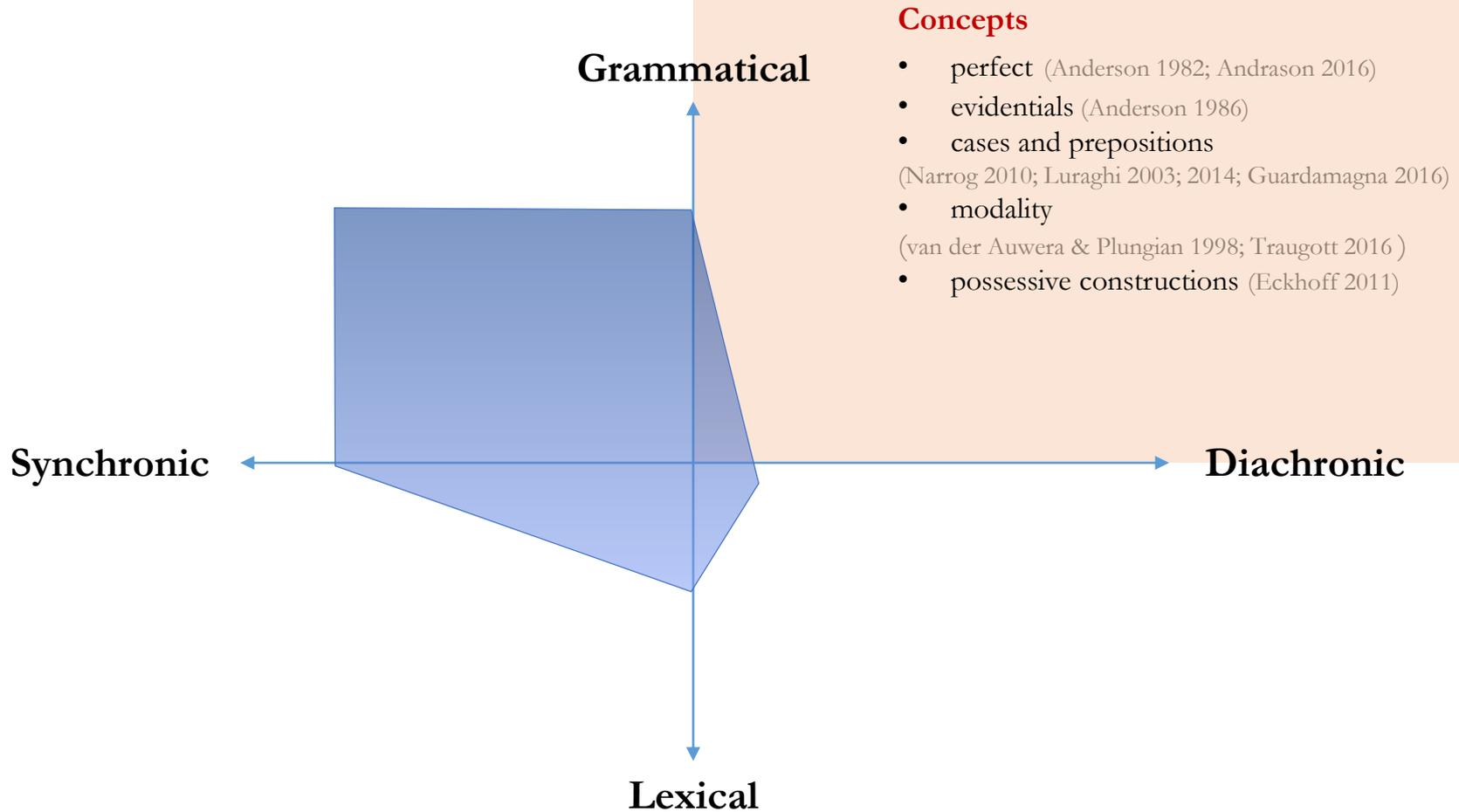
- additives • adversatives • temporal markers
- conditionals • coordination
- negative polarity items • negative existentials
- core arguments • impersonals
- modality • middle voice
- secondary predication
- tense and aspect • intensifiers
- imperative-hortatives
- indefinite pronouns • partitives
- complementation • semantic roles



# Different domains

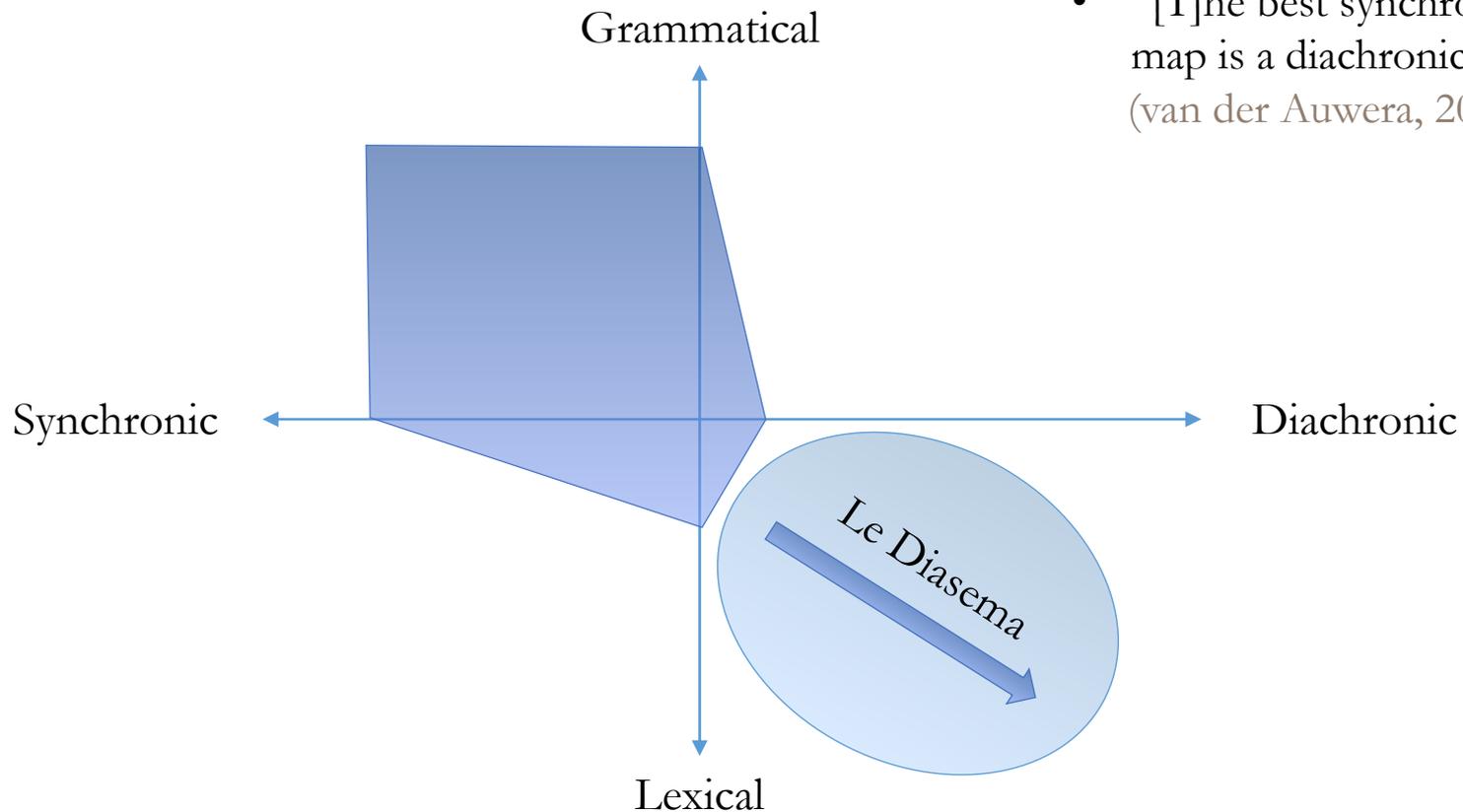


# Different domains



# Different domains

- Adding the diachronic dimension to semantic maps of content words



- “[T]he best synchronic semantic map is a diachronic one”  
(van der Auwera, 2008: 43)



<http://web.philo.ulg.ac.be/lediasema/>



HOME PROJECT ▾ HOW TO PLOT SEMANTIC MAPS? DISSEMINATION ACTIVITIES ▾ DIASEMA EVENTS ▾ 🔍

# LE DIASEMA

LEXICAL DIACHRONIC SEMANTIC MAPS

<http://web.philo.ulg.ac.be/lediasema/>

Le Diasema



Thanasis GEORGAKOPOULOS



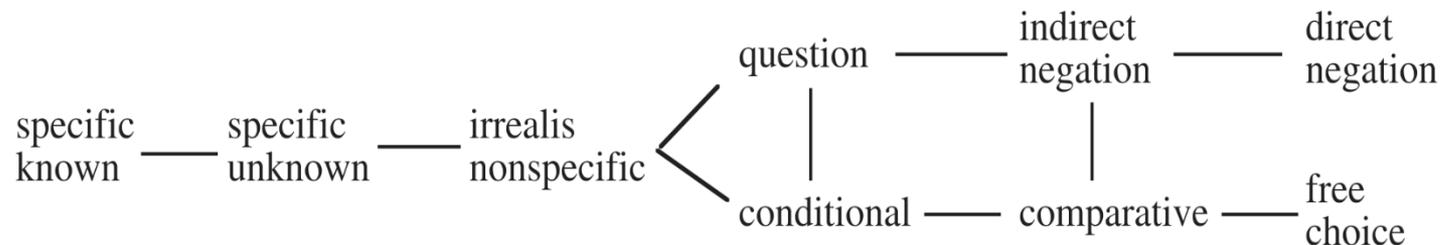
Stéphane POLIS



# Problems with classical semantic maps

- They predict much more than is actually found

(Cysouw, 2001, pp. 609–610)



**FIGURE.** Semantic map of the indefinite pronouns functions (Haspelmath, 1997, p. 4)

- There are **105** different possibilities for mapping a linguistic form
  - Haspelmath (2003, p. 76): only **39** different kinds of mapping are actually found in his dataset

# Problems with classical semantic maps

- Practically impossible to handle large-scale crosslinguistic datasets manually
  - “not mathematically well-defined or computationally tractable, making it impossible to use with large and highly variable crosslinguistic datasets”

(Croft & Poole 2008: 1)

“ideally (...) it should be possible to generate semantic maps automatically on the basis of a given set of data”

(Narrog & Ito 2007: 280)



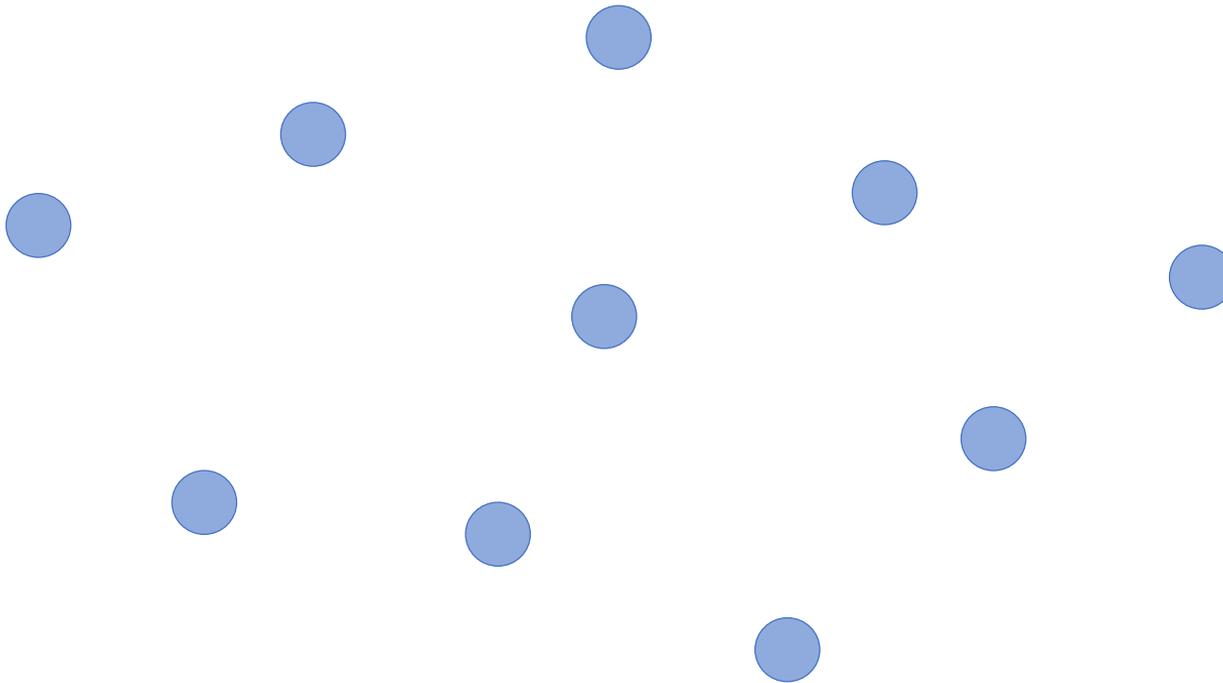
## **A way out: Inferring semantic maps**

# Inferring semantic maps

- Regier, Khetarpal, and Majid showed that the semantic map inference problem is “formally identical to another problem that superficially appears unrelated: inferring a social network from outbreaks of disease in a population” (Regier et al., 2013: 91)

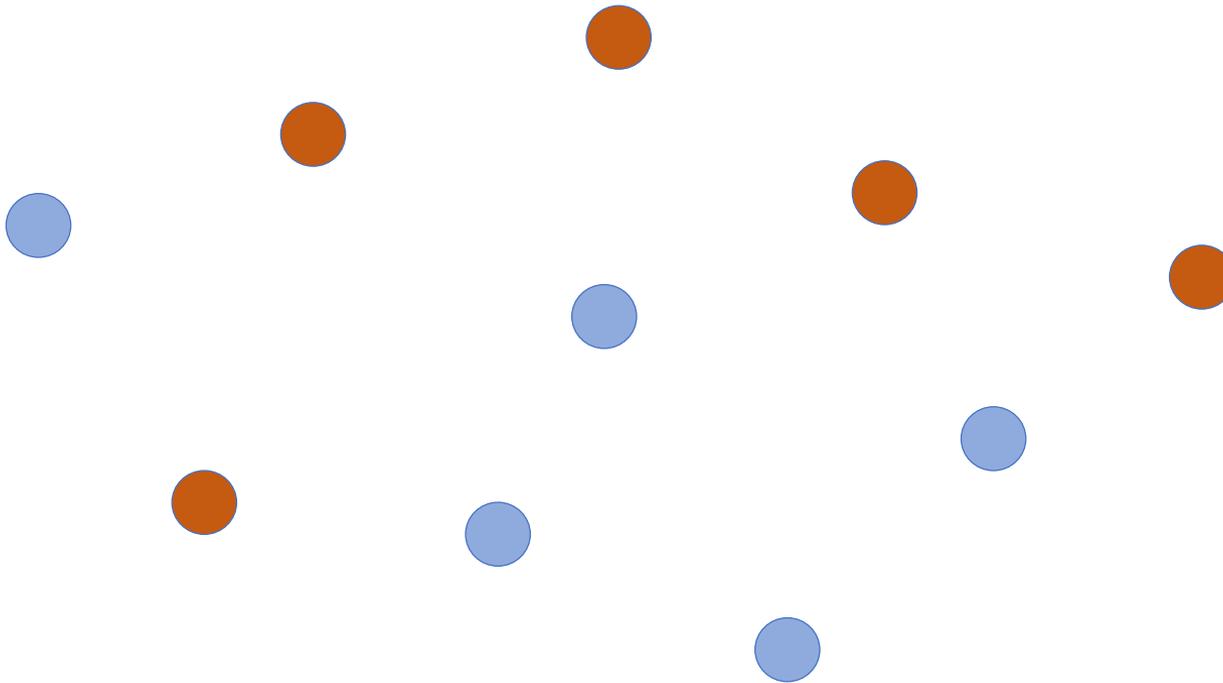
# Inferring semantic maps

- What's the idea?
  - Let's consider a group of social agents (represented by the nodes of a potential graph)



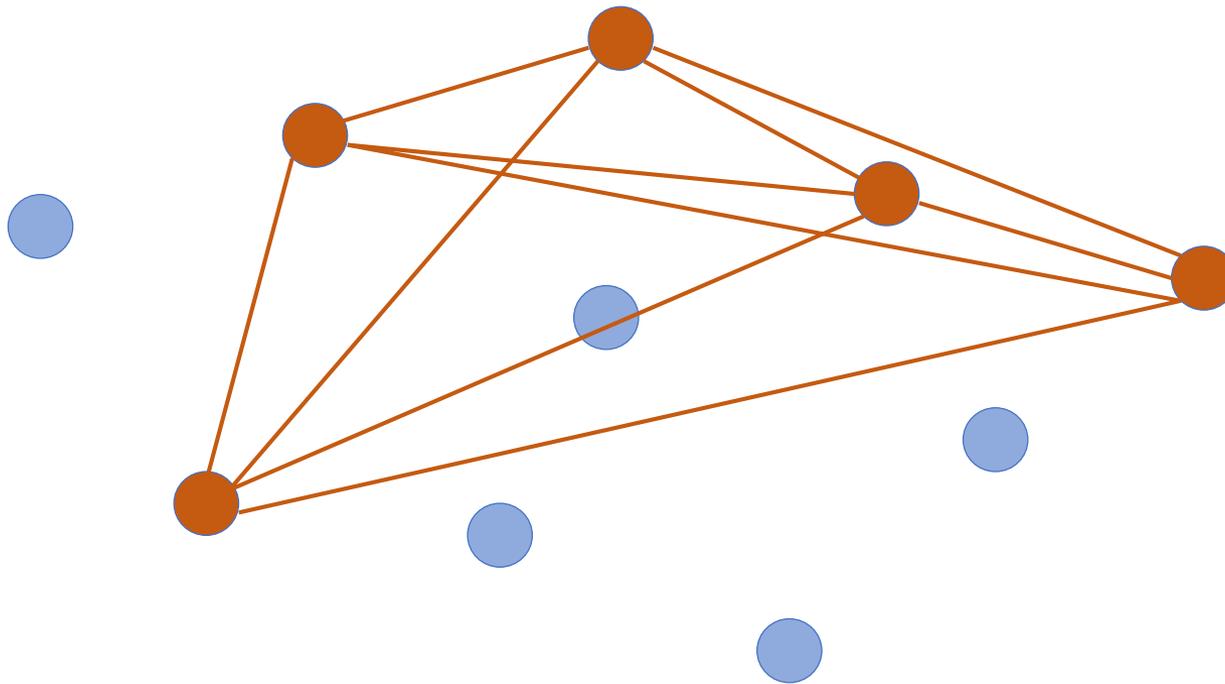
# Inferring semantic maps

- What's the idea?
  - If one observes the same disease for five of these agents (technically called a constraint on the nodes of the graph)



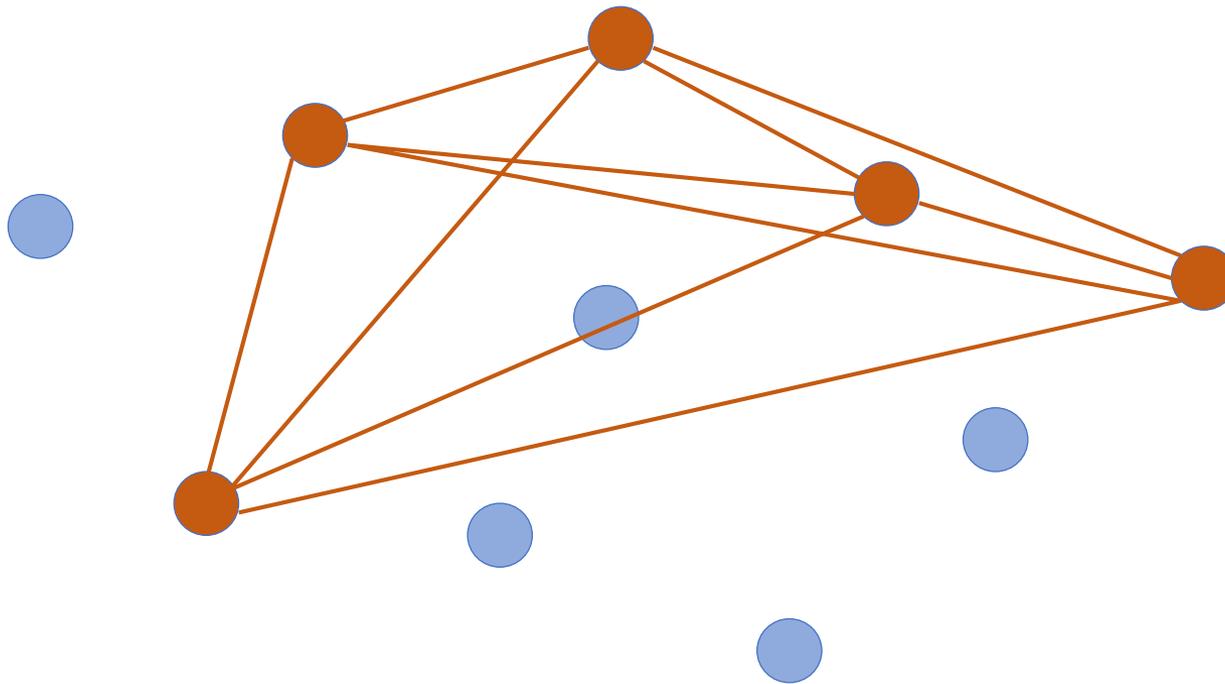
# Inferring semantic maps

- What's the idea?
  - One can postulate that all the agents met, so that all the nodes of the graph are connected (10 edges between the 5 nodes)



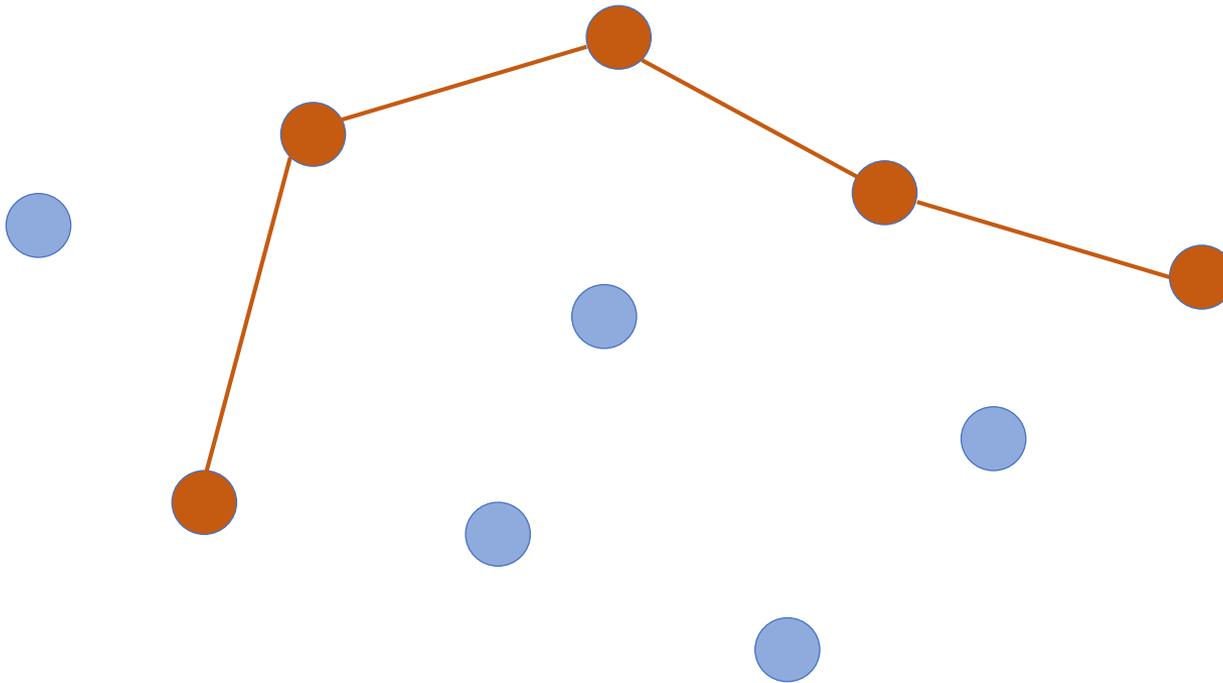
# Inferring semantic maps

- What's the idea?
  - This is neither a very likely, nor a very economic explanation



# Inferring semantic maps

- What's the idea?
  - The goal would be to have all the social agents connected with as few edges as possible



# Inferring semantic maps

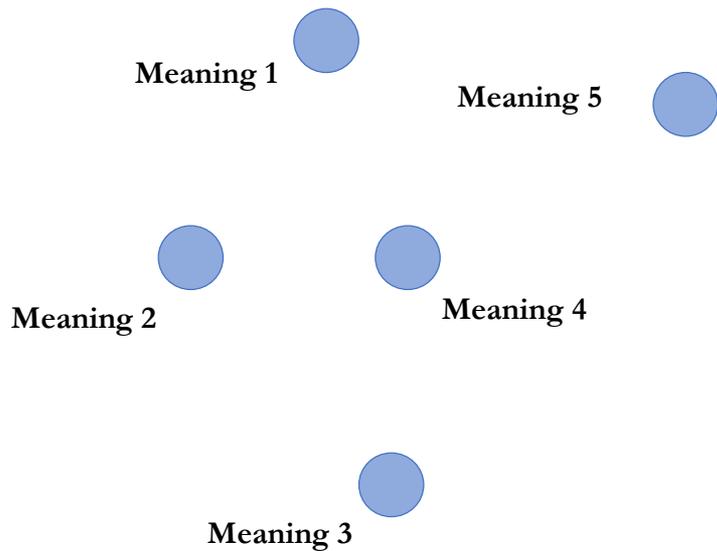
- What's the idea?
  - Such a Network Inference problem looks intuitively simple, but is computationally hard to solve
  - [Angluin et al. \(2010\)](#) concluded that the problem is indeed computationally intractable, but proposed an algorithm that approximates the optimal solution nearly as well as is theoretically possible

## Inferring Social Networks from Outbreaks

Dana Angluin<sup>1,\*</sup>, James Aspnes<sup>1,\*\*</sup>, and Lev Reyzin<sup>2,\*\*\*</sup>

# Inferring semantic maps

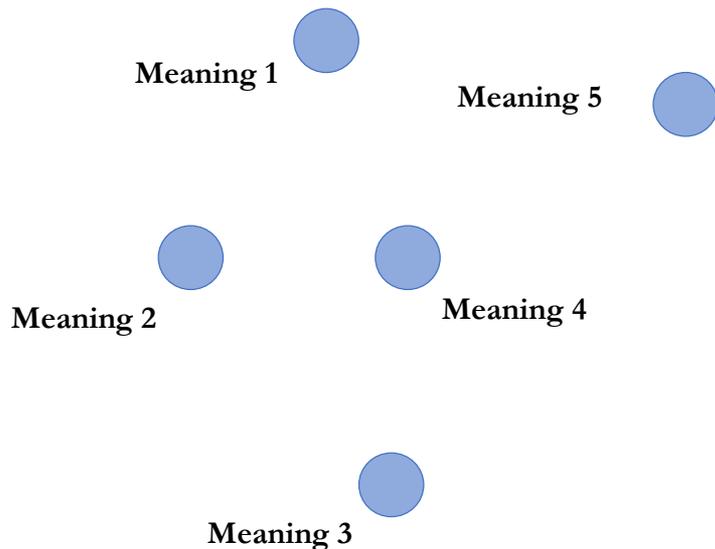
- How does it transfer to semantic maps?
  - Nodes are meanings



Meaning	1	2	3	4	5
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# Inferring semantic maps

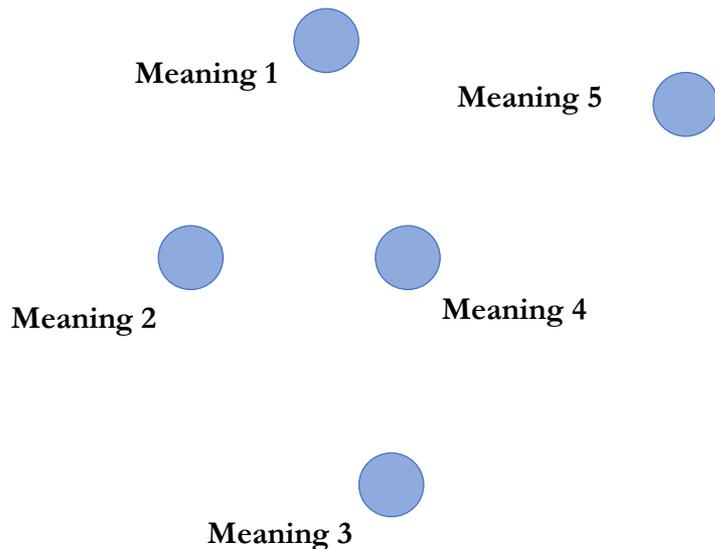
- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are Polysemic items



Meaning	1	2	3	4	5
Polysemic item A	√	√			
Polysemic item B		√	√	√	
Polysemic item C			√	√	√

# Inferring semantic maps

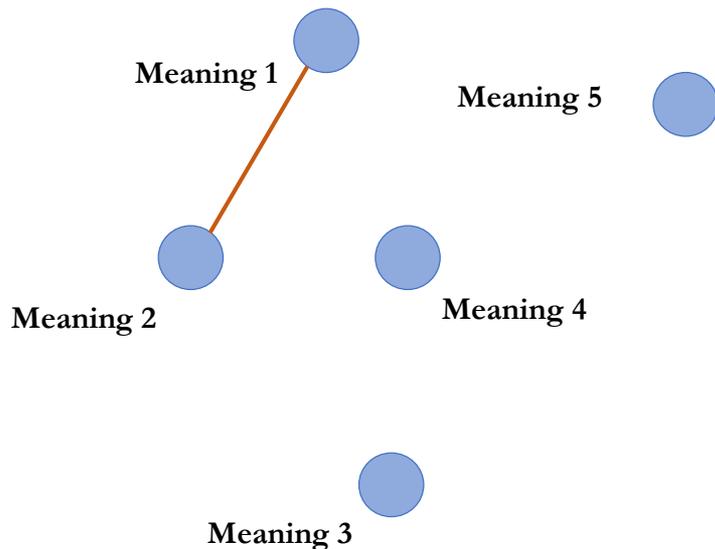
- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are Polysemic items
  - One connects the nodes economically based on these constraints



Meaning	1	2	3	4	5
Polysemic item A	√	√			
Polysemic item B		√	√	√	
Polysemic item C			√	√	√

# Inferring semantic maps

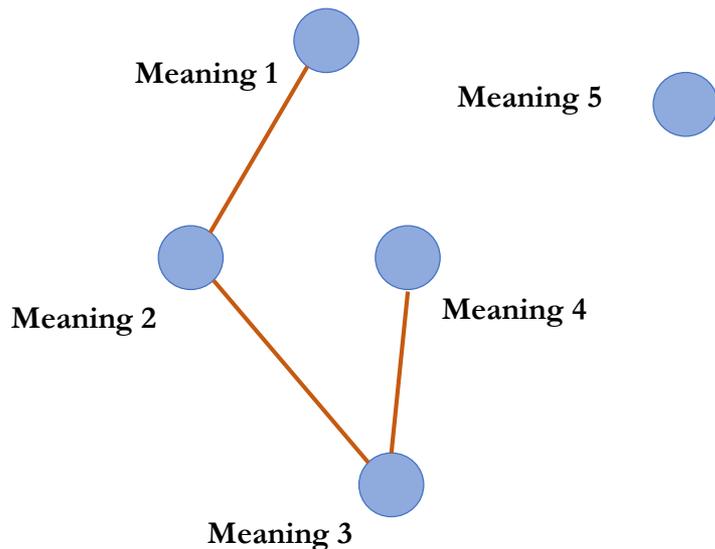
- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are Polysemic items
  - One connects the nodes economically based on these constraints



Meaning	1	2	3	4	5
Polysemic item A	√	√			

# Inferring semantic maps

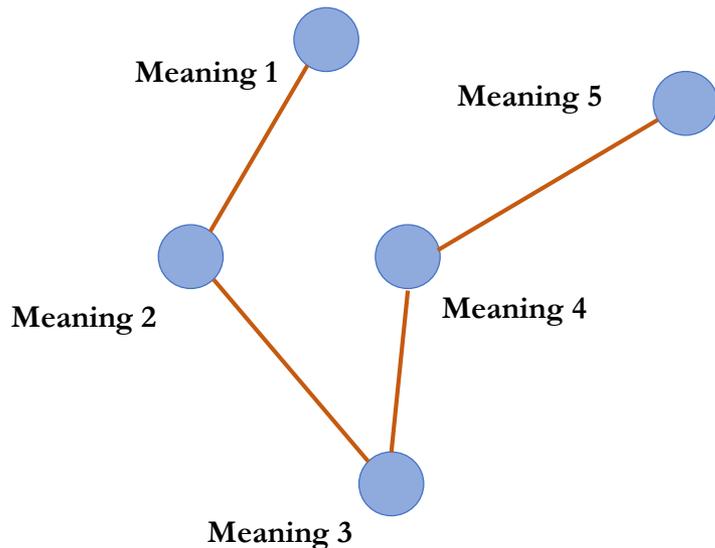
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  - Nodes are meanings
  - Constraints are Polysemic items
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Meaning	1	2	3	4	5
Polysemic item A	√	√			
Polysemic item B		√	√	√	

# Inferring semantic maps

- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are Polysemic items
  - One connects the nodes economically based on these constraints

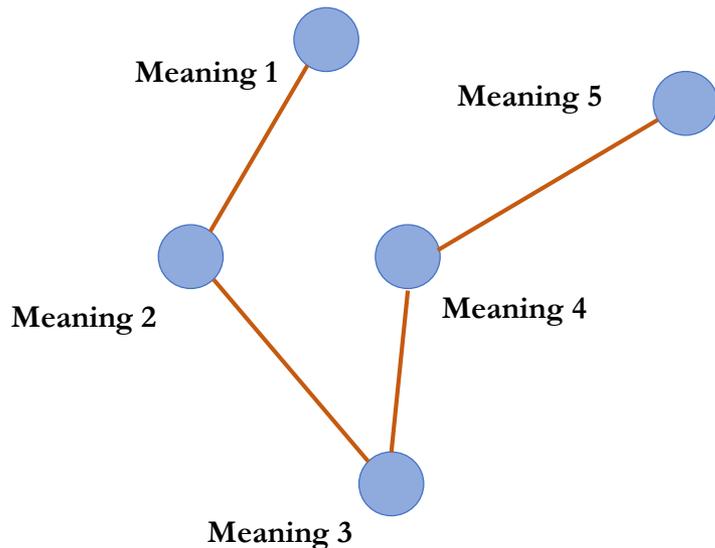


Meaning	1	2	3	4	5
Polysemic item A	√	√			
Polysemic item B		√	√	√	
Polysemic item C			√	√	√

# Inferring semantic maps

- How does it transfer to semantic maps?

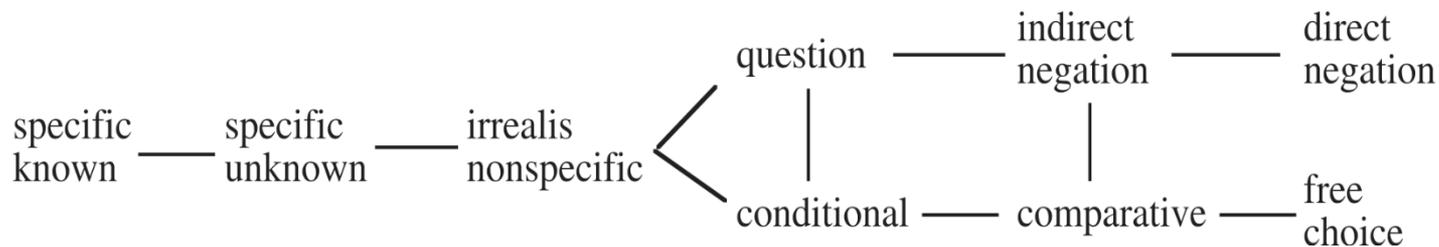
The result is a map that accounts for all the polysemy patterns, while remaining as economic as possible



Meaning	1	2	3	4	5
Polysemic item A	√	√			
Polysemic item B		√	√	√	
Polysemic item C			√	√	√

# Inferring semantic maps

- Regier et al. (2013): the approximations produced by the *Angluin et al.* algorithm are of high quality
  - Tested on the crosslinguistic data of Haspelmath (1997) and Levinson et al. (2003)



**FIGURE.** Semantic map of the indefinite pronouns functions (Haspelmath, 1997: 4)

# Inferring semantic maps

- How to prepare the material?

Source of constraint	Constraint name	Meaning_1	Meaning_2	Meaning_3	Meaning_4	Meaning_5
		"xxx"	"xxx"	"xxx"	"xxx"	"xxx"
Language 1	Form	1	1	0	1	0
Language 2	Form	1	1	1	1	1
Language 3	Form	1	1	1	0	0
Language 4	Form 1	1	1	0	0	0
Language 4	Form 2	1	0	1	1	1

**TABLE.** A hypothetical lexical matrix for four languages

# Inferring semantic maps

INPUT  
(lexical matrix)

<i>Language</i>	<i>Word</i>	Specific Known <b>SK</b>	Specific Unknown <b>SU</b>	Irrealis Non-specific <b>IR</b>	Question <b>QN</b>	Conditional <b>CD</b>	Indirect Negation <b>IN</b>
German	"etwas"	1	1	1	1	1	1
German	"irgend"	0	1	1	1	1	1
German	"je"	0	0	0	1	1	1
German	"jeder"	0	0	0	0	0	1
German	"n-"	0	0	0	0	0	0
Dutch	"dan ook"	0	0	1	1	1	1
Dutch	"enig"	0	0	0	1	1	1
Dutch	"iets"	1	1	1	1	1	1
Dutch	"niets"	0	0	0	0	0	0
English	"any"	0	0	0	1	1	1
English	"ever"	0	0	0	1	1	1
English	"no"	0	0	0	0	0	0
English	"some"	1	1	1	1	1	0

# Inferring semantic maps

INPUT  
(lexical matrix)

<i>Language</i>	<i>Word</i>	Specific Known <b>SK</b>	Specific Unknown <b>SU</b>	Irrealis Non-specific <b>IR</b>	Question <b>QN</b>	Conditional <b>CD</b>	Indirect Negation <b>IN</b>
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German	"jeder"	0	0	0	0	0	1
German	"n-"	0	0	0	0	0	0
Dutch	"dan ook"	0	0	1	1	1	1
Dutch	"enig"	0	0	0	1	1	1
Dutch	"iets"	1	1	1	1	1	1
Dutch	"niets"	0	0	0	0	0	0
English	"any"	0	0	0	1	1	1
English	"ever"	0	0	0	1	1	1
English	"no"	0	0	0	0	0	0
English	"some"	1	1	1	1	1	0

# Inferring semantic maps

INPUT  
(lexical matrix)

<i>Language</i>	<i>Word</i>	Specific Known <b>SK</b>	Specific Unknown <b>SU</b>	Irrealis Non-specific <b>IR</b>	Question <b>QN</b>	Conditional <b>CD</b>	Indirect Negation <b>IN</b>
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German	"irgend"	0	1	1	1	1	1
German	"je"	0	0	0	1	1	1
German	"jeder"	0	0	0	0	0	1
German	"n-"	0	0	0	0	0	0
Dutch	"dan ook"	0	0	1	1	1	1
Dutch	"enig"	0	0	0	1	1	1
Dutch	"iets"	1	1	1	1	1	1
Dutch	"niets"	0	0	0	0	0	0
English	"any"	0	0	0	1	1	1
English	"ever"	0	0	0	1	1	1
English	"no"	0	0	0	0	0	0
English	"some"	1	1	1	1	1	0

# Inferring semantic maps

INPUT  
(lexical matrix)

Language	Word	Specific Known SK	Specific Unknown SU	Irrealis Non-specific IR	Question QN	Conditional CD	Indirect Negation IN
German	"etwas"	1	1	1	1	1	1
German	"irgend"	0	1	1	1	1	1
German	"je"	0	0	0	1	1	1
German	"jeder"	0	0	0	0	0	1
German	"n-"	0	0	0	0	0	0
Dutch	"dan ook"	0	0	1	1	1	1
Dutch	"enig"	0	0	0	1	1	1
Dutch	"iets"	1	1	1	1	1	1
Dutch	"niets"	0	0	0	0	0	0
English	"any"	0	0	0	1	1	1
English	"ever"	0	0	0	1	1	1
English	"no"	0	0	0	0	0	0
English	"some"	1	1	1	1	1	0

FORM-MEANING CORRESPONDENCES

1 => form has meaning

0 => form does not have meaning

# Inferring semantic maps

INPUT  
(lexical matrix)

Language	Word	Specific Known SK	Specific Unknown SU	Irrealis Non-specific IR	Question QN	Conditional CD	Indirect Negation IN
German	"etwas"	1	1	1	1	1	1
German	"irgend"	0	1	1	1	1	1
German	"je"	0	0	0	1	1	1
German	"jeder"	0	0	0	0	0	1
German	"n-"	0	0	0	0	0	0
Dutch	"dan ook"	0	0	1	1	1	1
Dutch	"enig"	0	0	0	1	1	1
Dutch	"iets"	1	1	1	1	1	1
Dutch	"niets"	0	0	0	0	0	0
English	"any"	0	0	0	1	1	1
English	"ever"	0	0	0	1	1	1
English	"no"	0	0	0	0	0	0
English	"some"	1	1	1	1	1	0

ALGORITHM  
(python script)

```
# MAIN LOOP
objfn = C(G,T)
while (objfn < 0):
    print ("objective fn is currently", objfn,)
    max_score = 0
    # choose next edge greedily: the one that increases objfn the most
    for e in PossE:
        # temporarily add e to graph G
        G.add_edge(*e)
        score = C(G,T) - objfn
        G.remove_edge(*e)
        if (score > max_score):
            max_score = score
            max_edge = e
```

# Inferring semantic maps

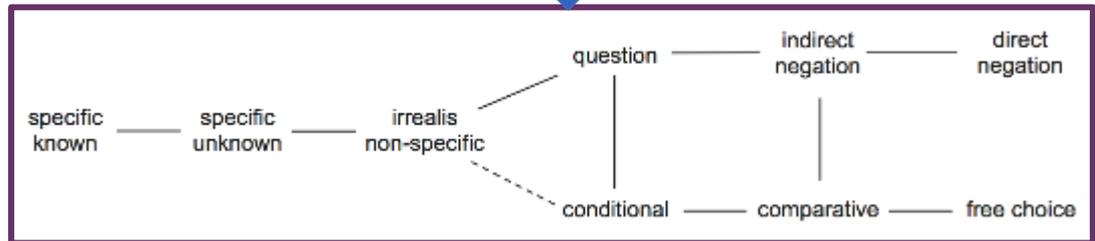
INPUT  
(lexical matrix)

Language	Word	Specific Known SK	Specific Unknown SU	Irrealis Non-specific IR	Question QN	Conditional CD	Indirect Negation IN
German	"etwas"	1	1	1	1	1	1
German	"irgend"	0	1	1	1	1	1
German	"je"	0	0	0	1	1	1
German	"jeder"	0	0	0	0	0	1
German	"n-"	0	0	0	0	0	0
Dutch	"dan ook"	0	0	1	1	1	1
Dutch	"enig"	0	0	0	1	1	1
Dutch	"iets"	1	1	1	1	1	1
Dutch	"niets"	0	0	0	0	0	0
English	"any"	0	0	0	1	1	1
English	"ever"	0	0	0	1	1	1
English	"no"	0	0	0	0	0	0
English	"some"	1	1	1	1	1	0

ALGORITHM  
(python script)

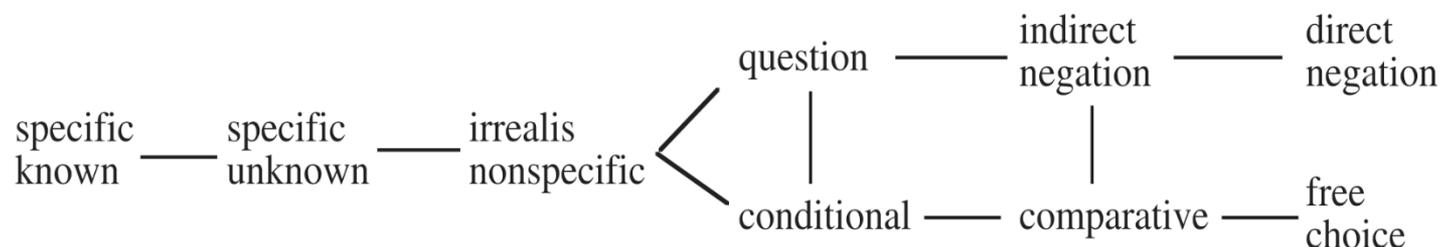
```
# MAIN LOOP
objfn = C(G,T)
while (objfn < 0):
    print ("objective fn is currently", objfn,)
    max_score = 0
    # choose next edge greedily: the one that increases objfn the most
    for e in PossE:
        # temporarily add e to graph G
        G.add_edge(*e)
        score = C(G,T) - objfn
        G.remove_edge(*e)
        if (score > max_score):
            max_score = score
            max_edge = e
```

RESULT  
(semantic map)

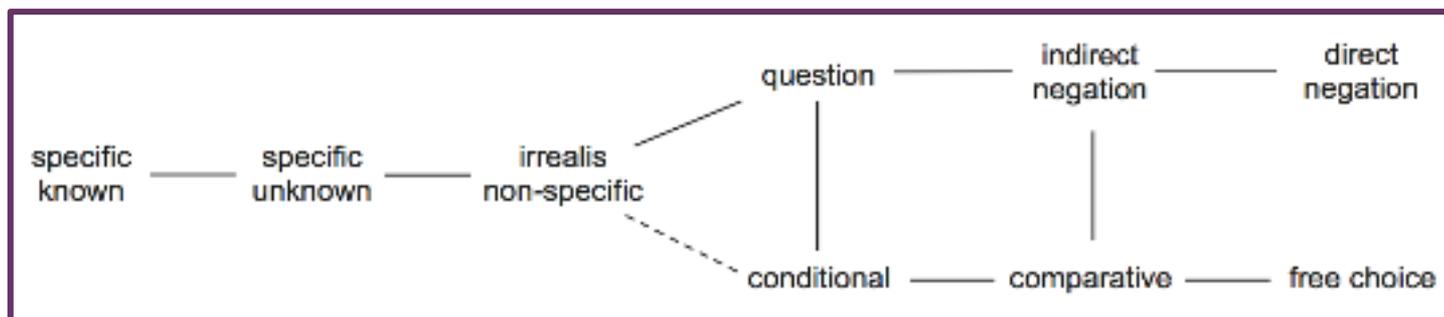


# Inferring semantic maps

**FIGURE a.** Semantic map of the indefinite pronouns functions (Haspelmath, 1997, p. 4)



**FIGURE b.** Semantic map of the indefinite pronouns functions in Regier et al. (2013) using the same dataset with Haspelmath (1997)





## **Workshop activities**

# Workshop activity 1

**TABLE.** Polysemy data for lexemes expressing the meanings “thread, string” (based on the resources provided by William S. Annis; <https://lingweenie.org/conlang/maps/thread.py>)

LANGUAGES	FORMS	MEANINGS
Malayalam	<i>tantu</i>	filament, tendril, fiber, thread, sinew
Thai	<i>yaawngM</i>	fiber, filament, string, thread, cord, vein
Turkish: iplik	<i>iplik</i>	thread, yarn, fiber, filament
Maori	<i>tui</i>	thread, lashing
Russian	<i>верёвка</i>	cord, rope, string
Zulu	<i>intambo</i>	cord, rope, string, thread, wire
Buang	<i>aggis</i>	rope, vine, string
Kagwahiva	<i>-enimboa</i>	thread, cord
Nootkah	<i>diqi:ba</i>	net, twine, thread
Rotokas	<i>viripato</i>	thread, string, fishing line, cord
Tlingit	<i>tás</i>	thread, sinew
Inupiaq	<i>ivalu</i>	thread, sinew

# Workshop activity 1

## Task

1. **Convert** the polysemy data provided into a **lexical matrix** (with language-form as rows and meanings as columns)

### EXAMPLE

	A	B	C	D	E	F	G	H	I	J	K
1	<i>Language</i>	<i>Word</i>	Sense_1	Sense_2	Sense_3	Sense_4	Sense_5	Sense_6	Sense_7	Sense_8	Sense_9
2			Specific Kr	Specific Ur	Irrealis No	Question	Conditiona	Indirect Ne	Comparati	Direct Neg	Free-choice
3	Portugues	qualquer	0	1	1	1	1	1	1	1	1
4	Hindi/Urdu	bhii	0	0	1	1	1	1	1	1	1
5	Turkish	herhangi	0	0	1	1	1	1	1	1	1
6	Ancash Quechua	-pis	0	0	1	1	1	1	1	1	1
7	English	any	0	0	0	1	1	1	1	1	1
8	French	quel que soi	0	0	0	1	1	1	1	1	1
9	Irish	ar bith /ac	0	0	0	1	1	1	1	1	1
10	Swahili	(CL-o CL-o	0	0	0	1	1	1	1	1	1
11	Yakut	-da	0	0	0	0	0	1	1	1	1

**TABLE.** A lexical matrix based on the dataset for the implicational map of indefinite pronouns in Haspelmath 1997

# Workshop activity 1

## Task

1. **Convert** the polysemy data provided into a **lexical matrix** (with language-form as rows and meanings as columns)

2. **Build** manually a **classical semantic map**—based on this lexical matrix—that respects both the connectivity hypothesis and the economy principle

### Connectivity hypothesis:

“Any relevant language-specific and construction-specific category should map onto a CONNECTED REGION in conceptual space”

- If two given meanings are expressed by one form in at least one language, the corresponding meanings should be connected

### Economy principle:

Given three meanings (**Meaning1**, **Meaning2**, **Meaning3**), if the linguistic items expressing **Meaning1** and **Meaning3** always express **Meaning2**, there is no need to draw an edge between **Meaning1** and **Meaning3**

# Workshop activity 1

## Task

1. **Convert** the polysemy data provided into a **lexical matrix** (with language-form as rows and meanings as columns)
2. **Build** manually a **classical semantic map**—based on this lexical matrix—that respects both the connectivity hypothesis and the economy principle
3. **Use** the **algorithm** provided by Regier et al. (2013) to automatically infer a graph and then comparing the manually and automatically plotted maps.\*

<http://lclab.berkeley.edu/regier/semantic-maps/SemanticMap.py>

\* The algorithm needed to be amended; check the seminar's Dropbox folder for the amended script

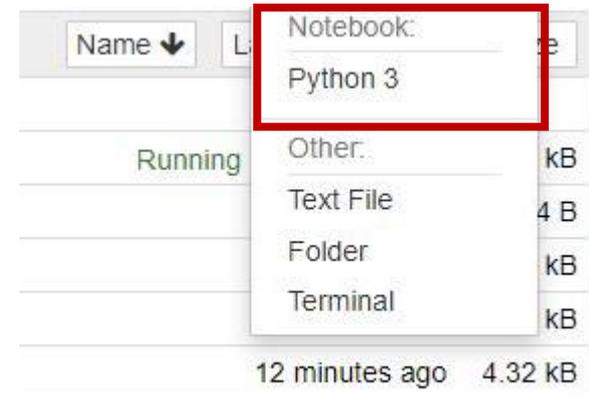
# Workshop activity 1

1. Everything needs to be in the same folder:
  - **xls. file, python script**

## 2. Run Anaconda

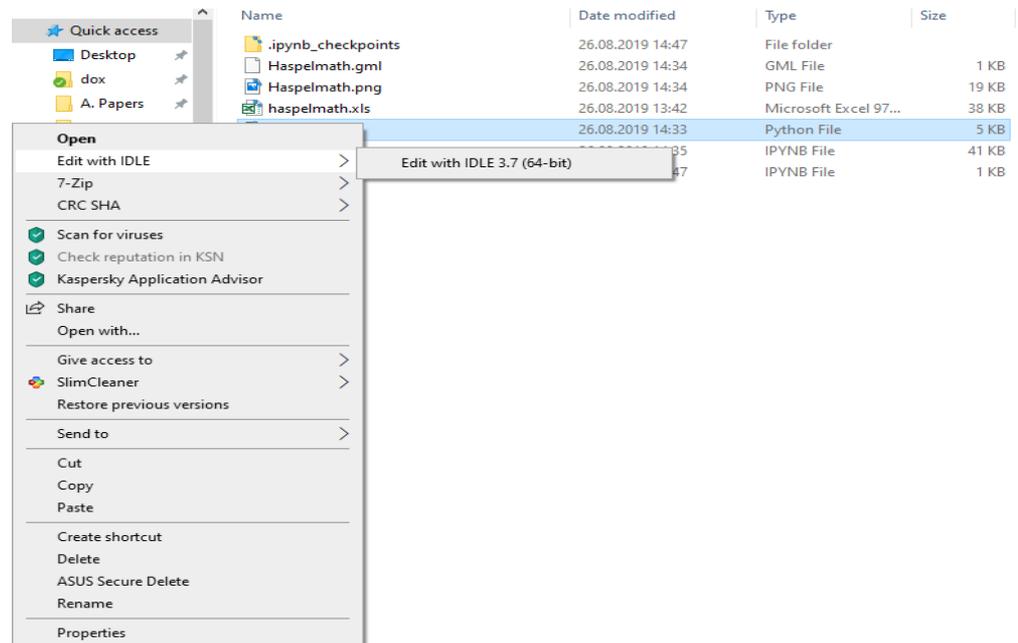
- Run Jupyter Notebook

3. **Locate** the folder where the files are



# Workshop activity 1

1. Go to the folder where you saved your data
  - Right click on the **python file**
  - Edit with **Idle**



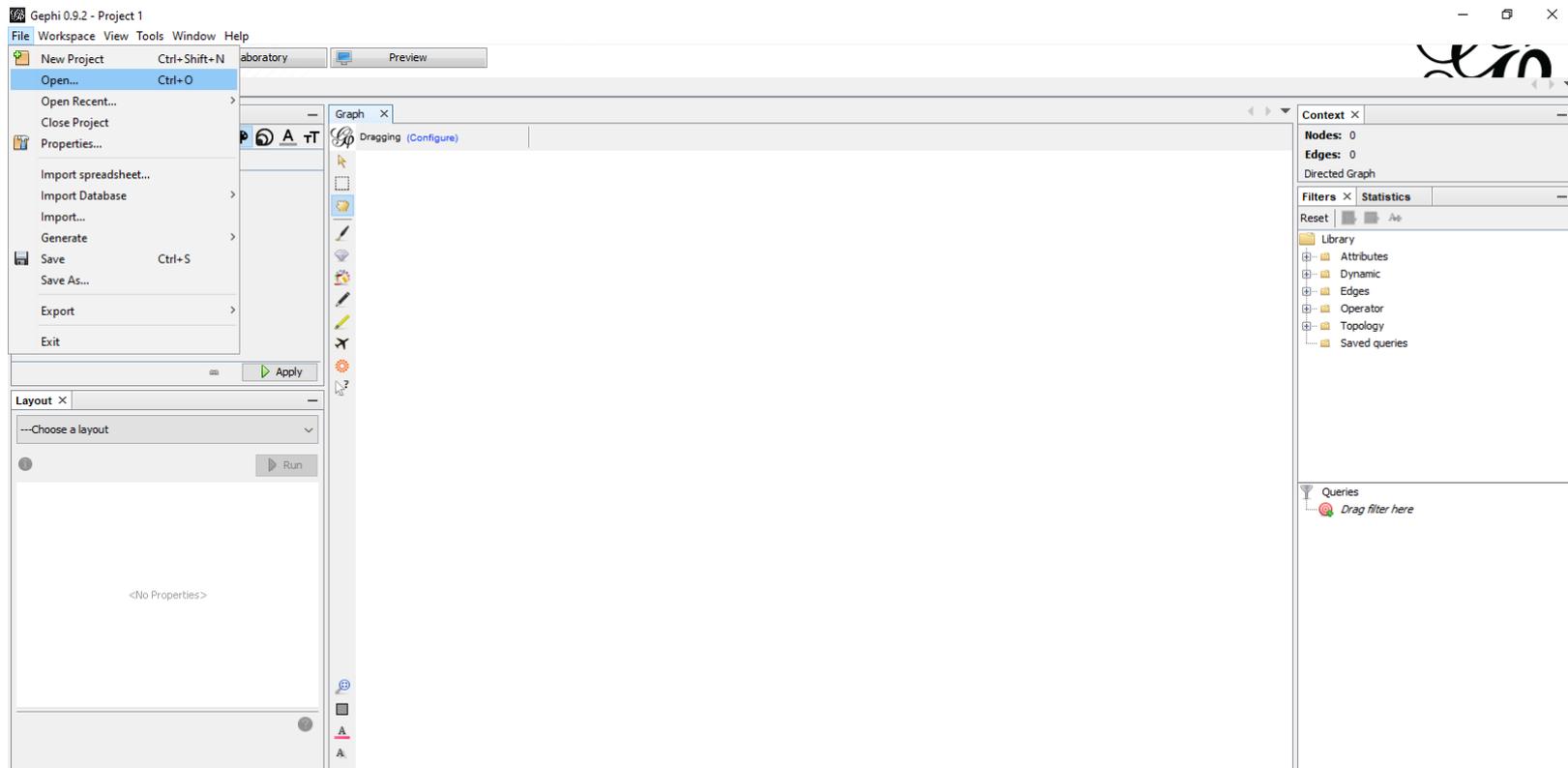
2. Copy the code and paste it to the *Anaconda* environment
  - Click **Run**

# Workshop activity 1

## 1. Run Gephi

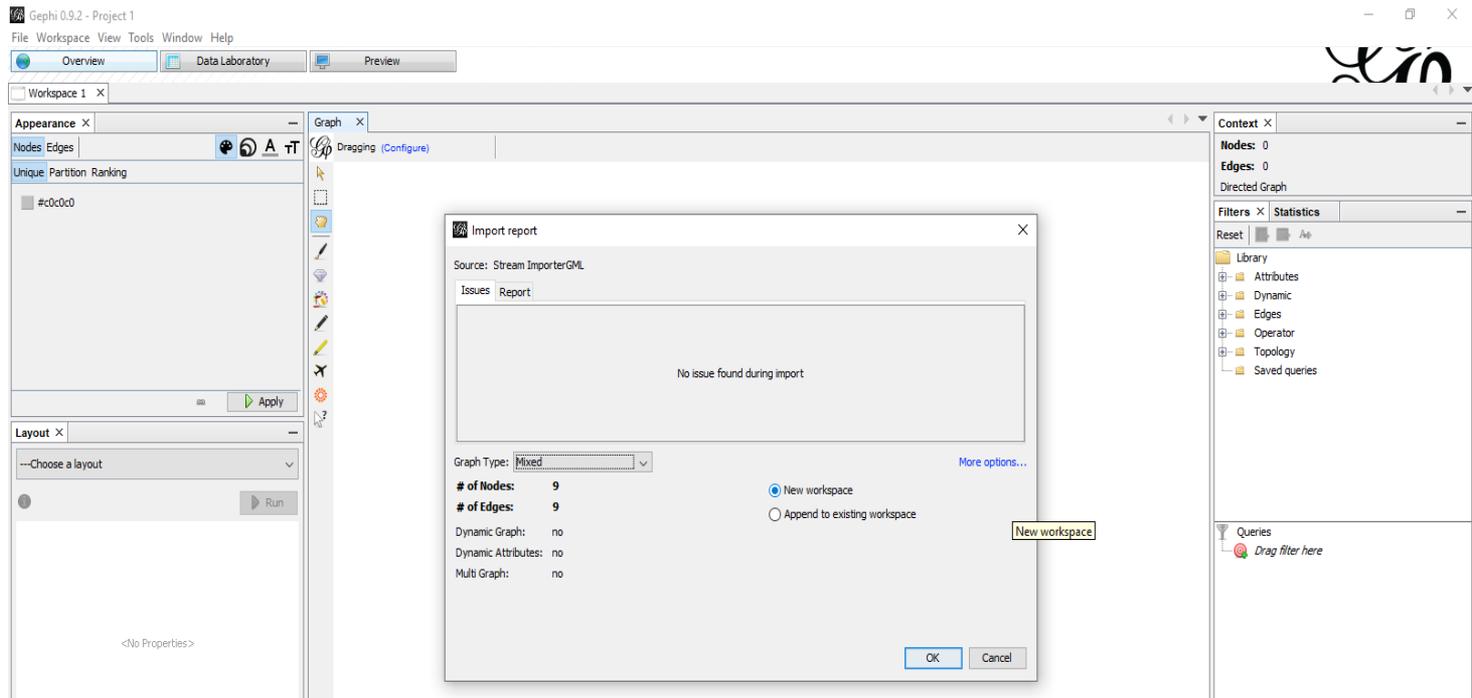


## 2. File → Open



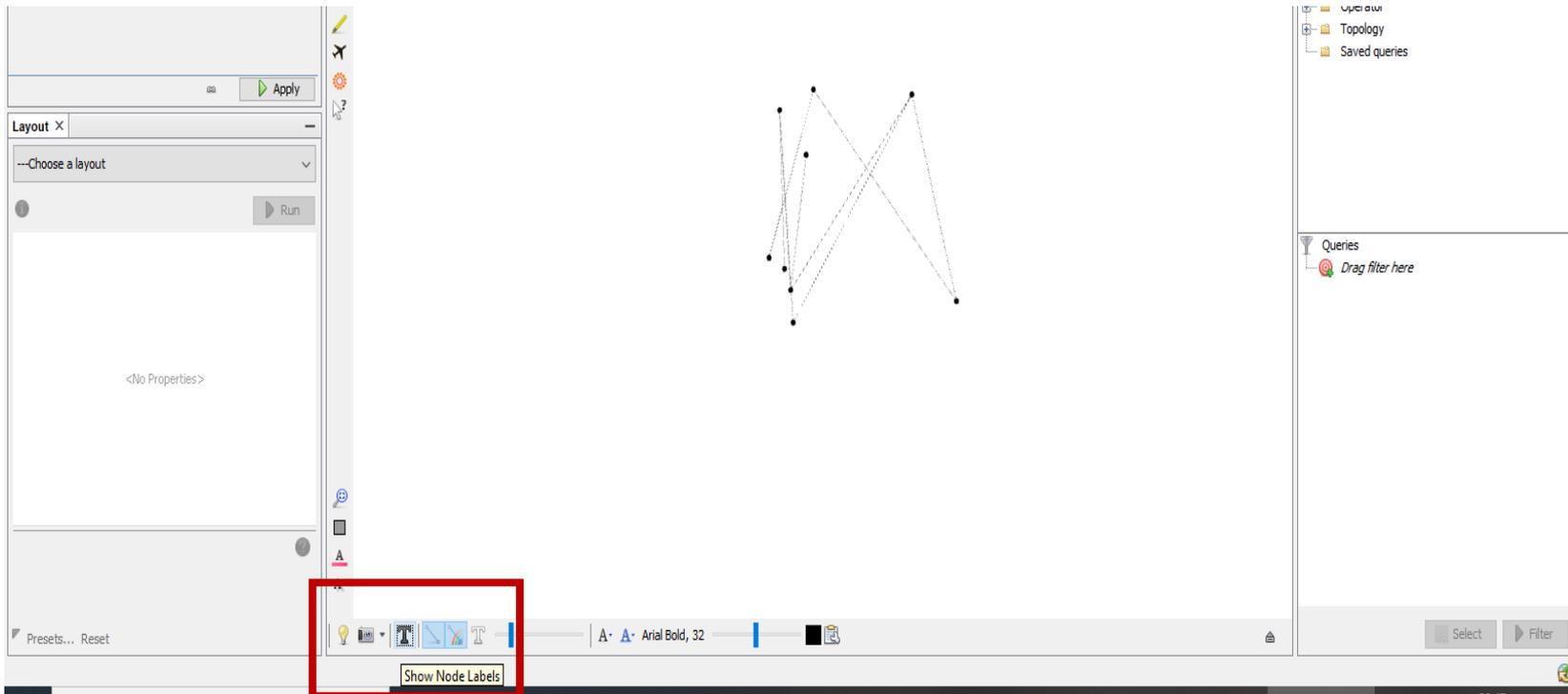
# Workshop activity 1

1. Locate the folder where you saved your data
2. Open the **.gml** file
2. Dropdown menu: Graph: choose **undirected**



# Workshop activity 1

1. Click on the labels icon  to show node (i.e. meaning) labels



# Workshop activity 1

## 1. Zoom in or out



The screenshot displays a software interface for network visualization. The central area shows a network diagram with nodes labeled OR, SU, ON, SK, BN, NI, and OD. The interface includes a left sidebar with a 'Layout' panel and a 'Properties' panel. A bottom toolbar contains various icons, including a zoom icon. The bottom right corner features a 'Zoom' slider and a 'Highlight selection' checkbox. A red box highlights the zoom icon in the toolbar and the zoom slider in the bottom right corner.

Layout X  
---Choose a layout  
Run  
<No Properties>

Global Edges Labels  
Background color:  Zoom Highlight selection   
Autoselect neighbor

Attributes  
Dynamic  
Edges  
Operator  
Topology  
Saved queries

Queries  
Drag filter here

# Workshop activity 1

1. Choose a layout
2. Adjust **the scaling** (e.g. 1000, or 2000, etc.)
3. **Run**

The screenshot displays the Gephi 0.9.2 interface. The central workspace shows an undirected graph with nodes labeled SK, OR, SU, DN, CN, IR, FN, MN, and OD. The 'Layout' panel on the left is highlighted with a red box, showing a list of layout algorithms: Contraction, Expansion, Force Atlas, ForceAtlas 2 (selected), Fruchterman Reingold, Label Adjust, and Noverlap. The 'Context' panel on the right shows graph statistics: 9 nodes and 9 edges. The 'Filters' and 'Statistics' panels are also visible on the right side of the interface.

# Workshop activity 1

1. Choose a layout
2. Adjust the scaling
3. Run

The screenshot displays the Gephi software interface. The central workspace shows an undirected graph with nodes labeled DN, NN, GN, OR, OD, IR, SU, and SK. The nodes are connected by edges, forming a network structure. The interface includes several panels:

- Unique Partition Ranking:** Shows a color key for "#c0c0c0".
- Layout:** The "ForceAtlas 2" layout is selected. A red arrow points to the "Run" button in this panel.
- ForceAtlas 2 Configuration:** A table of settings for the ForceAtlas 2 layout:

Category	Parameter	Value
Layouts	Triangularity	3
Performance	Triangularity (speed)	1.0
	Approximate Repulsion	<input type="checkbox"/>
	Approximation	1.2
Tuning	Scaling	2000.0
	Stronger Gravity	<input type="checkbox"/>
	Gravity	1.0
Behavior Alternatives	Dissuade Hubs	<input type="checkbox"/>
	LinLog mode	<input type="checkbox"/>
- Global Edges Labels:** Includes options for "Background color", "Autoselect neighbor" (checked), "Zoom", "Highlight selection" (checked), and "Autoselect neighbor" (checked).
- Filters x Statistics:** A sidebar on the right with a "Library" containing "Attributes", "Dynamic", "Edges", "Operator", "Topology", and "Saved queries". Below it, a "Queries" section with a "Drag filter here" prompt.

# Workshop activity 1

To identify communities in the data

1. Click on **Statistics**

The screenshot displays the Gephi software interface. On the left, the 'ForceAtlas 2' layout settings are visible, including 'Threads number' set to 3 and 'Scaling' set to 2000.0. The central area shows a network graph with nodes labeled DN, NN, GN, OR, OD, RC, MR, SU, and SK. The right panel is open to the 'Statistics' tab, with a red arrow pointing to the 'Statistics' header. Below the header, there is a 'Library' section with folders for 'Attributes', 'Dynamic', 'Edges', 'Operator', 'Topology', and 'Saved queries'. At the bottom of the right panel, there is a 'Queries' section with a 'Drag filter here' prompt. The bottom status bar shows 'Global Edges Labels' and various tool options like 'Background color', 'Zoom', 'Highlight selection', and 'Autoselect neighbor'.

# Workshop activity 1

To identify communities in the data

## 2. Run Modularity

The screenshot shows the Gephi 0.9.2 interface. The main window displays a network graph with 9 nodes (DN, NN, GN, OR, OD, RC, IR, SJU, SK) and 9 edges. The graph is rendered using the ForceAtlas 2 layout. The left sidebar contains the 'Appearance' and 'Layout' panels. The 'Layout' panel shows the 'ForceAtlas 2' layout selected and a 'Run' button. The right sidebar contains the 'Context' and 'Statistics' panels. The 'Statistics' panel shows the 'Modularity' value as 0,309, with a red arrow pointing to it. The 'Statistics' panel also shows other metrics like Average Degree, Avg. Weighted Degree, Network Diameter, Graph Density, HITS, PageRank, Connected Components, Avg. Clustering Coefficient, Eigenvector Centrality, Avg. Path Length, # Nodes, # Edges, Degree, and Clustering Coefficient.

Graph Statistics:

Metric	Value	Action
Nodes	9	
Edges	9	
Undirected Graph		
Average Degree		Run
Avg. Weighted Degree		Run
Network Diameter		Run
Graph Density		Run
HITS		Run
Modularity	0,309	Run
PageRank		Run
Connected Components		Run
Avg. Clustering Coefficient		Run
Eigenvector Centrality		Run
Avg. Path Length		Run
# Nodes		Run
# Edges		Run
Degree		Run
Clustering Coefficient		Run

# Workshop activity 1

To identify communities in the data

3. Click on **Partition**

The screenshot displays the Gephi 0.9.2 interface. A red arrow points to the 'Partition' button in the 'Appearance' panel. The 'Context' panel on the right shows graph statistics: Nodes: 9, Edges: 9, Undirected Graph. The 'ForceAtlas 2' layout is selected in the 'Layout' panel. The graph shows 9 nodes (DN, NN, GN, OR, OD, RC, IR, SJ, SK) and 9 edges.

**Context**

Nodes: 9  
Edges: 9  
Undirected Graph

**Filters** **Statistics**

Settings

**Network Overview**

Average Degree	Run
Avg. Weighted Degree	Run
Network Diameter	Run
Graph Density	Run
HITS	Run
Modularity	0,309 Run
PageRank	Run
Connected Components	Run

**Node Overview**

Avg. Clustering Coefficient	Run
Eigenvector Centrality	Run

**Edge Overview**

Avg. Path Length	Run
------------------	-----

**Dynamic**

# Nodes	Run
# Edges	Run
Degree	Run
Clustering Coefficient	Run

# Workshop activity 1

To identify communities in the data

4. Choose an **attribute: Modularity class**

The screenshot displays the Gephi 0.9.2 interface. The main window shows a network graph with nodes labeled DN, NN, OR, FC, GN, OD, MR, SU, and SK. The 'Appearance' panel on the left is open, and a red arrow points to the 'Modularity Class' option in the 'Ranking' section. The 'Layout' panel shows 'ForceAtlas 2' is selected. The 'Context' panel on the right shows network statistics: Nodes: 9, Edges: 9, Undirected Graph. The 'Settings' panel shows various network metrics with 'Modularity' set to 0,309.

**Appearance Panel - Ranking Section:**

- Nodes: 9
- Edges: 9
- Undirected Graph
- Filters: Statistics
- Settings
- Network Overview
  - Average Degree: Run
  - Avg. Weighted Degree: Run
  - Network Diameter: Run
  - Graph Density: Run
  - HITS: Run
  - Modularity: 0,309 Run
  - PageRank: Run
  - Connected Components: Run
- Node Overview
  - Avg. Clustering Coefficient: Run
  - Eigenvector Centrality: Run
- Edge Overview
  - Avg. Path Length: Run
- Dynamic
  - # Nodes: Run
  - # Edges: Run
  - Degree: Run
  - Clustering Coefficient: Run

# Workshop activity 1

To identify communities in the data

5. Click on Apply

The screenshot shows the Gephi 0.9.2 interface. The main window displays a network graph with nodes labeled DN, IN, QN, IR, SU, SK, OR, CD, and FC. The nodes are connected by edges, forming a structure with a central cluster (DN, IN, QN, OR, CD) and a linear chain (IR, SU, SK). The interface includes a menu bar (File, Workspace, View, Tools, Window, Help), a toolbar, and several panels. The 'Appearance' panel on the left shows 'Modularity Class' with three categories: 0 (44,44%), 2 (33,33%), and 1 (22,22%). A red arrow points to the 'Apply' button in this panel. The 'Layout' panel shows 'ForceAtlas 2' as the selected layout, with a 'Run' button. The right sidebar contains a 'Context' panel with 'Nodes: 9' and 'Edges: 9', and a 'Filters' panel with 'Statistics' and 'Settings' tabs. The 'Network Overview' section includes metrics like Average Degree, Avg. Weighted Degree, Network Diameter, Graph Density, HTS, Modularity (0,309), PageRank, and Connected Components. The 'Node Overview' section includes Avg. Clustering Coefficient and Eigenvector Centrality. The 'Edge Overview' section includes Avg. Path Length. The 'Dynamic' section includes the number of nodes.

# Workshop activity 1

To identify communities in the data

6. Take screenshot and save the graph

The screenshot displays the Gephi 0.9.2 software interface. The main window shows a network graph with nodes labeled DN, IN, QN, IR, SU, SK, FC, OR, and CD. The graph is visualized using the ForceAtlas 2 layout. The interface includes a menu bar (File, Workspace, View, Tools, Window, Help), workspace tabs (Workspace 1, Workspace 2), and several panels:

- Appearance Panel:** Shows Modularity Class with three categories: 0 (44,44%), 2 (33,33%), and 1 (22,22%).
- Layout Panel:** Shows ForceAtlas 2 layout settings, including Threads number (3), Tolerance (speed) (1.0), and Approximation (1.2).
- Context Panel:** Displays network statistics: Nodes: 9, Edges: 9, Undirected Graph. It also includes sections for Network Overview, Node Overview, and Edge Overview, each with a 'Run' button.

A red arrow points to the 'Take screenshot' button in the bottom toolbar. The status bar at the bottom shows 'Global Take screenshot'.

# Workshop activity 2

## Task

1. **Download** the dataset for the implicational map of indefinite pronouns in Haspelmath 1997:  
<https://zenodo.org/record/1157061#.XWOzvOgzaM->

2. **Use** the **algorithm** provided by Regier et al. (2013) to automatically infer a graph\*

<http://lclab.berkeley.edu/regier/semantic-maps/SemanticMap.py>

\* The algorithm needed to be amended; check the seminar's Dropbox folder for the amended script



# **Automatic plotting: Two steps forward**

Weighted and diachronic semantic maps

# Automatic plotting: Two steps forward

- Weighted semantic maps are much more informative than regular semantic maps, because they visually provide information about the frequency of polysemy patterns
  - Georgakopoulos, Eitan Grossman, Dmitry Nikolaev & Stéphane Polis. *Under revision*. Universal and macro-areal patterns in the lexicon: A case-study in the perception-cognition domain. *Linguistic Typology*.
- Diachronic semantic maps are much more informative than regular semantic maps, because they visually provide information about possible pathways of change
  - Georgakopoulos Thanasis & Stéphane Polis. *Under revision*. Dynamic semantic maps of content words. The diachrony of time-related lexemes. *Journal of Historical Linguistics*.

# Automatic plotting: Two steps forward

## Weighted semantic maps

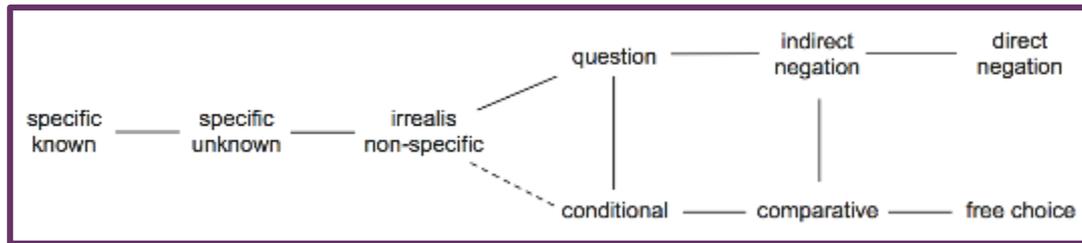
- Generate the map with a modified version of the algorithm of Regier et al. (2013)
  - PRINCIPLE: for each edge that is being added between two meanings of the map by the algorithm, check in the lexical matrix how many times this specific polysemy pattern is attested, and increase the weight of the edge accordingly

```
edgeWeight = 0
for sns in sensesTupleList:
    if (max_edge[0] in sns) and (max_edge[1] in sns):
        edgeWeight += 1
G.add_edge(*max_edge,weight=edgeWeight)
```

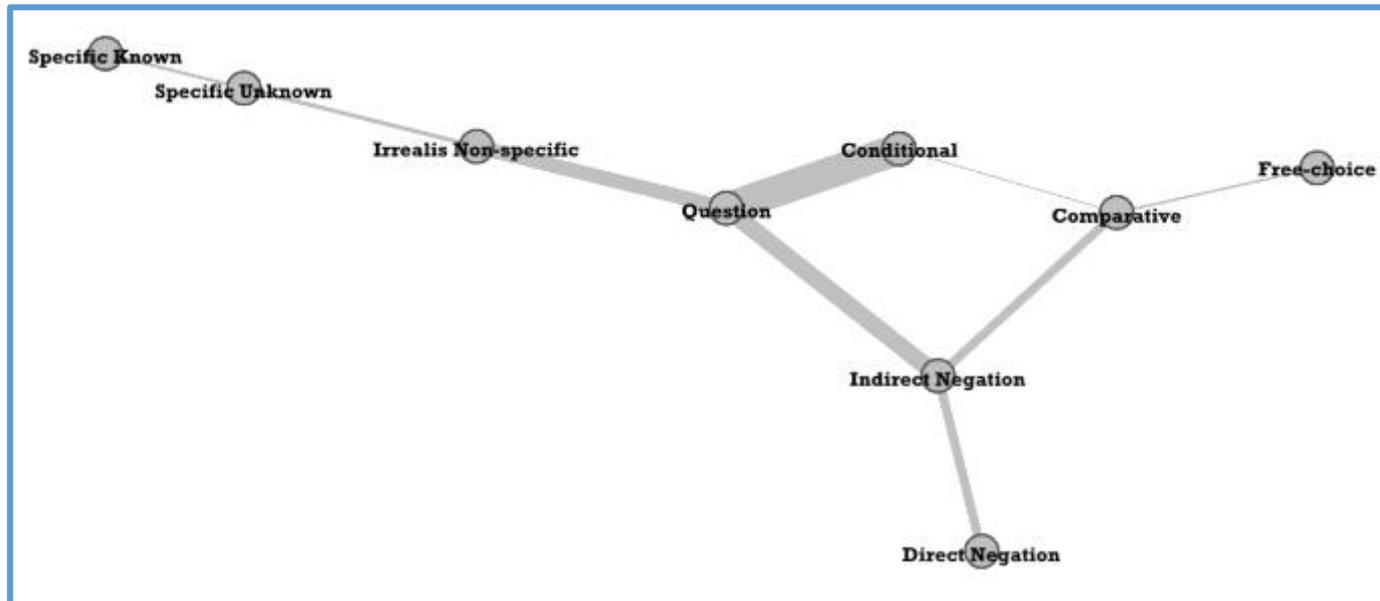
- Based on the data of Haspelmath (1997), kindly provided by the author, the result between a non-weighted and a weighted semantic map are markedly different

# Automatic plotting: Two steps forward

## Weighted semantic maps



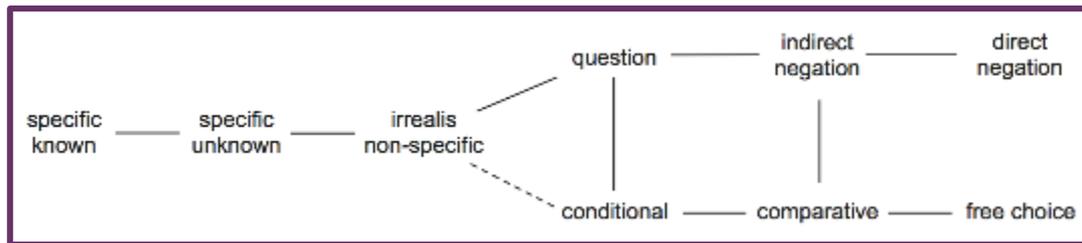
Automatically plotted semantic maps: non-weighted vs. weighted  
(data from Haspelmath 1997)



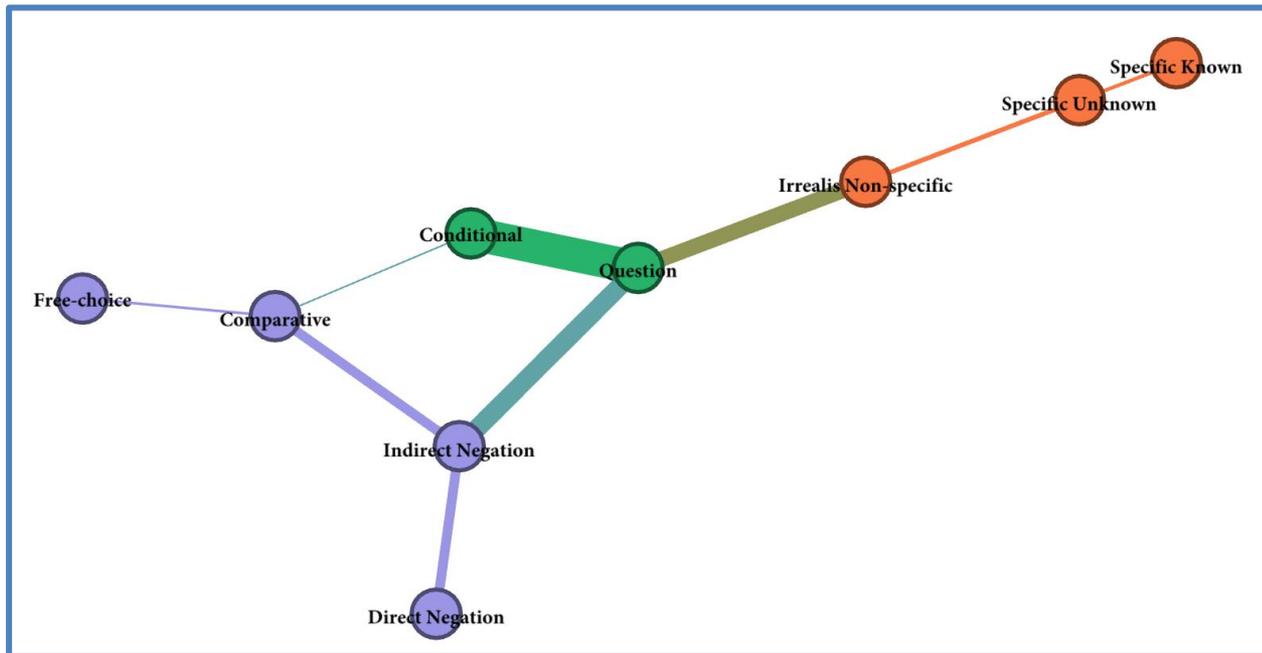
The graph is visualized in Gephi® with the *Force Atlas* algorithm

# Automatic plotting: Two steps forward

## Weighted semantic maps



Automatically plotted semantic maps: non-weighted vs. weighted  
(data from Haspelmath 1997)



The graph is visualized in Gephi<sup>®</sup> with the *Force Atlas* algorithm and modularity analysis (Lambiotte et al. 2009)

# Automatic plotting: Two steps forward

## Diachronic semantic maps

- Expand the lexical matrix so as to include information about diachrony

<i>Source of constraint</i>	<i>Constraint name</i>	<i>Constraint Time</i>	<i>Sense_1</i> Tree	<i>Sense_2</i> Wood	<i>Sense_3</i> Forest
Language_1	Word_1	0	1	0	0
Language_1	Word_1	1	1	1	0
Language_2	Word_1	0	1	0	0
Language_2	Word_2	0	0	1	0
Language_2	Word_2	1	0	1	1
Language_3	Word_1	0	1	1	0
Language_3	Word_2	0	0	0	1

The diachronic stages are indexed by numbers:  
0, 1, 2, etc.

# Automatic plotting: Two steps forward

## Diachronic semantic maps

- Expand the lexical matrix so as to include information about diachrony

<i>Source of constraint</i>	<i>Constraint name</i>	<i>Constraint Time</i>	Sense_1 Tree	Sense_2 Wood	Sense_3 Forest
Language_1	Word_1	0	1	0	0
Language_1	Word_1	1	1	1	0
Language_2	Word_1	0	1	0	0
Language_2	Word_2	0	0	1	0
Language_2	Word_2	1	0	1	1
Language_3	Word_1	0	1	1	0
Language_3	Word_2	0	0	0	1



The meaning of a word can change from one stage to another (e.g., Word\_2 of Language\_2 expresses the meaning Wood during stage 0 and Wood & Forest during stage 1)

# Automatic plotting: Two steps forward

## Diachronic semantic maps

- Generate the graph with the algorithm of Regier et al. (2013)
- Enrich the graph with oriented edges (where relevant)
  - PRINCIPLE: (1) we convert the undirected graph into a *directed graph*  
(2) for each edge in the graph, if the meaning of node A is attested for one diachronic stage, while the meaning of node B is not, check in the lexical matrix if there is a later diachronic stage of the same language for which this specific word has both meaning A and B (or just meaning B). If this is the case, we can infer a meaning extension from A to B.

```
H = G.to_directed()      # convert the graph 'G' into a directed Graph 'H' in order to explore
                        # all the possibilities as regards the relationship between the nodes
                        # (i.e., both A -> B and B -> A for all the connected nodes, crucially
                        # not only A -> B)
nx.set_edge_attributes(H, 'type', 'undirected') # set the default value to "undirected" for all edges

for u,v,e in H.edges(data=True):                # loop over all the edges in the DiGraph 'H'
    for t in T_Full:                             # look at the metadata and senses for one line in T
        if t.count(u) == 1 and t.count(v) == 0: # if the meaning of node 'u' in the
                                                # while the meaning of node 'v' is
```

# Automatic plotting: Two steps forward

## Diachronic semantic maps

INPUT  
(diachronic  
lexical matrix)

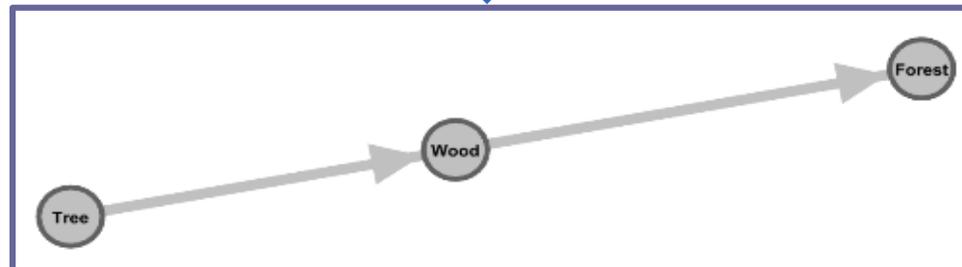
Source of constraint	Constraint name	Constraint Time	Sense_1 Tree	Sense_2 Wood	Sense_3 Forest
Language_1	Word_1	0	1	0	0
Language_1	Word_1	1	1	1	0
Language_2	Word_1	0	1	0	0
Language_2	Word_2	0	0	1	0
Language_2	Word_2	1	0	1	1
Language_3	Word_1	0	1	1	0
Language_3	Word_2	0	0	0	1

ALGORITHM  
(python script  
for inferring  
oriented edges)

```
H = G.to_directed() # convert the graph 'G' into a directed Graph 'H' in order to explore
# all the possibilities as regards the relationship between the nodes
# (i.e., both A -> B and B -> A for all the connected nodes, crucially
# not only A -> B)
nx.set_edge_attributes(H, 'type', 'undirected') # set the default value to "undirected" for all edges

for u,v,e in H.edges(data=True): # loop over all the edges in the DiGraph 'H'
    for t in T_Full: # look at the metadata and senses for one line in T_Full
        if t.count(u) == 1 and t.count(v) == 0: # if the meaning of node 'u' in the
            # while the meaning of node 'v' is
```

RESULT  
(dynamic  
semantic map)



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# Thank you!

**E-mail:**

ageorgakopoulos@hse.ru  
athanasphil@gmail.com

**Webpage:**

<https://thanasis-georgakopoulos.weebly.com/>  
<https://scopus.academia.edu/ThanasisGeorgakopoulos>